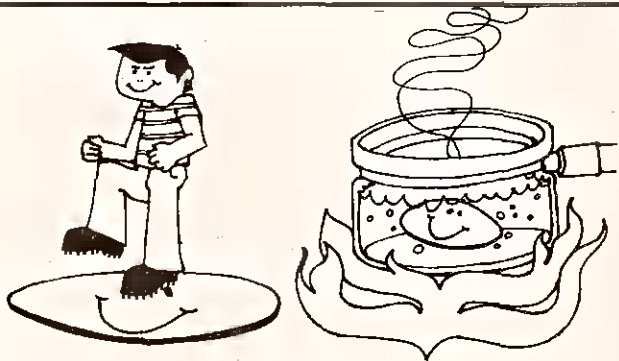


THE CANADIAN

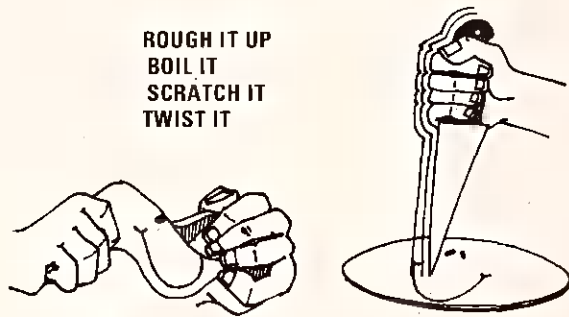
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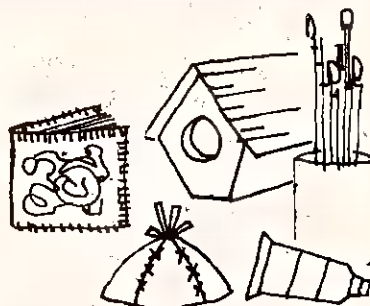
To help you get well and truly started on your 1972-73 Scouting season, this issue of *The Canadian Leader* contains the following bonus items, with our compliments:

- a special, 4-page pull-out on the **UPDATED** Venturer program, outlining the new support items available;
- a special, 4-page, **HELP WANTED** pull-out with ideas on the recruitment of adults;
- for Scouts, **YOUR UNIFORM**, the follow-up to the colourful Wolf Cub pamphlet;
- information on how to get your copy of the all-new, full-colour, Supply Services '72-'73 catalogue.

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SUPPLY SERVICES NEWS

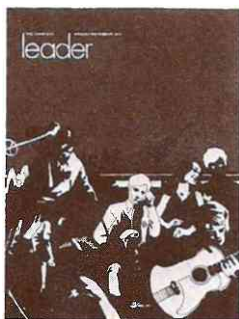
THE CANADIAN leader

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JAMES F. MACKIE, Editor

BEATRICE LAMBIE, Assistant Editor MICHEL PLANT, Editorial and Advertising



COVER

This month's cover is, in fact, the cover of the all-new **Canadian Venturer Handbook** which will be available in September. *Update '72* of the Venturer section also has a few more pleasant surprises for Venturers and their leaders and these can be read about, in detail, in the special, four-page insert in the centre of this issue. The cover was designed by **Bruce Rawlins** and will be easily recognized with its warm orange-and-brown colouring.

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Anyone receiving information or literature in conflict with these policies should immediately notify the Editor, **THE CANADIAN LEADER**, Box 5112, Stn. "F," Ottawa, Ontario K2C 3G7.

Supply Services has two inserts in this issue of *The Canadian Leader*: the first announces our **1972/73** catalogue which is a **full-colour production** — an innovation. Peruse it carefully; we think you'll like it; please feel free to comment. As you will see, it is obtainable from your dealer or Scout office or direct from here. Colour productions are expensive and we request leaders to exercise care to avoid waste in the distribution of the catalogue.

The second insert is the **Scout Uniform Leaflet** which will also be available in limited quantities through your Scout office.

We had hoped to produce similar leaflets for Venturers, Rovers and Leaders this year — unfortunately, budget restrictions will delay these until 1973.

The catalogue includes several new items, among them being the new *Canadian Venturer Handbook* and supporting record books; an attractive Oval Desk Pen Set in lucite; the latest outdoor book, *About Camping*; a *Scout Prayer* book; two Activity Crests; the Scout Personal Records and the already-popular, Boy Scouts of Canada publications, *Games Galore* and *Campfire Songbook*.

We also have had to discontinue some old friends. Our neckerchief service has to be limited to finished, standard-colour neckerchiefs **ONLY**. We can no longer supply material and cannot accept orders for special colour combinations.

Other items disappearing are: Leader two-strap belts, maroon jacket (not blazer), Cub parkas, campfire blanket, and Cub and Scout dress belts.

Customers in **Sarnia** will be interested to learn that **Zeller's Limited, 1249 London Road**, has replaced Hudson's Bay Company as the dealer in that area.

We regret to announce the closing of the Scout Department in The T. Eaton Company downtown-Toronto store where it had provided a service to Scouting for many years. This Scout Department, together with that in the Company's Yorkdale store, was closed at the request of The T. Eaton Company Limited.

Here's news! We have just ordered **two miles of lampwick**. No! Not for lamps but for use as harness on snowshoes we shall sell next winter — the date of ordering was June 21, first day of summer.

An interesting new item — **AD-STICK SCOUT EMBLEM** — catalogue 25-428, price: 25¢. Attractive, yellow, outlined emblem on dark green background — 2 3/4" square. Will adhere, either side, to any smooth, non-porous surface.

Sharing Sharing Sharing

By Beatrice Lambie



At its May meeting, National Council approved the experimental introduction of the Beaver program on a limited basis for three years. Provincial councils will allocate areas where it is to be tried. Please do not attempt to start a Beaver colony until your district has been selected.

"Beavers, Beavers, Beavers; Sharing, Sharing, Sharing," chant fourteen small boys who bounce up from the floor and slap their hands behind their backs — the Beaver Slap signifies the meeting has opened.

It is early June in Winnipeg and I have come to visit the Beaver colonies. In eight months this new and most junior member of the Scout Movement — Beavers-Canada — has developed and flourished so well that now there are about 1,100 Beavers — aged between five and almost-eight — enjoying life in Winnipeg.

Beavering was the brainchild of Harry McCartney, Provincial Scout Executive with the Manitoba Provincial Council, who gave his imagination free reign after constant pressure from parents made him believe a pre-Cubbing section was almost essential. He and Field Executive Alan Jones put in much thought and groundwork to evolve the outline of the Beaver program. And an outline is what it will remain, for the whole concept of Beavering rests on the imaginations of the leaders.

Putting the ideas into action required people and thus the Beaver staff gradually became a reality: first with Gordon Hanna, who happened along in October with experience in camp direction and recreational activity. And then, in January, with the addition of Terry Mayor, Stephen Loyd, Claudia Johnson and Terry Boyle. These young university people worked with tremendous zest and imagination all through the winter to make Beavering a living reality. In May they presented their results to the National Council Meeting in Ottawa and, as a result, beginning in June, they were engaged by Boy Scouts of Canada to help put a three-year, controlled, experimental Beaver program across Canada.

Scheduled to start in September, areas for the Beaver staff to begin the program will be allocated by each provincial council.

In Winnipeg, armed with a tape recorder and a bag of tapes, I spent many hours with the Beaver staff — as a group and with each individual, becoming infected with

their drive and enthusiasm, asking questions but mostly just listening to their outpourings. This is their story.

BL: *Where have you looked for Beaver Leaders?*

Claudia: The majority of our leaders are parents and university students. Usually they haven't been involved in anything else and this is why the quality of training is very important.

Terry M: It's easier to train someone in Beavering who hasn't been involved in a youth training program before because our concepts are different. There is no award system, no structure, no set pattern to follow.

BL: *Have you found it better for leaders to be of your age group (early twenties)?*

Claudia: Age doesn't make any difference. Mature people who have a genuine love for working with youngsters could become outstanding Beaver leaders. The basic concept of sharing applies equally to leaders.

BL: *Leadership qualities show up strongly in some people, not at all in others. How do you have the strong leader types share their outgoing abilities with more introspective types?*

Terry B: One of us suggests that they have this quality and that they share it; and generally it works out well that they share the leadership.

Terry M: In this way we're developing a lot of good leaders. Then if we find we need to open another colony (new group), we can split the leadership easily and start another colony with experienced leadership. This way, we've got, say, five trained leaders rather than one leader and four novices.

Stephen: Everyone shares each aspect of leadership so that the leaders gain experience in areas where they might be weak or have no knowledge.

BL: *How do you arrange this sharing between all?*

Claudia: We hold Sharing Sessions — meetings — whatever method of getting together the leaders find works for them to share their experiences. Some areas may find that what worked for Winnipeg would not work for them

at all. In Winnipeg we can have a Sharing Session one afternoon a week.

Gordon: Sharing also is done through the *Beaver Bag*, which is put out locally from material gathered by all the leaders. This goes into a binder with any resource material a leader may have collected for a particular group. Each region will produce its own *Beaver Bag* to give leaders a way of sharing their ideas and experiences.

Stephen: Some areas have to rely more on the *Beaver Bag* and having a District Sharing Session. In Central Alberta Region they have a District Commissioner's Meeting once a month, so these people come together anyway and they bring a Beaver person with them in the car at no additional expense and they have their meeting. In rural areas the District Sharing Sessions would be really the key meetings.

We've been very aware of the differences in regions and we want all to have their own identity.

Terry M: People are going to have to try out their own ideas in their areas and eventually they may get back to Winnipeg and we can try them.

BL: *With this young age group, how do you maintain interest for any length of time?*

Terry B: I find that if they're interested their attention span is unbelievably great. If we're doing something that's detailed and where concentration could be blown very easily, we break up into lodges — working in small groups we can see where the concentration is going and give them a little extra incentive.

BL: *Some leaders are inexperienced in conducting games. How do you feed them sufficient material to keep them going?*

Gordon: When we sit with leaders and give them examples, they get enough from the discussion and the examples to keep going for, say, six weeks. One game they use a lot at the beginning is Beaver Ball, which is really Dodgeball. And we encourage leaders to have their meetings in the library. They can pick up a lot of games from a library.

Claudia: Then most of them begin to remember games they played when they were the Beavers' age.

Terry B: Yeah, they play Beaver Ball a lot at the start and then after a while they begin thinking, 'Gee, this isn't the greatest game in the world,' and they think, 'Now, what did I like to play when I was that age?' And they come up with some really good games. So we just start them thinking.

Claudia: With kids this age they can play the same thing for six weeks or more. And if it's a game that requires some skill, they may have a great time but it may take them until the third meeting before they really understand it and really start to enjoy it and feel confident.

Terry M: Then they want to play it for about the next five weeks.

Claudia: After six weeks or so with a new colony (new group), when they (the Beavers) really get to know you, they'll bear with you and pay attention and listen if what you're saying is simple and straightforward because they've learned that maybe they really are going to learn something interesting, that in a few minutes they'll be doing something they'll really like, or have a good story, and it's worth their while to listen.

**"I like bananas, I like grapes,
That's why they call me
Tarzan of the Apes."**

The small boys are jumping in rhythm to the verse and beating their chests at the last line. I am back in a Beaver colony, watching the small, blue-and-brown-clad figures let off steam. The colony is divided into lodges and each lodge is named for a river in the Winnipeg area. In lodges they play games that teach them to share. Competition and individual achievement are not part of the program. A Beaver learns to share, to study nature, to explore; and the spiritual element is continuous throughout.

After a game, the colony comes together and sits in a circle on the floor. Almost every boy has at least one large, covered jar; some have two or three. They have collected various bugs and insects for this meeting and begin to discuss what they've brought, where they found them and as much general knowledge about their treasures as they've discovered. Once around the circle and then they break again into lodges. Out come Beaver Boxes of scissors, cardboard, crayons, paste, coloured pencils, and the lodges sprawl, Beaver bottoms skyward, as they draw some form of insect life, usually what each has brought to the meeting. The drawings are weird and wonderful and, when they're finished, the lodges are each given a type of insect or creature to demonstrate. So ladybugs, slugs, daddylonglegs, fireflies, worms and caterpillars are swarming and flapping about in an entomologist's world. It is great fun.

Potential Beaver leaders are interviewed at least twice, for the spirit of Beavering must be caught. All leaders have something to give, to share and something to learn. Thus the Sharing Sessions that are an essential part of Beavering generate the zest, atmosphere and ideas for the continuing programs.

Beavering is still only an experiment and it must be a controlled one; for its trial period, the next three years. In the near future, provincial councils will allocate their areas for their Beaver colonies. And we can all look forward to their experiences which will be shared with us.



Photos by Matthews of Winnipeg

John Sweet retired in 1971 after twenty-eight years of service with The Scout Association (England), and now lives, by his own description, in "a one-horse, one-pub, East Anglian village." Author of many books, he has written for U.K. publications for some forty years. As a field commissioner he served in various parts of England and from 1955 to 1958 was acting Camp Chief's Chief Deputy at Gilwell Park. We welcome John as a regular contributor to *The Canadian Leader*.



Some years back, in an effort to stimulate patrol activity on troop night, we scored what we thought was a reasonable success with a thing called "The TAO Club" (The Try-Anything-Once Club). It was sparked off by a terse announcement on the noticeboard:

JOIN THE TAO CLUB

For full information apply

to Skip

(PLs only)

The idea was that any PL who wished to have a go with his patrol should lodge his application, in writing, a week in advance. He would then be asked to select at random any letter between A and E and, on arrival at the Headquarters the following troop night, would be handed a sealed envelope bearing that letter, plus a certain amount of gear to go with the brief. The rules of the Club were simple but emphatic.

1. Once committed, no drawing back.
2. Absolute secrecy before, during and after each event.

At the closure a brief, verbal report had to be made to the Scout leader over mugs of coffee in the Den.

Now, doubtless, you are wondering about the nature of the "sealed instructions." This, in fact, was what bothered our patrol leaders. We had naively imagined, being young at the time, that the eager, adventure-hungry lads would have jumped at the chance of leading their patrols blindly into the *Unknown*. It had never occurred to us that we would actually have to talk them into it. "Come," we chided them, "where is your much-vaunted spirit of do and dare?" "Tell us what you want us to do," they replied, "and if we like it we'll do it." "That," we

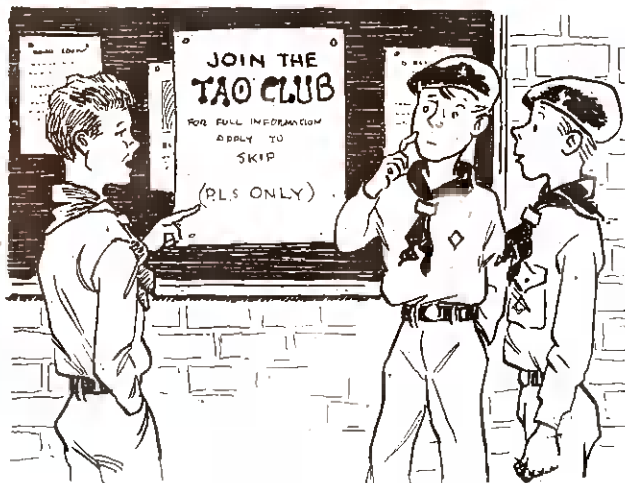
pointed out, "is not the idea at all. You are supposed to be game for anything **once**." However, they were finally persuaded, and for a short season after that the Club convened at irregular intervals and produced some interesting results.

Now nothing would please us better than to tell you the sort of things the boys were required to do, but in accordance with the policy of this column we must withhold this information until you have given some thought to the matter yourself. This is what is known to the intellectuals of our Movement as "Applied Psychology" or "Let the People Think," and it is particularly good for Scout leaders who might otherwise stop thinking altogether. Such people are known to exist, and to encourage them would be to defeat the whole object of the exercise. All we feel able to tell you at this juncture, therefore, is that the activities of the TAO Club were all mildly adventurous and were based for the most part on practical outdoor Scoutcraft.

Next month, if all goes well, we shall give you one or two typical examples. Meanwhile, if you feel sufficiently energetic, you might like to cook up a few TAO-type activities yourself, and then write and tell us how they went down; if at all. This is what the experts in Program Services call "feedback," and we are all in favour, chiefly because it might provide us with some useful (free) copy for future articles. Write soon, please, to OTL, c/o The Editor.

The collection and tumble-polishing of seashore pebbles has long been popular in Australia and is now being taken up widely in the British Isles. Our own homemade tumbler, powered by a spin-drier motor rescued from the Gilwell junkyard, is purring steadily at the moment at the beginning of its three-week, day-and-night, non-stop cycle. The drum is charged with pebbles from the beaches of Suffolk, Yorkshire, Devon, and County Down in troubled Ulster. When polished, they will shine like precious jewels.

Our purpose in mentioning this is twofold: first, to find out whether Canada has anything to contribute to this new field of activity and, secondly, to invite well-disposed readers to send us — at their own expense, bless their kind hearts — a few selected pebbles from the New World. Our intention is to build a garden mosaic here in our one-horse, one-pub, East Anglian village, and it would be quite marvellous to have a few of your pebbles incorporated into our design. The address is: Mr. and Mrs. John Sweet, 8 Valley Close, Holton St. Peter, Halesworth, Suffolk, England. Thank you in advance.



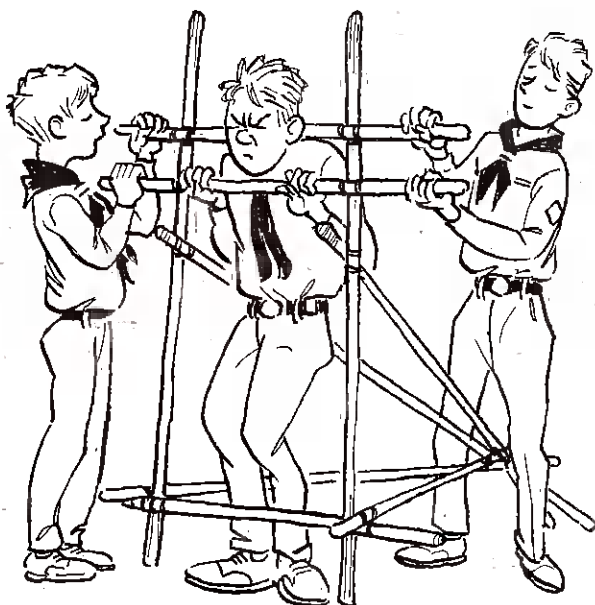
And now, at no extra cost, a few slightly off-beat troop night diversions for your repertoire.

1. Stretch a two-strand sisal line across the width of the troop room at a height of about 42 inches. Patrols operate from behind a baseline 20 feet distant. Provide lots of four-foot garden canes (or equal), strong rubber bands, candles and matches, and invite patrols to compete to burn through the line.

(Note: Research carried out by a PL Training Course at Ipswich, England, seemed to indicate that the only way of doing this was to lash up a tetrahedron with garden canes and elastic bands to hold the candle at the required height above floor level, and then slide it forward with a long rod consisting of canes sheer-lashed together. It was found that the feet of the tetrahedron had to be padded with berets or old boxing gloves to facilitate movement. But all this, of course, your boys must discover for themselves.)

2. For each patrol, two billy-cans, one containing muddy water with an assortment of interesting foreign bodies floating on the surface. Give them a few minutes to clarify the water and, then, having withdrawn their filters, invite them to identify the foreign bodies.
3. Provide for each patrol a sheet of brown paper, a clothes brush, an empty can (expendable) with a screw cap, and the use of a butane stove (or equal) and invite the patrols to use scientific methods to stick the brown paper on the wall without adhesives or pins of any kind, and to collapse the can without bashing it or using manual violence.

(Note: This might baffle you but it won't baffle them. No harm in admitting that you haven't a clue yourself. Your boys will enjoy their moment of superiority.)



4. Provide light spars and lashings and invite patrols to build Olde English Pillories capable of restraining (painlessly) selected members of the Scouter team.
5. Assemble the patrols in file; call up the PLs and tell them that you intend to give them a series of quickfire instructions which they must carry out promptly with their men. Send them back to brief their patrols, then call them together to receive the first (verbal) instruction, e.g.: "Build a human pyramid three Scouts high using all your men. The feet of the top man must be at least five feet above ground level.

The pyramid must remain firm while all hands sing one verse of 'What Shall We Do with the Drunken Sailor.' Other instructions should follow in quick succession. e.g.:

- "Using the bodies of your boys, spell out the word 'SCOUT' on the floor."
- "Capture the assistant PL of a rival patrol and carry him shoulder-high round the troop room in a counter-clockwise direction."
- "When the whistle signal is given, every man must get off the deck and back again **fast**." (Note: this one usually catches a few of them napping.)
- "Organize a game of leapfrog so that every man in the patrol goes over the back of every other man."
- "The fattest boy in the patrol is in charge. Line up your men and put them through a stiff round of squad drill."
- "Join three knotting ropes together and try to rope in a rival patrol."

The interesting thing about this particular activity is that the standard of performance improves rapidly as it goes on.

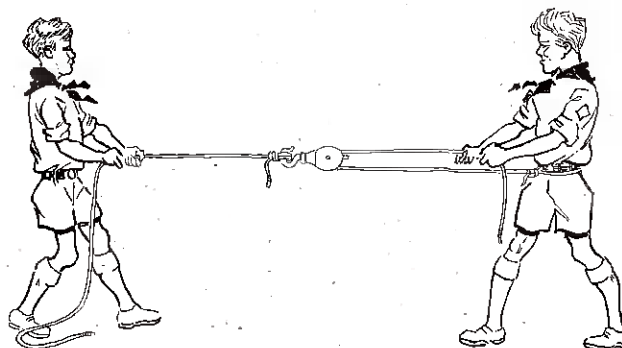
The history of Scouting has been written many times in the past and will, no doubt, be written again in the future. With this in mind we should like to put on record a hitherto unpublished, true story for possible inclusion in the next volume.

The story concerns the Founder and shows him at his tiptop best. Scene: The playing fields of Whitley Bay High School in the county of Northumberland, England. The period: the early twenties. Everyone on parade to meet the Great Man himself. Among those present, a long row of Wolf Cubs. Everyone stiff with awe and wonder at the importance of the occasion. Enter B.-P. He takes in the situation at a glance as he comes in through the gates and promptly makes a beeline across the smooth green turf for one fat Cub in that tensely waiting line. "Can you," he demands, stopping in front of the terrified boy, "coun your creels?" "Ay," says the lad. "Go on, then," says B.-P., "let's see yer." The boy steps forward, trundles a few paces like a green beetle and rolls head over heels on the short grass, to be followed within seconds by every other Cub on parade. At a stroke the fridity in the atmosphere is relaxed and the widely grinning Chief Scout pursues his triumphant way.

The diagram shows a pair of well-nourished Scouts competing in a two-man tug-of-war. As you will observe, one of them has secured a pulley-block to his own end of the rope, with the fall made fast to his own waist and then brought back through the block, thereby providing himself, in theory at least, with a two-one purchase against his opponent.

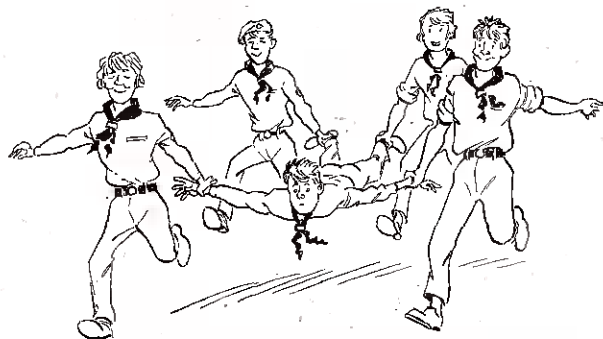
What you have to decide is whether, in fact, he would gain any advantage from this; then, having answered the question to your own satisfaction, you should rig up the tackle as shown and test it in action against someone of approximately your own pulling power.

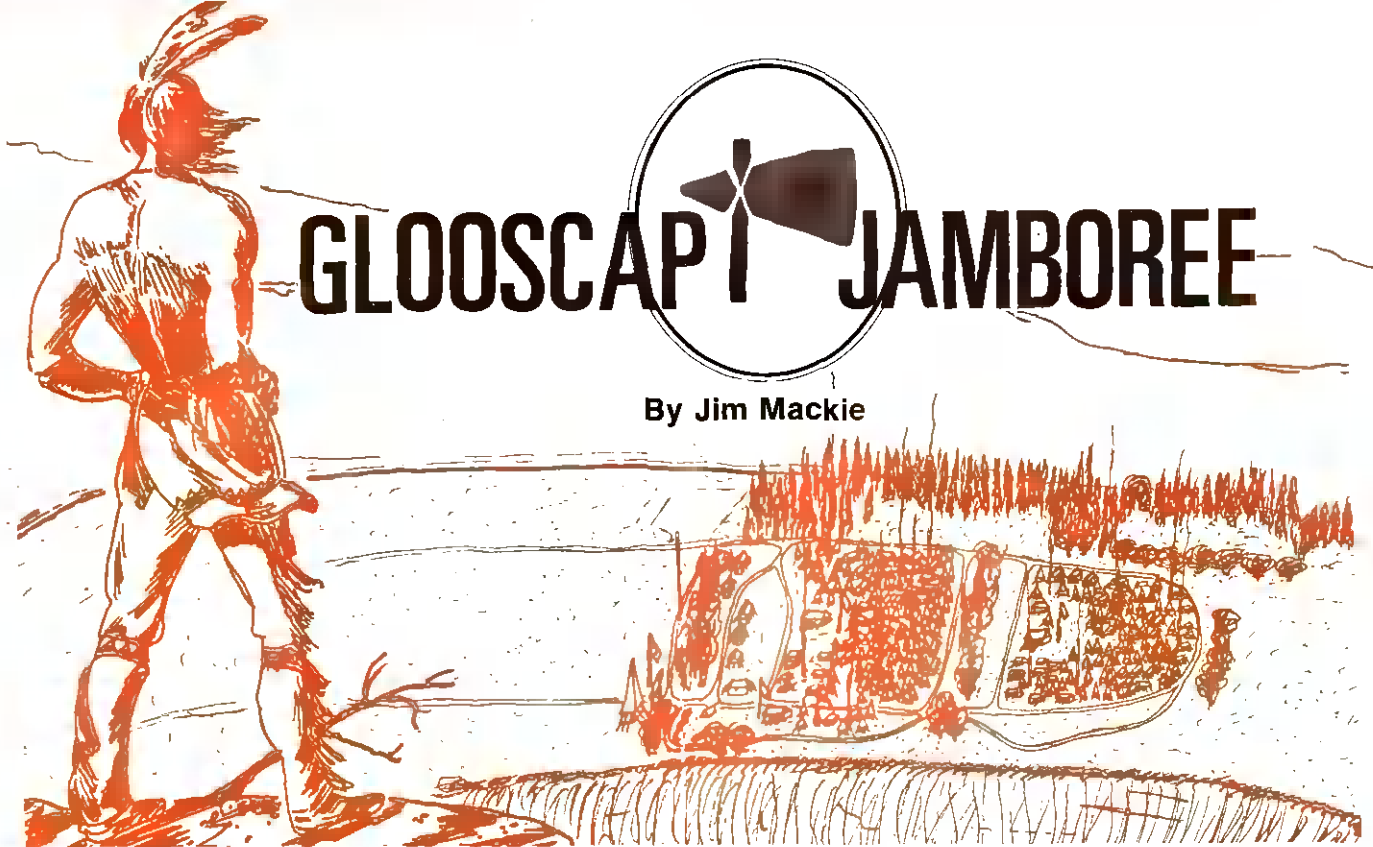
You *may* be surprised!



Finally, the fall might be as good a time as any to bring that excellent game known as "Flight Deck" out of cold storage.

Patrols in file at one end of the field of play. At the other, opposite each patrol, a six-foot trestle table (or equal). At the signal, the first man in each file drops face downward on the floor with arms and legs outstretched, is picked up by wrists and ankles and borne face-downward to land on the "flight deck." And so on, until all are safely landed.





GLOOSCAP JAMBOREE

By Jim Mackie

8

Legend tells us that Glooscap, the Great Chief of the Indian tribes of the Atlantic provinces, descended from the sky to earth in a stone canoe. In early July, some 1700 Scouts, Venturers and their leaders descended on New Brunswick's Woolastock Provincial Park, seventeen miles from Fredericton, for the Third New Brunswick Provincial Glooscap Jamboree, using just about every means of transportation except stone canoes.

They came by bicycle, car, truck, plane and bus, as well as the more conventional aluminum and canvas canoes. They came from just about every province and territory as well as the United States. They came in wheelchairs, on crutches and using canes and they varied in age from eleven to eighty-seven. They came in just about every colour that God placed on earth and for eight days there reigned the spirit of the brotherhood which is Scouting.

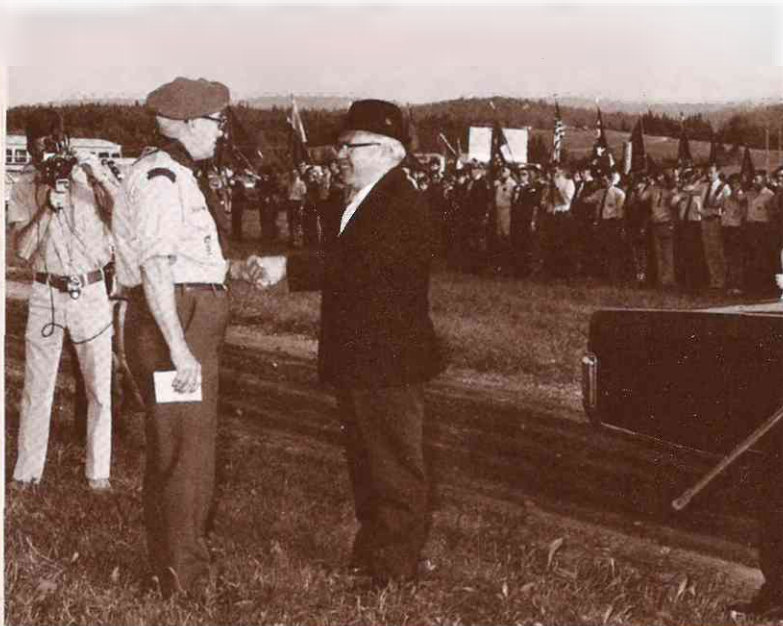
The descendants of the Great Chief Glooscap, for whom the jamboree was named, were there also and they helped to get proceedings off to a roaring start at the official opening ceremonies by performing traditional Indian dances.

Woolastock Park contains twelve hundred acres and is located on the Saint John River above the huge Mactaquac Dam and power project. Before the building of the Dam, the river was quite shallow at this point but, with the flooding of land caused by the Dam's construction, is now 100-feet deep in places and a natural area for all water activities.

The Jamboree actually began on Saturday, July 8, with the arrival of contingents, the erection of tentage, building of gateways and the preparation of campsites.

The official opening ceremonies took place on Sunday evening, with the arrival of the Lieutenant-Governor of New Brunswick, the Honourable Hedard J. Robichaud, who welcomed the participants and broke the special Jamboree flag.

In addition to being opening day, July 10 was also proclaimed "Dr. Alan Hopper Day" in honour of the former, long-time provincial commissioner of New Brunswick. At the opening ceremonies, Chief Dan Nicholas, Chief of the Maliseet tribe, Tobique Reservation, made Dr. Hopper an honorary chief and presented him with the traditional chief's headdress. The Camp Chief



and master-of-ceremonies, Lt. Col. O.L. Corbett, on behalf of New Brunswick Scouting, also made a presentation to Dr. Hopper of an album containing a collection of pictures covering the Doctor's Scouting career and letters of good wishes from his many friends.

The Speaker of the Legislative Assembly of the province, the Honourable Lawrence Garvie, brought greetings on behalf of Premier Richard B. Hatfield and the government of New Brunswick. Premier Hatfield did not visit the Jamboree until Tuesday, July 11, but on that day arrived in a most unusual way. He was brought to the Jamboree by a group of 62 Venturers who had left a point 60 miles up river on the previous Friday and canoed to Woolastock Park. The Premier met the Venturers some four miles up river from the Jamboree site and then helped them paddle the final distance. On arrival at Woolastock Park, Mr. Hatfield toured the camp and became so interested in what he saw that he had his Aide cancel all his appointments for the rest of the day so he could stay for supper and late into the evening.

The well-planned Jamboree program ran smoothly throughout the week and the boys soon found that there were just not enough hours to do all they wanted. From the first day, every Scout was determined to earn the coveted Glooscap Award which required the successful



completion of six of the following nine events, with 2, 6 and 8 being compulsory:

1. Archery
2. Glooscap's Playground (obstacle course)
3. Glooscap's Meal (exchange with other patrols)
4. Ham Radio
5. Indian Craft
6. Pole Carving
7. Sports
8. Trail (base projects to be completed)
9. Water Activities

In addition, there was a variety of water activities available and each day a continuous line of boys and leaders could be seen going to and from the swimming areas. The cool waters of the Saint John River were an inviting relief from the heat.



The St. John Ambulance Association was on hand with a full field hospital and a staff of 32 trained people to minister to the health needs of the camp. During the week they treated over 300 boys with minor injuries and problems. On his tour, following the opening ceremonies, the Lieutenant-Governor made a special point of visiting the hospital to meet the staff and patients.

Two of the most popular tents on the entire campsite were the canteen and trading post, which were open each day from noon to 1:30 p.m. and again from 6 to 9 in the evening. Well before opening times, long lines of boys could be seen outside the tents awaiting the word to flock in and make their purchases.

One activity area that always had a line-up of hopeful participants was the Honda Mini-Bike display. Here, after some basic operational instructions from the resident experts, the boys would roar around a circular track like pro-bike riders.

The distinction of being the oldest camper at the Jamboree went to 87-year-old Dr. A.T. Leatherbarrow, who will celebrate 65 years in Scouting in the fall. He was one of the original leaders recruited shortly after Baden-Powell founded the Movement and has kept Scouting as one of his major interests ever since.



Dr. Leatherbarrow, who still has an active medical practice in Hampton, New Brunswick, managed to tour the entire camp on foot, which was no small feat considering the heat and distances. A good deal of the time he could be found in the Hospital area and it was here that we asked him if he would pose with a group of boys for a picture for *The Canadian Leader* magazine. His immediate reply was, "Why not with some of these pretty St. John Ambulance girls?"



Jamboree Shorts

Visitors to the Dartmouth (N.S.) campsite were immediately put to work by Contingent Leader Carl Fraser to inspect the four patrol sites and choose the one they would like to sleep in, if they were spending the night at the campsite. The patrol site most often chosen by visitors received a suitable prize at the end of the camp. Incidentally, it wasn't an easy job, they were all good... A Scout's Duty to God wasn't forgotten during the camp, either. Services were held on Sunday for Protestant boys and Mass was celebrated each day for the Roman Catholic boys by Father Al Hachey, district commissioner of Bathurst District, New Brunswick. In addition, the Canadian Bible Society presented the Jamboree with 1600 of the Bible tract, "Good News by a Man Named Mark," in English and French... Cooking chores for the headquarters team were handled by a Canadian Forces cook who dispensed food from a mobile kitchen and I can say in all truth that he cooked wieners and beans almost as well as I do... The Quebec contingent, appropriately dressed in red tuques, were led into the opening ceremony by two bagpipers and a drummer in full Scottish dress. How's that for bi-culturalism?... Jet fighter aircraft from the Canadian Forces Base, Chatham, did a flypast at the opening ceremony at a height that had everyone ducking... Five Venturers received their Queen's Venturer

Award from the Lieutenant-Governor and a Medal of Merit was presented to Scouter James Watson of Sussex at the same time... Chief Executive J. Percy Ross who, as provincial Scout executive of New Brunswick, helped plan and run the 1st N.B. Jamboree, told the boys, "You will get out of the Jamboree exactly what you put into it"... Ross Ingram, Canadian Broadcasting Corporation personality, filmed a long interview with the Camp Chief... Two troops were on hand from the State of Maine... "O Canada" was well played at the opening ceremony by a young Scout trumpeter who looked vastly relieved after his chore was successfully completed... Craft was taught by a group of lady volunteers from the Fredericton area... Canadian Forces helicopters from CFB Gagetown made regular visits to the camp and the crews patiently answered every one of the million or so questions thrown at them by the kids... The slogan of the Jamboree, taken from the story of *Kespak and the Caribou* by Kay Hill, was "Revenge promises much but pays little. Kindness and courage pay much better"... The Jamboree handbook reminded the campers of the words of Indian lore expert W. Ben Hunt: "It should be remembered at all times we are not trying to be real Indians. We are merely borrowing some of their arts, crafts and customs for our own and others' enjoyment"... Over 500 tents and shelters were put up at the Jamboree site... The four subcamps were given Indian names such as *Kobit* — the Beaver and *Mooiin* — the Bear... Bill Waller of the provincial staff, who was in charge of food supplies, was forced to change quantities regularly as the expected 1200 grew to 1700... The very attractive Jamboree neckerchief was brown and the crest was gold and brown... The Jamboree story was carried far and wide by the ham radio transmitter located at HQ... The Canada Post Office issuance of their Indian stamps coincided with the Jamboree dates and first-day covers could be purchased from the Trading Post... Jamboree weather was near perfect, with dry, hot days and only occasional, light showers... The entire camp gathered for the Friday evening campfire which saw the official closing of the Jamboree... Royal Canadian Mounted Police personnel visited the camp with their tracking dogs... All campers visited the Canadian Forces Base at Gagetown for a meal and a tour of the military base.

The Third New Brunswick Glooscap Jamboree is now history but the 1700 who attended most certainly went away with a sense of regret and an appreciation of the hospitality of the province of New Brunswick.

Kespeadooksit, which means, "The story ends."



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Burnt Offering or Feast for a King

By Donald H. Swanson

Leaping flames, charred toast, hard fried eggs, greasy chops, black lumps dug out of the fire, covered with scorched foil wrapping — does any of this sound like your troop's or company's meal preparation?

Cooking at camp or on any outing is not as easy as using the kitchen stove. But it's not difficult, either. All one needs is a little practice and knowledge of a few simple techniques.

Let's start with the cooking fire. The most common mistake made by greenhorn camp cooks is to build a huge, roaring fire, because everyone knows you need heat to cook. It's true you need heat, but you don't need flames. The ideal cooking fire consists of a nice bed of hot, glowing coals. The best fire lay to obtain a bed of coals is the criss-cross. Start your fire lay by ensuring you have a good supply of wood. All wood should be split (it burns better) and kindling should be as dry as possible.

To start your fire, use a fire stick placed over two short sticks or two stones. Place the tinder under the fire stick, then fine kindling and, finally, heavier fuel.

After you have arranged the fire stick, tinder and kindling, place a large stick on each side. Build up layers of fuel by criss-crossing them on each other. The fire will burn upward with the fuel falling into the fire and creating a nice bed of coals.

Broiling, frying, toasting and baking need coals. Flames are okay when boiling, but this can also be done over coals. A quick and easy way to estimate the heat of your fire is to hold your hand at the location where the food to be cooked will go. Count: "a thousand-one, a thousand-two, a thousand-three," and so on. A count of six to eight is a slow fire; four to five: a medium fire; two to three: a hot fire; and a count of one is a very hot fire.

Foods vary as to the time it takes to cook them so, obviously, foods which take the longest should be placed on the fire first. Because a number of factors affect cooking times, the following are approximate and are for guidance only:

Meat (roasted)	20-30 mins. per lb.
Potatoes	20-40 mins.
Carrots	20-30 mins.
Apples (foil baked)	30 mins.
Onions	30 mins.
Peas	10 mins.
Corn on cob	10 mins.

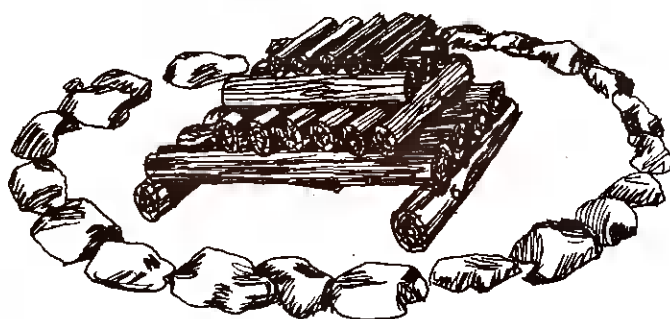
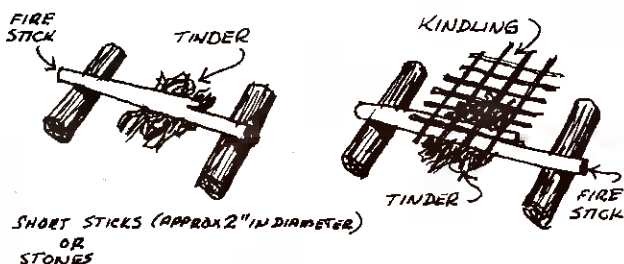
Potatoes will cook faster if they are quartered before being placed into the boiling water. When broiling or frying meat, sear both sides to seal in juices and then cook over a low to medium fire.

When putting together your kitchen, don't forget salt and pepper. A good idea is to include some simple seasonings as well. They can make the difference between a bland dish and a mouth waterer that brings on cries for seconds!

Three that are easy to use are seasoning salt (use instead of salt with vegetables and meats), Accent (monosodium-glutamate), and garlic powder. Experiment with these as well as others such as thyme, savory, paprika and chives. Cinnamon-and-sugar on hot buttered toast is delicious with a cup of hot coffee.

Here are a few recipes to try your cooking skill.

12



CAMP Pizza

Toast slices of bread and place in a pie pan. Spread a thin layer of tomato paste or catsup on one side. Cover with slices of salami and top with a slice of mozzarella cheese. (Slices of tomato or onion, or tuna fish or ham can be used instead of salami.) Scrape away the coals in your fireplace. Place the pie pan in the centre of the hole (no coals under). Cover with a metal wash basin and scoop the coals over the pan. Cook until the cheese melts.



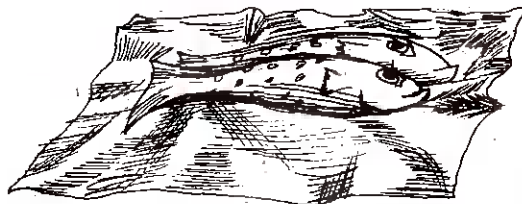
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This method is great with fresh-caught fish. Clean the fish, removing the head, tail and fins.

Tear off a sheet of foil large enough to go around the fish and for folding and crimping the edges.

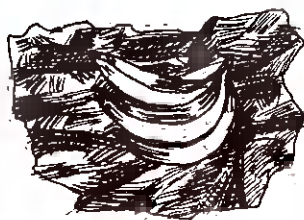
Place several slices of lemon, onion and tomato in the body cavity of the fish. Sprinkle lightly with garlic and seasoning salt; place a small pat of butter on top.

Wrap in foil, ensuring that edges are sealed with a double fold. Place on coals and cook for fifteen to twenty minutes. Turn once halfway through cooking time.



Banana Royal

Slit the skin of a banana lengthwise on one side. Loosen the fruit without removing. Place two tablespoons of honey inside the skin. Cut three squares of milk chocolate and place inside skin. Sprinkle lightly with cinnamon. Wrap banana in foil and bake in coals for approximately fifteen minutes or until chocolate is melted and banana is heated through.



The Regina Post Roast

Dig a hole about four inches deep and fifteen inches in diameter. In this build a criss-cross fire and allow it to burn until you have a good bed of coals.

Soak the complete edition of a newspaper (approximately 30 or 40 pages) in water until all sheets are thoroughly wet.

Wrap a three-pound roast in heavy-duty or double foil, sealing the edges with a double fold, and then wrap with the wet newspaper. The newspaper should be applied two or three sheets at a time.

Scoop out a hollow in the bed of coals and place the roast in it. Heap hot coals over the package. Approximate cooking time: 25 minutes per pound.

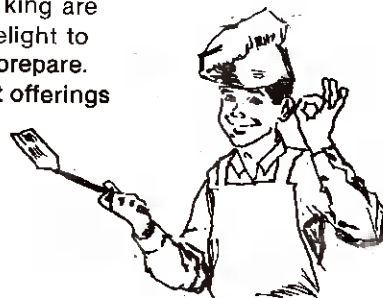
13

Cheesed Potatoes

Peel three large potatoes and then slice. Sprinkle with salt. Crumble five slices of crisp bacon over the potatoes. Add one sliced onion and two cups of cheddar cheese, cut into cubes. Slice one-quarter-cup of butter over the ingredients. Mix and wrap in foil, sealing edges with a double fold, but allow room for steam expansion. Cook for about 40 minutes.



Burnt offerings don't develop any sense of accomplishment nor do I really think they please the gods. Feasts for a king are a pleasure to eat, a delight to anticipate and fun to prepare. What will it be — burnt offerings or feasts for a king?



15TH Jamboree on-the-air



14

It's Jamboree-on-the-Air time again!

The 15th Jamboree-on-the-Air will be held over the weekend of October 21 - 22 and now is the time for you to make plans for your boys to participate.

Len Jarrett, HB9AMS, J.O.T.A. World Organizer, reports that last year's experiment in starting and finishing at midnight **Local Time** proved to be quite popular, particularly among those in the Eastern Hemisphere, who were most affected. It has therefore been decided to follow the same plan this year.

Starting time is 00.01 hours, **Local Time**, on Saturday, October 21, and the event will terminate at 23.59 hours, **Local Time**, on Sunday, October 22.

The rules of the event are very simple —

1. Advise the National Organizer, through Information Services, National Headquarters, of your intention to participate.
2. Observe national licence regulations. Advice on this will come from National Headquarters.
3. Use any frequency or mode of transmission authorized.
4. Send a report to the Organizer afterwards. The participation certificate, which will be issued to all taking part, has been designed this year by a Portuguese Scout. A sample is shown at the top of the page.

The Boy Scout World Bureau can also provide a Jamboree-on-the-Air crest; full information on price and method of obtaining can be secured from the National Organizer.

Each year there is an increase in the number of Scouts, Venturers, Rovers and Leaders around the world participating in Jamboree-on-the-Air. It can be a wonderful adventure in World Scouting for those taking part and your local "hams" will probably be happy to help. Why not contact them today?

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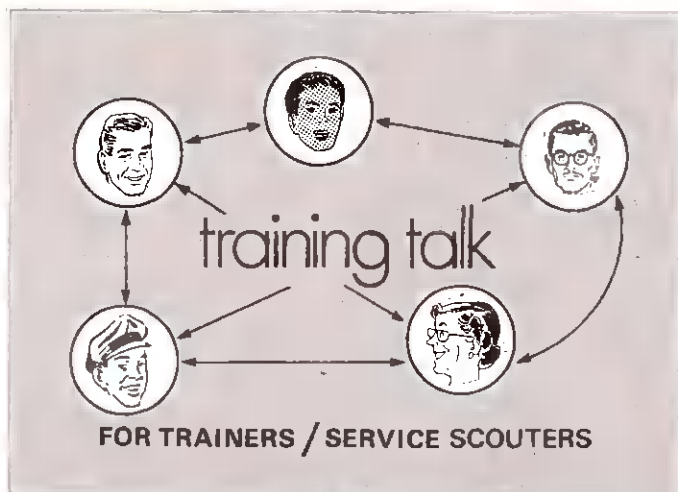
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Edited by Al Craig for the Adult Training Subcommittee

NO. 7

ONE-WAY AND TWO-WAY COMMUNICATION

Goals

1. To develop a fuller understanding of the advantages of two-way communication by actually practising it.
2. To examine the application of communication in family, social, and occupational settings.

Group Size

Minimum of ten.

Time Required

Unlimited.

Materials Utilized

1. Chalkboard, chalk and eraser.
2. Two sheets of paper and a pencil for each participant.
3. Reproductions of Chart 1 and Chart 2.

Physical Setting

Participants should be facing the demonstrator and sitting in such a way that it will be difficult, if not impossible, to see each other's drawings. In the first phase of the exercise the demonstrator turns his back to the group or stands behind a screen.

Process

1. The trainer may wish to begin with a discussion of ways of looking at communication in terms of content, direction, networks or interference.
2. The trainer indicates that the group will experiment with the direction aspects of communication by participating in the following exercise:
 - a) Preliminaries: The trainer selects a demonstrator and one or two observers. Participants are supplied with a pencil and two sheets of paper, one labeled Chart 1 and the other labeled Chart 2.
 - b) Directions: The group is told that the demonstrator will give directions to draw a series of squares. The participants are instructed to draw the squares exactly as they are told by the demonstrator. These drawings will be made on the paper labeled Chart 1. Participants may neither ask questions nor give audible responses.
 - Demonstrator is asked to study the diagram of squares for a period of two minutes.
 - The trainer instructs the observers to take notes on the behavior and reactions of the demonstrator and/or the participants.

- The trainer places three small tables; as follows, on the chalkboard.

TABLE 1

MEDIANS	I	II
Time Elapsed		
Guess Accuracy		
Actual Accuracy		

TABLE 2

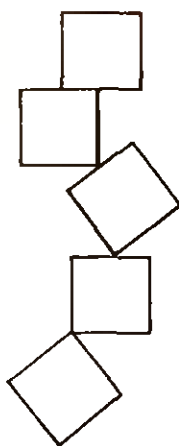
Number Correct	Guess	Actual
5		
4		
3		
2		
1		
0		

TABLE 3

Number Correct	Guess	Actual
5		
4		
3		
2		
1		
0		

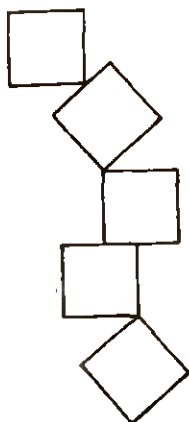
- The trainer asks the demonstrator to proceed, reminding him to tell the group what to draw as quickly and accurately as he can. The facilitator will also caution the group not to ask questions and not to give audible reactions.
 - The time it takes the demonstrator to complete his instructions is recorded in Table 1.
 - Each participant is asked to estimate the number of squares he has drawn correctly in relation to the other squares.
 - Repeat the exercise with the following modifications: the demonstrator uses Chart 2, facing the group, and is allowed to reply to questions from the group.
 - The trainer determines the average guessed accuracy for trials one and two, based upon the individual estimations of accuracy, and indicates these on Table 2 and Table 3.
 - The group is then shown the master charts for the two sets of squares and asked to determine actual accuracy.
 - The trainer determines the average for actual accuracy for trials one and two, based upon the individual scores.
3. A discussion of the results in terms of time, accuracy and level of confidence should follow, calling upon "back-home" experience and application.
 4. The observers offer their data, and the group discusses it in relation to the data generated during the first phase of the discussion.

CHART 1 — ONE-WAY COMMUNICATION



INSTRUCTIONS: Study the figures above. With your back to the group, you are to instruct the participants how to draw them. Begin with the top square and describe each in succession, taking particular note of the relationship of each to the preceding one. No questions are allowed.

CHART 2 — TWO-WAY COMMUNICATION



INSTRUCTIONS: Study the figures above. Facing the group, you are to instruct the participants how to draw them. Begin with the top square and describe each in succession, taking particular note of the relation of each to the preceding one. Answer all questions from participants and repeat if necessary.

BRAINSTORMING AND PROCESSING OF IDEAS

Goals

1. To generate an extensive number of ideas or solutions to a problem by suspending criticism and evaluation until later.
2. To process the results of the brainstorming session.

Group Size

Any number of small groups of approximately six.

Time Required

Approximately one hour for example illustrated.

Materials Utilized

1. Paper and pencil for each group.
2. Chalkboard or newsprint and felt-tip marker.

Physical Setting

Movable chairs for all participants.

Process

The trainer may wish to do the sample experience as a short-term preliminary for a real problem-solving session.

1. The trainer asks the participants to form small groups of approximately six. Each small group is asked to select a secretary.
2. The trainer asks the groups to form circles with their chairs. He provides pencil and paper for each secretary and asks him to record **every** idea generated by the group.
3. When the groups are ready to begin, the trainer explains the ground rules as follows: there will be no criticism during the brain-storming; far-out ideas are encouraged as they may trigger other, more practical ideas for someone else, and quantity is desired.

Phase One

4. The trainer announces that the problem they must solve involves being cast ashore, nude, on a desert island with nothing but a belt and a bottle. What can be done with the objects? He then tells the group they have fifteen minutes, beginning now, to generate ideas.

Phase Two

5. When the generating phase is completed, the trainer notifies the groups that the ban on criticism is over and asks them to evaluate their ideas and select their best ones.

Phase Three

6. If there are four or more groups, the trainer asks two groups to share ideas and form a single list.

Phase Four

7. The trainer then asks participants to return to one large group. Secretaries will act as spokesmen and will take turns listing their ideas. The participants are asked to pyramid or build together with two or more ideas that might be used in combination.

Phase Five

8. The trainer writes the final list of ideas on the chalkboard or newsprint, and the group is asked to rank them in order.

Quotes from *The District Digest*, London

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In the March '72 issue of *The Canadian Leader* we gave you a preview of things to come in Venturing as the draft copy of the material for the updated Venturer program went out to readers across the country.

As of this time, over 1,000 Venturers, advisors and district, regional, provincial or national people have been exposed to the material, have had a chance to comment and have almost overwhelmingly endorsed the new look for the Venturer program.

What's it all about? Well, it's all about helping Venturers to get more out of the things they put into Venturing; it's all about a clearer understanding of where the advisor fits; it's all about a revamping of the existing badge system and the introduction of some new program activities and awards.

Mostly, it's about Venturers, because it's their program, but it's set out in a way that allows you, the advisor, service team member, district, regional or provincial staff person to know where you are and how Venturing works.

The updated program appears for the first time in the new *Canadian Venturer Handbook* which will be available at your council office or local Scout dealers this month.

It's a colourful, youth-oriented book with all the information a Venturer, advisor or company could wish for to operate a successful program. It contains a number of pictures to enhance the text as well as lots of resource material to make Venturing easier to follow.

Going through the book you will find an easy-to-read table of contents which will allow you to pick out any item of interest quickly and without thumbing through every page.

The introduction tells the story of what Venturing is, in a short, simple manner; who can join, at what age and how large the company may be, follows next.

A detailed portion on how a company operates will answer many questions that people have been asking and different types of companies are discussed and explained.

"Venturing in the Community" provides a look at some of the areas you can consider when planning your program; "Venturing in the Out-of-doors" covers many

ideas to get Venturers involved in camping and outdoor activities.

Young people have many questions around their own development, around values and their relationships with others as they grow up. Some of these questions are covered in the item called "Threshold."

Venturing has continued to encourage participation in activities with members of the opposite sex and the item, "Mixed Activities," hopefully will provide a further incentive in this area.

The history of Scouting is a long and, I believe, illustrious one. "Then and Now" only opens the door on Scouting's past and the promise of the future. You, the advisor, can provide even more background if your company wishes to follow this by using the resources mentioned.

The second section of the book deals with leadership, yours and that of the members. It sets out briefly the job of the advisor and outlines his place in the company, clearly and in a way that leaves no doubt of the valuable contributions both advisors and Venturers can make working as a team that is the Venturer company in action.

This is followed with some hints on being better leaders, and ways of checking how a company uses the opportunities for leadership that regularly occur.

Section Three deals with the organization of the company, looking at sponsorship, the group or section committee, resource people and recruiting new members.

Company By-Laws are discussed and explained, and each officer who may be found in a company is considered and his duties outlined.

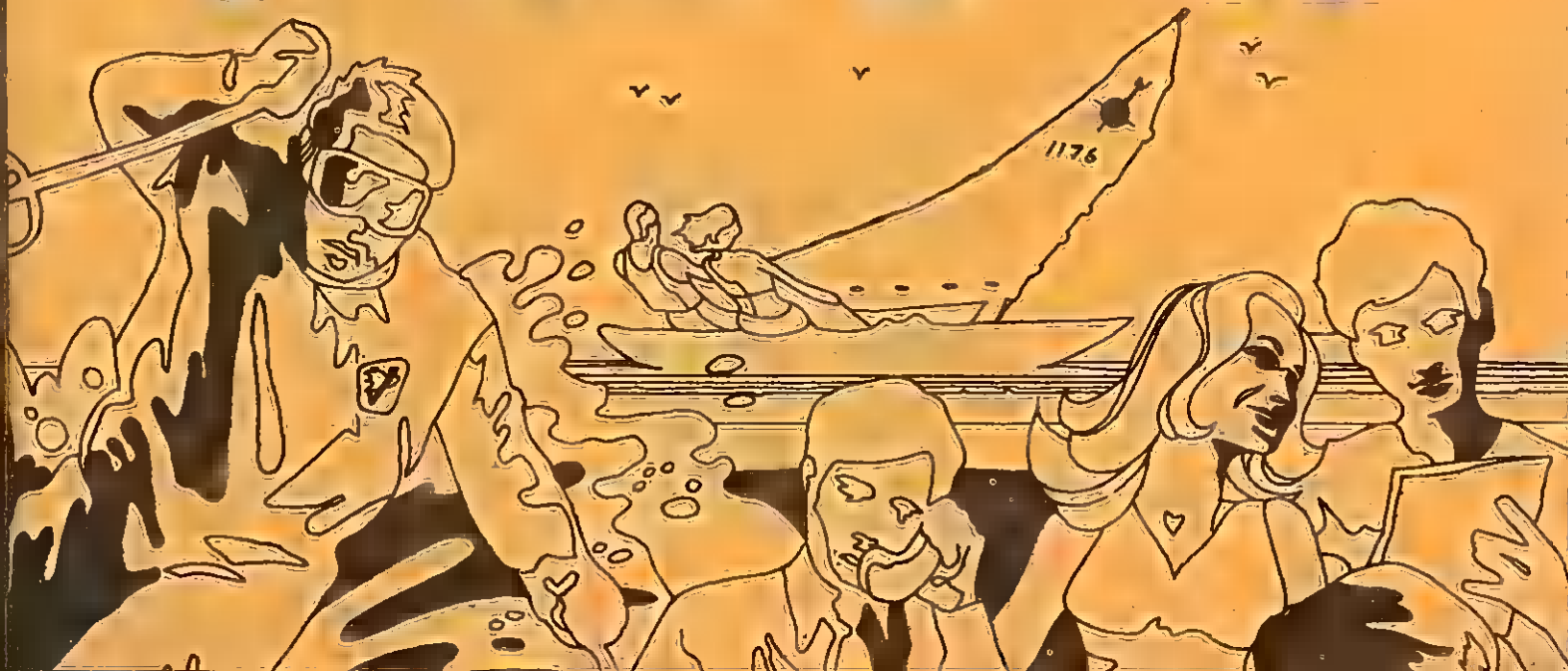
Company members are not overlooked, as the next portion deals with how each member fits into the company, and how each plays his own particular part.

Planning, setting objectives, budgeting and evaluating progress come next, and the important matter of finances completes this section with some timely tips on how to look after your monetary affairs.

Section Four gets us into activities and the range is unlimited: camping, hiking, canoeing and cycling, trips by car, bus, plane or train. Exploring our country, its historic aspects and natural wonders, learning outdoor

(Continued on page D)

UPDATE '72



Canadian Venturer Handbook

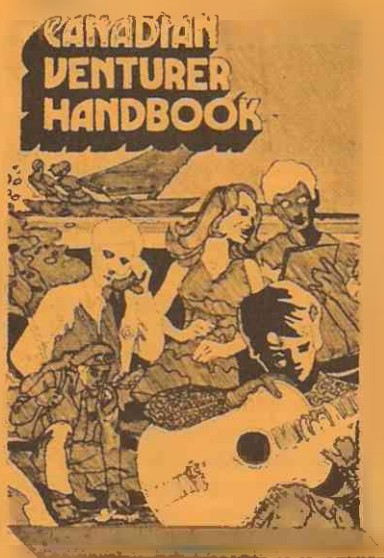
The what's-what of Venturing and a must for anyone with any connection with Venturers or their program.

Designed as a handbook for Venturers and their advisors, it contains all the details of the updated program and a host of additional resources.

- How to form a company
- What kind of a company you could choose
- How to operate your company
- Working in your community
- Camping and out-of-doors
- Co-ed activities
- Your advisor and leadership
- Learning to be a leader in your company
- All about sponsors and group or section committees
- How to write by-laws
- The officers of your company
- Company finances
- Program planning
- Activities such as exploration, fitness, personal interest, service, social and cultural, and vocational
- Recognition in all the above areas plus the Venturer Award, the Duke of Edinburgh's Award, Outdoorsman Award, Queen's Venturer Award, Canadian Trails Award, Blue, and

Gold Award, together with information on the Amory, Nicholson, Drummond, and Pepsi-Cola Awards.

- Uniforms, Venturer crest, flags, ceremonies
- And a final section on a variety of resources to aid your company operation.



Activity Awards

These awards, in a distinctive triangular design, are awarded by the Venturer company members for proficiency in such areas as exploration, fitness, personal interest, service, social and cultural, and vocational activities. In each of the activity award areas an unlimited choice of projects is offered.



Venturer Secretary's Record Book

Designed to assist the secretary to keep track of the personal history and achievements of all the members.

Special section for recording minutes of meetings and handy examples of important letters a company may be expected to write.

Venturer Treasurer's Record Book

For the company treasurer, to enable him to record dues and keep track of day-to-day financial transactions.

Information on banking procedures, keeping petty cash, conducting the annual audit, ways of raising funds, and the regulations to be considered in this area.

Venturer Company Log Book

A handy book to be used by the secretary or company historian.

Specially designed for those memorable photographs of company happenings, for maps of trips or news clippings of special events.

Space set out for recording the history and tradition of the company and an important section for listing and locating the company equipment.

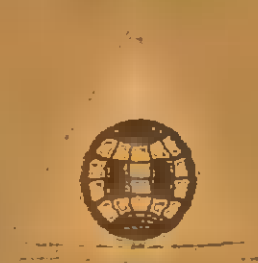
Venturer Pocket Record Book

A small, pocket-size booklet designed for each Venturer.

Contains spaces for listing names and addresses of all members, important information on health insurance and medical plans, passport and driver's licence numbers.

Separate pages are included for each of the awards and certificates you can earn and for recording the details of how you earned them.

Also some pages for notes and telephone numbers and those enjoyable camping trips you have made.



HELP WANTED

EMPLOYMENT WANTED

Students — free on weekends and some evenings. Willing to work outdoors with local Scout group.

High School Student. Interested in music, rock collecting, biology. Willing to share interest and ideas with local Cub Pack.

Retired Bell Telephone Engineer. Time and interest to work with boys on communications, esp. Ham Radio.

Grandmother — Large kitchen. Willing to share cooking skills with Cubs/Scouts/Venturers/Rovers.

Gold Cord Guide. Red Cross trained. Willing to instruct Cubs in swimming.

TROOP SCOUTER — MALE

Knows where he is at. Liking for youth. Able to work with other adults. Willing to spend one night on program, another on planning and time for training. Two-year contract subject to further negotiation. Remuneration — a chance to grow and a chance to help others.

VENTURER ADVISOR/ ROVER LEADERS

Male. Mature outlook. Real, challenging job with teenagers and young adults. Feeling for and ability to work with such groups. Two-year contract. Remuneration — close relationship with important segment of society and constant challenges to keep you alert.

SERVICE TEAM

MEN AND WOMEN

Willing to Work with other adults

Qualifications:

1. Fun person
2. Able to get through
3. Good leadership ability

Duties:

1. To help those who help boys
2. To work with others
3. To maintain and provide Scouting

Salary:

1. Lots of Respect
2. Feeling of doing something worthwhile. Call Local Council Office at

Scouter. Many years experience as C.M. Male. Sons now grown up. Would like opportunity to do training or service work on adult level. Ready to learn and willing to experiment.

Painter. Free weekends. Willing to share expertise with volunteer group on camp clean-up chores.

Rover Crew. Interested in handicapped. Willing to work with and support handicapped members/group.

ACTIVITY LEADERS

Male and Female. Age 14-15. Teenagers with skills in music, sports, crafts, outdoors, hobbies, etc. and willing to share with Cubs. Working under competent adults.

COUNCIL PERSONNEL

Scouting is Growing!

Needs top flight people on Council Level

- chance to serve the community
- work with other up-and-coming executives
- full support guaranteed by large group of members.

Scouting is on the move — take time to work with us for a year or two.

Call Local Council Office at

EMPLOYMENT WANTED

Keen, enthusiastic student at Community College wants to try out some ideas on recreation leadership with local youth group. Willing to spend some time working with groups and their leaders.

Leaders Wanted

No

Experience Necessary MEN AND WOMEN

Looking for an Opportunity to Serve! Boy Scouts of Canada is looking for idea-oriented people. Pick up your phone now and call your Local Council Office, Tel. No.

Teacher. Skilled in group dynamics — willing to share ideas with local Service Team.

Former Scouter. Female. Family flown. Available as assistant Cub leader or instructor.

Former Scouter. Travelling extensively. Willing to help out on council projects or part-time troop work.

RESOURCE PERSONS — Persons with skills/interests/hobbies and willing to share same with boys on short-term basis.

SERVICE TEAM/DISTRICT STAFF PERSONNEL. "The leaders behind the leaders working with boys." Adults with experience in working with adults. Experience in Scouting useful but not necessary. May specialize in one program or work in all programs with help of "back-up experts." Two-year contract subject to negotiation. Remuneration — a feeling of working with other enthusiastic adults on the challenging task of helping youth today.

SCOUTERS-IN-TRAINING — MALE

— Age 16-17. Energetic, optimistic young people, free to work with Cubs/-Scouts. On-the-job training provided to assist in personal and leadership skills. Work with competent adult advisors. Time: subject to negotiation. Remuneration — a chance to grow.

DISTRICT COMMISSIONER REQUIRED

We require:

- 1) Ability to work through others
- 2) Administrative ability
- 3) Imaginative self-starter
- 4) Thick-skinned

We promise:

- 1) No bed of roses
- 2) Lots of hard work
- 3) Good feeling of accomplishment
- 4) Full support of team

Contact Local Council Office

PACK SCOUTER — MALE OR FEMALE

Happy, flexible outlook on life. Liking for small, noisy, energetic boys. Knows how to approach and use parents and others in community. Two-year contract subject to negotiation. Remuneration — the candid, realistic thanks of many small boys.

SCOUTING FILMSTRIPS

EDITORIAL

"We need leaders" is a continuing cry in Boy Scouts of Canada.

"No one bothered to ask" is a frequent comment of newly recruited leaders and other adults.

"Most excuses people give (in rejecting leadership) stem from fear of the unknown. Give those you ask assurance that they will be helped along for a little while — you'll get your man."

This is the type of ad you may wish to include in Saturday edition (Family page) of local paper.

VOLUNTEERS NEEDED

Scouting is growing and volunteers are required by your local Scout office in the following categories:

- adults to lead groups of boys ages 8-10, 11-14, 14-16
- assistants to help with above.
- teenagers to act as activity leaders and leaders-in-training.
- resource personnel with skills in crafts, trg. music, outdoors, civics, etc.

Orientation is provided as well as support services and resources.

Call your local Council Office at.....

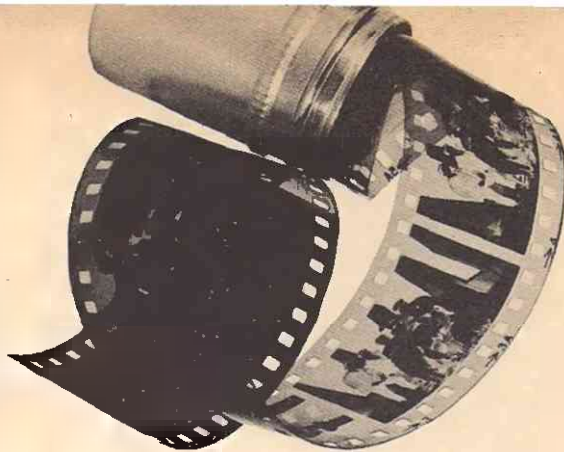
WATCH FOR THESE NEW FILM STRIPS

There are currently three filmstrips available which can help you do your job better — see write-ups on this and following pages.

It is expected that by the end of 1972 we also will have Venturer and Camping filmstrips available.

Check with your Provincial, Regional or District Scout office to see if they have a copy available. Use them at Scouters' meetings, parents' nights or with new assistants.

Filmstrips have been produced instead of slides because of costs. Filmstrips can be converted to slides using Kindermann 18 x 24 slide binders.



GROWTH- PLANNING OR LUCK?

Audiences

This filmstrip may be used with a wide variety of audiences, e.g. Growth teams, executive staff, service teams, commissioner staff, Scouters, council personnel and committees such as the organization and expansion committee or section/group committees.

Comments

The title clearly intimates that there is more to Growth than luck! It takes planning and action by people. This filmstrip, while it covers the areas of growth identified in the Guidelines for Growth Kit, focuses on recruiting and retaining adults in Scouting.

The first Annual Report of Boy Scouts of Canada in 1918 identified two problems — one of these was the "shortage of leaders." Over fifty years have passed since this report, but we still hear this complaint.

A shortage of leaders can only be overcome by positive action. This filmstrip offers a number of actions that can be taken. Any or all of these can be used effectively by local people to retain or recruit leaders. The filmstrip takes about ten minutes to view.

Many have found that the filmstrip is most effective when it is used as part of a planned program. Here is one such approach used with a committee who had undertaken the growth project in a council:

1. The film was introduced and viewed.
2. Questions for clarification were answered.
3. The committee broke into small groups to discuss:
 - the total approach
 - the specific points identified
 - action they could take
4. Reports were collected and a master plan evolved.

Your council or your group may be lucky — you may have enough boys and leaders. If not, borrow this filmstrip and use it. There are forty prints in council offices.

JOIN IN THE FUN

with Sea Scouts



SCOUTS CANADA

YOUR UNIFORM

Be recognized as a member
of the world's largest youth
organization.

Show the world what you
are doing, what you are
achieving as a Canadian
Scout.



Whether your troop wears
trousers or shorts, they're
equally smart and distinc-
tively Canadian.

WEAR A COMPLETE UNIFORM AND WEAR IT PROUDLY

SCOUTING

THROUGH A BOY'S EYES

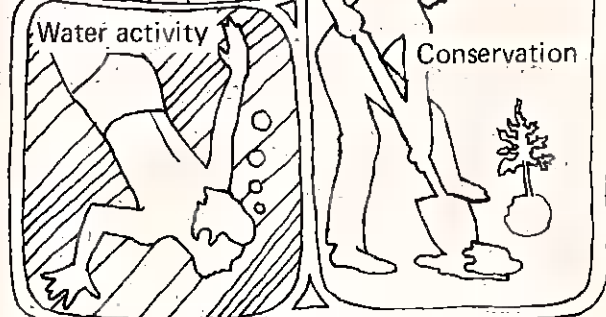
Safety and Emergency



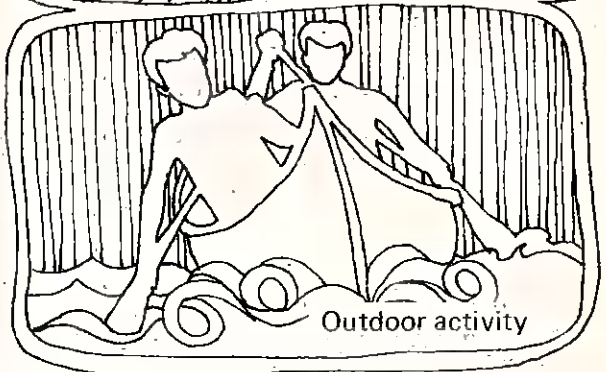
Water activity



Conservation



Outdoor activity



THROUGH THE EYES OF ADULTS

Scouting prepares boys to become men through

"Learning by doing"

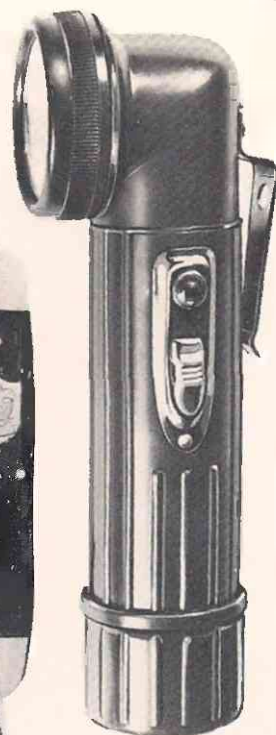
Scouts:

- learn leadership through leading other boys in their patrol;
- learn to work with people through participation in patrol and troop activities and association with adults;
- learn citizenship through activities and involvement in the community;
- learn self-reliance through developing skills and having the opportunity to practise them;
- develop a wide range of interests by working with resource people in the community;
- have an opportunity to make decisions and be responsible for patrol and troop projects;
- develop fitness and an appreciation of the out-of-doors through sports, hikes, camps and trips.

PROFITS FROM THE OPERATION OF SUPPLY SERVICES ARE USED IN THE PROMOTION OF THE PROGRAMS OF BOY SCOUTS OF CANADA.

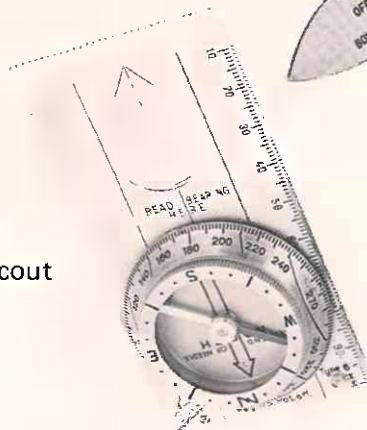
UNIFORM ITEMS

Beret, hat or cap
Neckerchief —
(as worn by troop)
Shirt
Belt
Trousers
Neckerchief slide
Sash
Shorts
Stockings
Garter Tabs



OTHER SPECIAL SCOUT ITEMS

Ring
Cuff Links, tie bars and sets
Windbreaker, Scout or Sea Scout
T-shirts, Scout or Sea Scout
Belt loop & snap
Money pouch
Scout whistle
Sea Scout whistle
Utility Knife
Flashlight
Cook Kit
Swim shorts
Clasp Knife
Sleeping robe
Silva compass
Book mark
Handicraft items
Crests galore



These and many other items are shown in full colour in Supply Services attractive catalogue — ask your Scouter for a copy.

You may get them all from your local Scout dealer who is listed in the catalogue — or from

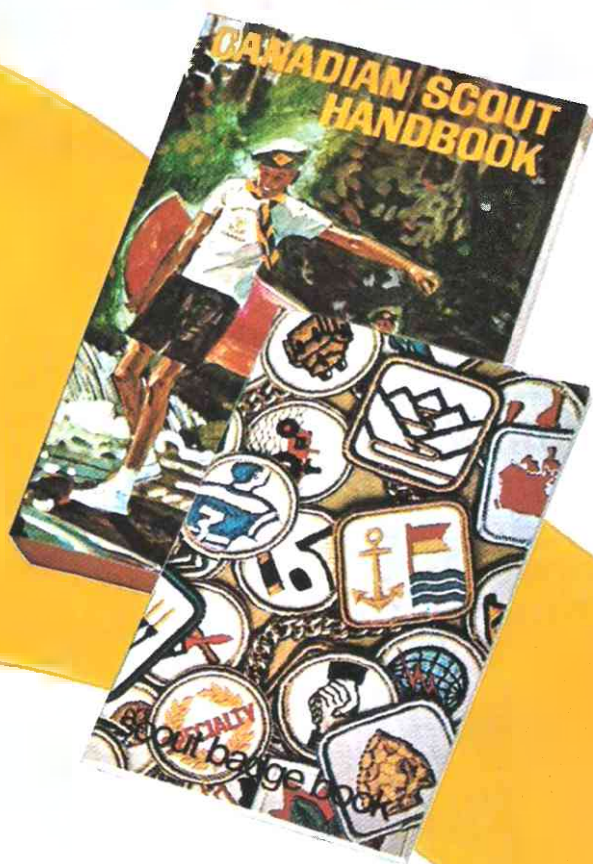
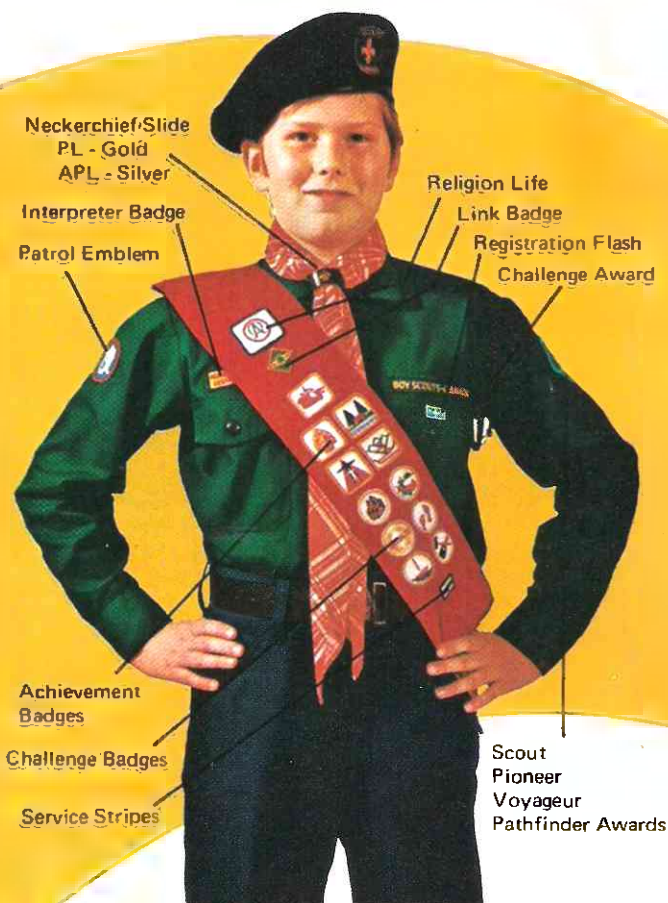
BOY SCOUTS OF CANADA
Supply Services
Box 5151, Station F
OTTAWA K2C 3G7

Each order must be accompanied by a money order or cheque.

HOW AND WHERE BADGES SHOULD BE WORN

THE CANADIAN SCOUT HANDBOOK

Ten fact-packed chapters with over 1,200 colourful photographs and drawings make this 448-page handbook the Scouts' and Leaders' guide to fun and adventure in the Boy Scout program. Camping, hiking, cooking, survival, canoeing, sailing, boating, first aid, swimming, ropework are only a few of the subjects covered. You'll find all you need to progress through Achievement and Challenge Badges and Awards.



World, Provincial, Regional
District Emblems worn as
directed by the appropriate
council

Group Flash, World Badge, Provincial,
Regional, District Emblems worn as directed
by the appropriate council.

SCOUT BADGE BOOK

All the information you'll need: requirements for
Achievement and Challenge Badges, Achievement
Awards; Patrol Emblems, Religion in Life Awards;
where and how to wear all of them.



PARTNERS IN ACTION

Purpose:

To help develop a fuller understanding of the Cub program, including the acceptance of the use of community personnel and resources in the development and operation of pack programs.

Audiences:

This filmstrip was primarily designed for pack Scouters. But it is of special value to personnel of Training Teams and Service Teams who are working with pack Scouters. Other audiences to whom it will be of interest are potential sponsors, parents, leaders-in-training, activity leaders, instructors, examiners and resource people.

Comments:

This Cub filmstrip illustrates one of many approaches to planning and operating pack programs. The emphasis in this filmstrip is on Cubs sharing in the planning; enjoying activities; going places and doing things. If you are looking for a new approach to programming, this filmstrip is a must!

Beg, borrow or rent a filmstrip projector. Plan to show the filmstrip to the pack Scouters, committee or even parents. Discuss the approach it takes. Adapt or adopt these ideas for your pack.

The emphasis in this filmstrip is on action. Action by adults and boys. Get in on the action — borrow a copy from your council office. There are fifty copies of this filmstrip in council offices, so the odds are good that your province or region has a copy.



rovering is doing

Purpose

To promote Rovering and encourage young men and women to join existing crews or start their own crew.

Audiences

The filmstrip was designed for young men and women of Rover age. It may also be of interest to Scouters, sponsors and community groups.

Comments

Produced in 1971, this filmstrip is based on the new Rover program. It was intended as a supplement to the *Rovers '71* handbook. At present thirty council offices have a copy of this filmstrip. Does yours?

The crew in the filmstrip is an active crew — they are involved in a wide variety of activities. They have been able to recruit members because they are doing — because their program appeals to the Rover age group.

While the filmstrip depicts a coeducational crew, their program could be used by any crew. Rovers can use this filmstrip as a part of their recruiting program.

Scouting has an exciting program in Rovers to offer the youth of Canada. To get youth involved we must be able to show them what we have. This filmstrip can be used for this purpose.

Rovering is Doing — it's the title of a filmstrip. What are you "Doing for Rovers"?

ARTICLES FOR SALE

Books

The complete set of books for all four of Scouting's programs are now available at Scout dealers or Council offices. Now is the time to stock up on these important program aids.



TV Promos

Four 60-second TV promos are available from Information Services for promoting Scouting's programs on local TV. Ideal for use on Community Cable television.



Photo Kits — 10 lithomatic reprints for \$1. Ideal for use on displays or bulletin boards. Sets available for Cub, Scout, Venturer and Rover programs. Order from Information Services.

FREE TO SCOUTERS

The Growth Kit A wide assortment of materials and ideas on Growth or recruitment. The kit is sold at cost by Supply Services, and may be available from your Council office.

- Complete Growth Kit \$2.50
- Folder "Guidelines to Growth — the Overall Concept" .75c
- Folder "Scouting for Adult Workers" .75c
- Folder "Scouting for Sponsors" .25c
- Folder "Scouting and Service Teams" .25c
- Folder "Scouting and Special Groups" .25c
- Folder "Scouting for Boys" .25c

IMPROVING PARTICIPATION IN VOLUNTARY ACTION

An excellent brochure listing 24 practical guidelines based on research and dealing with the effective recruitment and use of volunteers. Available from National Headquarters for \$1.

OPPORTUNITIES

Seven Keys to Recruiting Volunteers

An exceptional and comprehensive pamphlet (keyed to Growth) available without charge from local council offices or from Publication Services, National Headquarters. The seven keys are: recruiting, retaining, reclaiming, referring, recognizing, refusing/-rejecting and rotation of volunteers. An appendix contains the "tried and true" six-steps method.

Mobile Memos

A means of recording departures of leaders/others and advising other councils of their pending arrival. Check your council office for a copy.

FREE TV TIME

Community cable television stations need programs. Recruit a team to plan and set out a series of 30-minute programs. Take your plan to your local station. The odds are good that you'll be on the air very quickly.

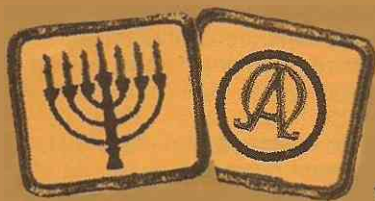
P.R. Tips

A set of tips on the use of various media in promoting and publicizing Scouting. Check with your council office for free copies.

CATCH-ALL

Ideas in getting to potential leaders:

- "Do you like working with people?"
- "Looking for interesting work?"
- "Do you like meeting people?"
- "Are you a mature person with initiative?"
- "Responsible person."
- "Opportunity."
- "Looking for an Opportunity."
- "We need you."
- "Challenge."
- "Vitality."
- "Directness."



Religion-in-Life Award (1)

Granted to a Venturer who has completed the requirements set down by his own faith or denomination, and to the satisfaction of his minister, priest or rabbi.



The Canadian Trails Award (2)

This award is made to a Venturer company for participation in adventurous outdoor activities that involve an interest in historical or backwoods trails. The award is granted on the decision of the Venturer advisor, and at least two-thirds of the company must be active in its achievement.



The Venturer Award (3)

This award is made by your company executive members to a Venturer who completes the requirements in a satisfactory manner. One requirement is to complete all six of the Activity Awards. The Venturer Award can also lead to the Queen's Venturer Award.



The Outdoorsman Award (4)

Designed to provide a high degree of outdoor challenge, this award is made by the Venturer company executive to Venturers who successfully complete the requirements.

Completion of these requirements can also lead to the Queen's Venturer Award.



The Queen's Venturer Award (5)

This award is presented to a Venturer who, in the opinion of his company, his advisor and Boy Scouts of Canada, has acquired competence and skills that will be of considerable use to him, his company and the community and is worthy of being so honoured.

The requirements are detailed in the handbook but consist in part of successful completion of either the Venturer Award, Outdoorsman Award or Duke of Edinburgh's Award.



The Duke of Edinburgh's Award (6)

This award is made by the assessing authority of the Duke of Edinburgh's Award Scheme in Canada to a Venturer who successfully completes the requirement set out for his age range and capabilities.

Completion of the Silver Stage can lead to achievement of the Queen's Venturer Award.

Blue and Gold Award (7)

This award is available annually to any company showing its achievements in the areas of company leadership and company organization. The award is granted on the recommendation of a district Venturer advisor or district service team representative.

Drummond Trophy

Awarded annually to the winner of a competition in .22 calibre rifle marksmanship by Sergeant P. W. Drummond, well-known Canadian marksman and friend of Scouting.

Pepsi-Cola Trophy

Awarded annually to the winning team of a competition in .22 calibre rifle marksmanship.

Agency Awards

Such awards as those issued by St. John Ambulance, Red Cross Society, Canada Fitness Council, or licence to drive a car or shoot a rifle or handgun are all available through the Venturer programs. They are granted by the particular agency upon satisfactory completion of the agency's requirements.

Amory Adventure Award

This award, presented by the Rt. Hon. Viscount Amory, GCMG, former British High Commissioner to Canada, is in the form of a plaque with a reproduction of Jacques Cartier's ship, *Grande Hermine*, and the Canadian space satellite, *Alouette*, mounted upon it.

It is awarded annually to the company which displays the most initiative in conceiving, planning and executing an out-of-doors adventure activity.

Nicholson Trophy

This award was presented by Commissioner L. H. Nicholson, MBE, RCMP (Ret), former Deputy Chief Scout, for annual competition in wildlife photography.

Competition for the trophy is to encourage hunting with the camera and the subject matter should be alive and in its "wild" state. For example, show a salmon leaping up a waterfall rather than the fisherman posing with his catch.

The winner will receive his own winning photograph, suitably framed and identified. His name will be inscribed on the trophy which will be permanently displayed at National Headquarters. Second and third places will receive suitable trophies.



skills and helping to protect our resources are all features under the Exploration Activity Section.

Fitness Activities: those built around personal interests, a look in depth at social and cultural affairs, and then an interesting way of looking at vocations are all covered here.

The section on Recognition picks up each of these areas again, but in a rather different way. It has been felt by a number of people with experiences in Venturing that the recognition section should be "beefed up" so that those companies who wish to achieve recognition would really have something to shoot for.

With this in mind, the updated program sets out a great many requirements around each of the above-mentioned activities, and provides suitable forms of recognition for those achieving the requirements.

In the "Activity Awards," requirements appear for Exploration, Fitness, Personal Interest, Service, Social and Cultural, and Vocational activities.

In each case, specific action must be taken by the members before an award can be granted, and the granting of the awards is left to the decision of the members.

Two new awards have been created, the Venturer Award and the Outdoorsman Award, again with specific requirements to be achieved, and in this case the granting is in the hands of the Venturer company executive members.

The Venturer Award is earned by working to achieve all six of the activity awards, in addition to some other requirements. **The Outdoorsman Award** is based on a variety of challenging outdoor activities.

These two awards, together with **The Duke of Edinburgh's Award**, will be the three separate ways toward achievement of **The Queen's Venturer Award** which is granted by the company advisor and Boy Scouts of Canada jointly. Again, the requirements are carefully detailed.

Two other new awards are the **Canadian Trails Award** given to a company on the recommendation of the advisor for participation in adventurous outdoor activities on a historical trail theme, and the **Blue and Gold Award**, approved by a district service team member and given to a company for achievement in the areas of leadership and organization.

Finally in the recognition section is the information on the Religion-in-Life Emblem, St. John Ambulance Training and the special interest awards such as the Nicholson Trophy for Wildlife Photography, The Amory Award for Out-of-Door Adventure, and the Drummond and Pepsi-Cola Trophies for rifle shooting.

The next section deals with such things as the Venturer Promise, crest, flag, uniform items, badges and insignia and ceremonies.

Finally, there is a fairly extensive appendix covering resources, sample by-laws, sample interests, parliamentary procedure, health and safety regulations and addresses for Scout Offices across Canada.

To support the program and scheduled to appear in print at the same time as the handbook is a variety of documents designed to make the company operation easier, more efficient and more enjoyable; for instance:

- a record book so that each member can record his own achievements and file other important information.
- a record book for secretaries to help keep minutes of meetings, write effective correspondence and generally be more aware of what the job is about.

- a record book for treasurers to record receipt of dues, other financial transactions, conduct regular audits of books and to arrange banking affairs and fund-raising methods easily.

- a company log book to enable the company historian to record those important moments in the life of the company members in some logical and interesting way and, through the section on equipment, to list and keep track of the company's tents, cooking equipment, sports supplies, and to keep track of a variety of other resources.

Starting in September of this year, the handbook, all the record books and all the new badges and insignia shown on the centre pages will be available to companies from every part of Canada and should do much to stimulate Venturers everywhere.

Since some changes have been made in the names of two of the activity awards and since revised requirements have been created for the Queen's Venturer Award, some questions are bound to be raised in those areas.

Naturally, any Venturers now holding such awards will continue to do so since they will have been earned before any new requirements were announced. For those Venturers who may be engaged in earning awards as they appear in the old handbook, they should either be encouraged to complete them as soon as possible or, together with their advisors, check out the new requirements to see what areas they have already covered and can be credited with and then proceed to work toward the completion of the new requirements and thereby achieve the awards as set out in the new handbook.

In updating the Venturer program, an attempt has been made to set out the program in a clear manner so that it is easily understood. The requirements are felt to be worthwhile and of sufficient challenge to encourage members to try to achieve them. The Venturer advisor is, of course, a key figure in helping the members to understand the requirements and what Venturing is all about.

It should be noted that while some new items have been added to the program, some old ones have been changed or deleted. For instance, the activity award for "competence" is now called "personal interest." The "cultural award" is now called "social and cultural" and, in each case, new requirements appear.

Also, the difficult area of constitution and bylaws has been restyled so that each company will now be asked to accept the constitution of Boy Scouts of Canada rather than write its own, and will formulate by-laws only, to govern its own affairs — a much simpler matter and one that should be well received by Venturer companies.

This, then, is some of what you may look for in the updated version of the Venturer program: exciting activities, challenging badge and award schemes, well-detailed organizational opportunities and a chance for all members to take important leadership positions in the Venturer company.

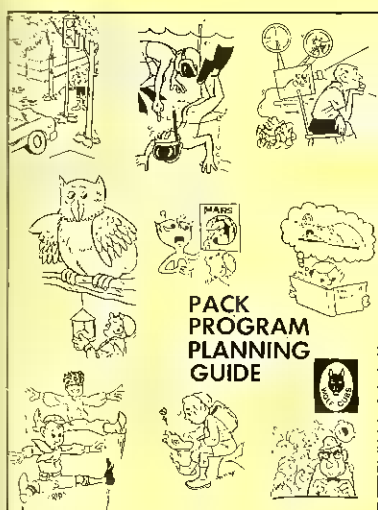
For the advisor, a recognition throughout the program that his job is extremely important and one vital to the continued success of any company.

The Venturer Task Group would be happy to have your reactions to any or all of the Venturer program at any time and urges you to keep them advised of any aspect of Venturing you care to discuss.

Simply drop a note to:

Venturing
Boy Scouts of Canada
Box 5151 — Station "F"
Ottawa, Ontario K2C 3G7

PACK PROGRAM PLANNING GUIDE



Especially designed to assist pack Scouters in the planning of exciting programs.

Nine great themes

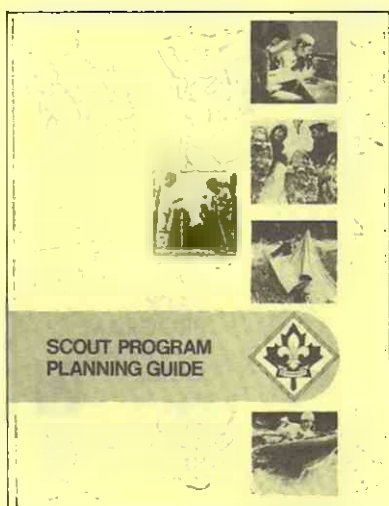
- **Fitness Fun**
 - **Safety Savvy**
 - **Nature of Things**
 - **Hobby Hows**
 - **Campcraft Capers**
 - **It's in the Sky**
 - **Citizen Cubs**
 - **Pollution Fighters**
 - **Handy Andy**
- plus much more.....**

Twenty-four pages of adventure program planning.

Now available from your local Scout office, official dealer and Supply Services.

ONLY 45¢

SCOUT PROGRAM PLANNING GUIDE



Twenty-four pages packed with information, ideas and suggestions on how to plan activities. Covers program goals, emergency skills, Scoutcraft skills, conservation, pollution, citizenship, map and compass, Scout-Guide Week, troop meetings, special events, monthly plan of action. Includes a chart for a yearly plan, "A Sack Full of Ideas" and a "Resource Mine."

Valuable for the beginner and the veteran.

Available through your Scout dealer, Scout office and Supply Services.

ONLY 45¢

SPECIAL INVITATION

Youth workers in other organizations are invited to attend these courses. The material covered is applicable to any youth program. The sharing of our combined experiences will be mutually beneficial.

A special invitation is also issued to District Council and Group Committee personnel.

Participate in this training and gain a deeper understanding of what Scouting is attempting to do for your group and YOUR boys.

A CONCERN...

has been expressed that there may be some "danger" in including outlines of training courses or events in *Training Talk* articles.

The fear is that these outlines would be used "as is" by other trainers and would definitely not "fit" their local situation and needs, and the inclusion of time periods for activities and sessions would be strictly adhered to.

The intent in publishing course outlines is to share with all trainers/service Scouters ideas that have been successful; new techniques and approaches to training; common areas of concern around training that all councils seem to identify, and to recognize and publicize the fine work of many dedicated Scouters across Canada.

I'm sure trainers/service Scouters won't fall into the trap of using course outlines verbatim, but will recognize the need to design training relevant to unique local needs and conditions.

Quote from Tom E. Albion

"...I believe *Training Talk* in the *Canadian Leader* is a good starting point and this feature should be fostered and encouraged. It is my intention to develop an item on how decentralization of Part I Wood Badge training has benefited the London Council."

THE BASE SYSTEM

The Base System has been found to be a great improvement on direct instructional methods, for these reasons:-

1. It enables a comparatively small number of candidates to get to grips with one aspect of a subject.
2. Because of this, questions and discussion tend to flow more freely.
3. Burden of demonstration and instruction is spread over more members of staff. Staff can also concentrate on knowing one area of the subject well, instead of knowing less about the whole subject.
4. Members of staff are given added opportunity to get to know Scouters.

The essential requirements for the successful handling of The Base System are these:-

1. Bases must be set up in advance and be properly equipped and staffed.
2. Demonstration exhibits must be practical and of high quality.
3. Amount of time required at each base must be approximately the same, otherwise staff will be rushed at one base while 'padding' might take place at another.
4. Numbers in each group should be approximately the same.

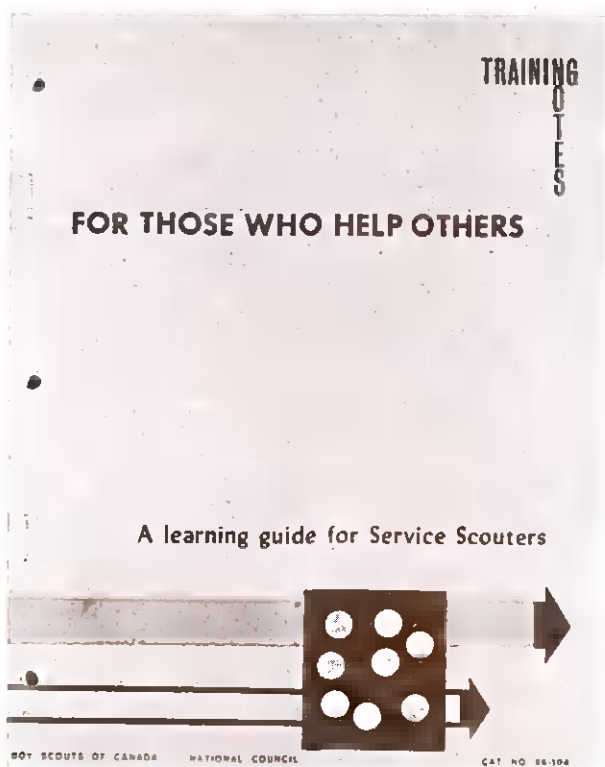
Even when the course comprises a small number, The Base System is good and should be used. It is far better to take the members of the course round a series of bases on Campcraft, for example, than to keep them sitting static while listening.

There are two ways of handling The Base System:-

1. Course is divided into groups and sent round a circuit of numbered bases so that they cover all the bases in turn. Each base is staffed individually and

(continued on page 18)

17



FOR THOSE WHO HELP OTHERS — A Learning Guide for Service Scouters is now available.

This much-needed guide has been produced in draft form and in limited quantity. The intention is to seek feedback on its contents from the Scouters for whom it is written. After a reasonable trial period of up to one year, feedback both pro and con will be carefully considered before proceeding with a permanent production.

Designed as a work book, the guide covers in depth — Learning What You Need to Learn, Understanding Scouting, Planning, Servicing Sections, Understanding Individuals and Groups, Providing Learning Opportunities, Developing Skills and Resources, all colour-coded for easy reference.

One unique feature is the Learning Activities keyed to each section. With these, Service Scouters can select from practical exercises designed to help them increase their skills in areas they feel the need for more learning.

Produced primarily for Service Scouters, this guide covers many areas of interest to trainers and council members.

Cost \$2.95 (and well worth it), Cat. No. 96-104, it is now available from Scout offices or Supply Services, National Headquarters.

groups all start together and rotate at a set-time interval to complete the circuit. One staff member should be designated to check on time interval assigned and advise groups when to move to the next base.

2. When course is small and the staff few in number, the bases are set up and one or two Scouters lead the course *en block* round the bases. At each base the subject is covered, then course and staff all move together to the next base.

The time involved in each case is identical. The use of this base technique is one of the best innovations in recent years and trainers should consider using this method and give up the easier, but less effective, method it replaces.

- If it is overdone or used inappropriately, the value is lost.

FIRST NAMES, FIRST IMPRESSIONS

Goals

1. To get acquainted with other members of a small group.
2. To discover one's initial impact on others.
3. To study phenomena related to first impressions - their accuracy and their effects.

Group Size

Six to twelve participants.

Time Required

Approximately one hour.

Materials Utilized

Two sheets of paper and a pencil for each participant.

Physical Setting

Group members should be seated in a circle, with a table or lapboards for writing.

Process

1. At the first meeting of the group the trainer suggests that each person give his first name and one or two facts about himself.
2. Participants are then directed to turn their chairs around, away from the circle, so that they cannot see the other group members. They are instructed to write down as many of the first names as they can remember.
3. After about three minutes, they turn their chairs back toward the group and find out whose names they forgot. They may ask for additional information to attach to the names that they find difficult to remember.
4. The group discusses names, feelings attached to them, difficulties that they experience in remembering them, their reactions to not being remembered.
5. The trainer hands out additional sheets of paper, on which participants are to write a group roster, in the same order. Then they are asked to note briefly their first impressions of every group member.
6. These first-impressions papers are collected by the trainer, who reads them aloud without revealing who wrote them. He reads all of the impressions that members have of the first participant, who is asked to react to the accuracy of the impressions, his feelings while hearing them, what surprised him. Then all of the impressions of the second participant are read aloud, he reacts, and so on. Variation: each person

reads aloud the impressions he has written about each of the other members.

7. The group discusses the accuracy of first-impression data, the effects of first impressions, and their reactions to this experience.

RELIGION AND TRAINING

The religious content of any training course must receive the personal attention of the course leader.

While Scouting serves boys of all faiths, this does not mean that religion must be ignored. Indeed, with one of the principles of Scouting being the obligation to "Love and Serve God," it becomes not only a natural but an essential ingredient of any training course. In these days when religious groups are coming closer together through the ecumenical movement, it is easier than it has ever been to make religion an integral part of training.

It is incorrect to consider Scouting as non-denominational. It is rather inter-denominational because its precepts are acceptable to all the great religions of the world. Scouting's task is not to teach religion but rather to encourage its members both to belong to and to be active in some religious fellowship of their choice.

Course leaders have three dangers to guard against.

First is the temptation to try and influence candidates because of their own religious beliefs. It is certainly expected that all course leaders will have religious convictions of their own and that they will practise them — but it is not their role or task to promote the beliefs or customs of any particular religion.

The second danger is to introduce religion as a form of pantheism — or the God-in-nature concept — which, in itself, is a religious belief to some people.

And the third danger is the possibility of trying so hard to avoid promoting their own religious beliefs that the religious content of a course becomes meaningless.

The foregoing is emphasized to help course leaders avoid the obvious trap of trying to plan and conduct all religious exercises themselves. Scouts' Own and other religious observances following the wishes of and planned by the course members should be carried out with the view of providing an acceptable religious experience for the denominations represented. No course members should be expected to attend a Scouts' Own if in conscience they feel their own religious faith does not permit it.

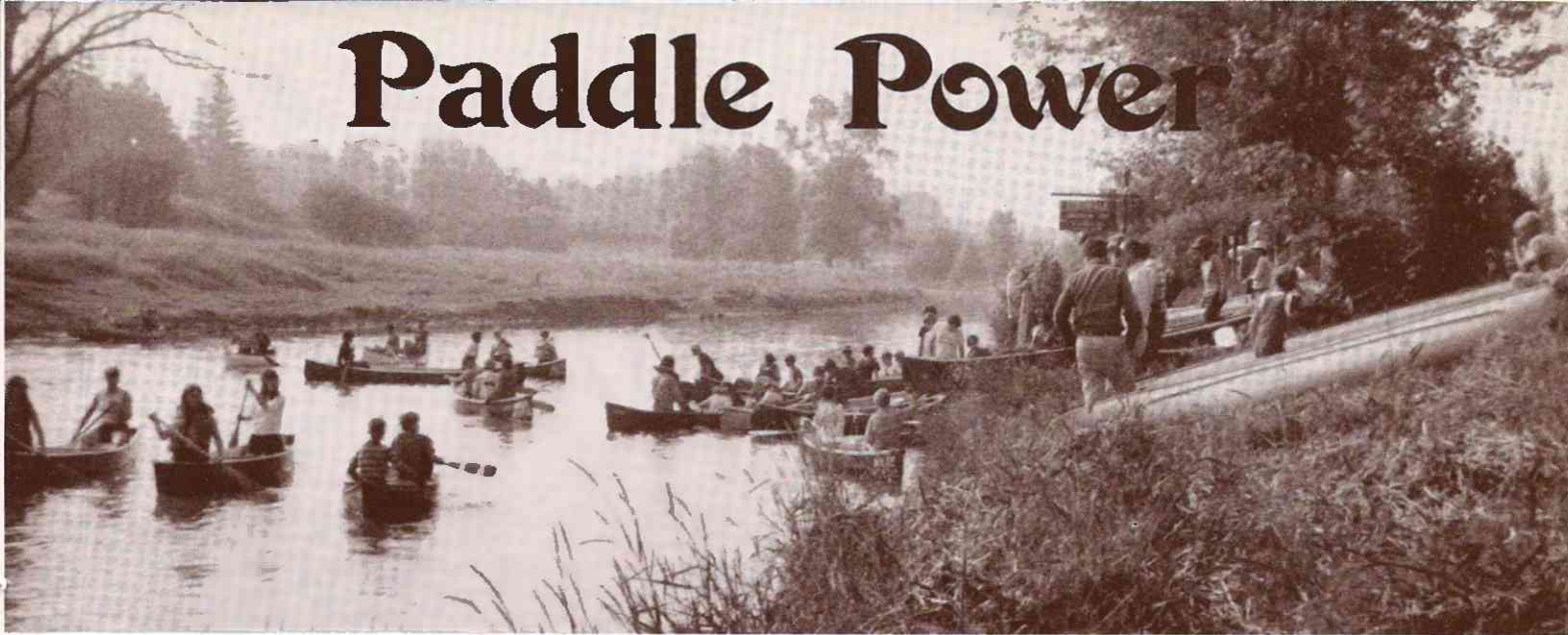
Prayers, silent or oral, at flag breaks or campfires should be decided upon by the course members. If they prefer silent prayer, this course should be followed; if prayers suitable to all are agreeable, then oral prayer should be permitted.

Prior to the course the leader should ascertain what faiths are to be represented among the candidates and staff. In planning the course, arrangements should be made for candidates to attend the church services of their choice, and every encouragement should be given them by the provision of transportation, and by providing breakfast at a suitable time for those attending early Mass or Communion. If religious obligations cause a candidate to miss a session, special help should be provided to make that session available to him at another time.

SUMMARY

Let the course be a good example of honest respect for the religious convictions of others. The example set by the course staff should be an encouragement to the course members to recognize the principle that one of the aims of Scouting is to help boys develop spiritually.

Paddle Power



By John Chambers, Scout, 1st Angus Scout Troop

Tucked away in the centre of Ontario are the small villages of Angus and Alliston. They sit beside a twisting, turning, muddy river of the name, Nottawasaga. It is not noted for much except that it is muddy, and sometimes it can't seem to make up its mind where it is headed.

The Scouters of Alliston and Angus deemed that it should be more prominent and it was decided to hold a canoe adventure similar to the parent canoe race held for the last four years from Angus to Wasaga Beach and sponsored by the Nottawasaga Valley Conservation Authority.

This adventure would be different, though — it would be a camp weekend for Scouting and Guiding sections. Camp would be called for Friday and would end Sunday afternoon.

Last year was the trial start and there were 80 participants. This year saw all of last year's groups enter except one and, with the publicity they generated, the numbers expanded to 140 girls and boys, plus leaders.

The weekend is open to all Scouts, Venturers, Guides and Rangers and the leaders who accompany them. They come self-contained with food, stoves, lanterns, tents and, of course, canoes and kayaks. The adventure lies in the fact that the groups must set up camp twice and tear down twice, as well as traversing the 45-odd miles from Angus to Wasaga.

After a night of sleepless camping and breakfast, the camp is tucked away on vehicles and trucked to Edenvale, to be set up again for Saturday night. The river comes alive with the splash of paddles and laughter of happy contestants as they attempt the first half of the river to Edenvale through the Minesing swamp and where, if they hesitate long enough getting over the portages they encounter, they will provide easy targets for the millions of mosquitoes that inhabit the swamp. . . unless they brought their cans of insect repellent, that is.

The number of portages varies from year to year and they don't really prove too much as they are small ones. After about three hours the first canoes reach Edenvale. Then anxious eyes watch for those canoes of mixed groups who seem to have become lost again this year. Now what do you suppose they could be doing back there — catching frogs?

No set program is put to them while in camp: they can sleep, play games in or out of the water or patch canoes and kayaks, while meeting new friends.

Sunday becomes the more important part of the camp now. Up early, breakfast and Scout's Own as well as pack up again for the race from Edenvale to Wasaga. It must

be away by 8:30 as the big race from Angus by the N.V.C.A. has started at 8 sharp and they will be catching up soon. The boys and girls have all paired off and the Scouts are away first with kayaks single and kayaks double, girls, boy and girl, leader and boy and, lastly, Venturers. Up the river to Jackes Lake and then into the rapids before they enter the channel that leads into Georgian Bay.

Cottagers line the bank and wave them on as they gather momentum for the last three miles to the finish. Then an obstacle starts to emerge. Power-boats churn the water and act as if there wasn't a canoe in sight. There are a lot of these in Wasaga but cool heads keep everybody in boats and now the main contestants are passing our own craft. They haven't time to wave as they must vie for bigger gains than our race.

The main accomplishment for the entries of this adventure is not the gains as there are no big rewards. The hosts have meticulously put together a plaque for each group entering and also one for the winners of each class. For all entries the main feature is the fact that they have finished the course, which is not exactly an easy task for the younger kids.

It is a weekend, after school exams, to let their hair down, and the hosts are glad that they have hit on their idea of adventure at which these young people can also learn by experience.



Religious Calendar

1972-1973

Did you know that the Religion-in-Life Emblem, in its four stages, is one of the most sought-after awards in Boy Scouts of Canada? In an average year close to 20,000 boys in the Movement are presented with this recognition of their effort to relate to the spiritual aspects of the programs as expressed in their Promises.

From its earliest days religion has been an integral part of Scouting. *Bylaws, Policies and Procedures* of Boy Scouts of Canada contain the purposes of Scouting, to which all leaders subscribe when accepting leadership roles. These purposes are to provide "opportunities and guidance for their mental, physical, social and spiritual development."

In his notes to leaders in *Scouting for Boys* Baden-Powell established the religious connection when he wrote: "A movement of this kind would fail in its purpose if it did not bring a boy to a knowledge of religion." It is as simple as that. The Movement is not concerned about what faith the boy gives allegiance to — for it serves all faiths — but it is concerned that the boy have the opportunity to make contact with a religious faith.

All the major religious denominations in Canada cooperate with Scouting to bring "a knowledge of religion" to boys. Nineteen of them have prepared requirements for the Religion-in-Life Emblem which are available from Scout offices.

This religious program, involving an emblem of recognition for progress in spiritual knowledge and witness, originated 25 years ago in Canada and in the ensuing years several hundred-thousand boys have increased their religious knowledge through the requirements set out by their own faith.

Scouters are the key persons in the program because it is their task to encourage boys to participate, and it is their task to put them in contact with the minister, priest, rabbi or other leader of their own faith. In church-sponsored groups this is a simple matter for there is usually a chaplain of the group who can readily be consulted. In non-church-sponsored groups which, by the way, have an excellent record in the numbers of boys earning the emblem, boys are usually provided with the details of the program and referred to their own spiritual leader.

The National Church Relationships Conference, which represents all the major church bodies in Canada using the Scout programs, has tried to bring common standards to the emblem while retaining specific denominational requirements. Thus nearly all Religion-in-Life requirements are now based on three major objectives — Word, Worship and Witness.

In 1971 the Religion-in-Life programs of the Boy Scout and Girl Guide Movements in Canada were united and the requirements are now the same for members of both organizations.

It is hoped, indeed expected, that Scouters will encourage their boys, be they Cubs, Scouts, Venturers or Rovers, to participate in this program.

Here are ten steps toward the accomplishment of this end —

1. Tell your boys about the Religion-in-Life program.
2. Obtain copies of the requirements for the denominations represented in your section from your nearest Scout office.
3. Show the boys these requirements.
4. Put the boy in touch with the minister of his own denomination.
5. Seek the minister's cooperation in assisting the boy to achieve the requirements.
6. Encourage your boys all along the way to its achievement.
7. Offer a boy advice on which of the four stages to attempt first.
8. When he has completed the requirements to the satisfaction of his spiritual adviser, apply for the stage emblem and certificate.
9. Arrange to present the emblem and certificate at an appropriate gathering, such as a section meeting or church service.
10. Extend your personal congratulations on the achievement and encourage him to carry on his quest on Word, Worship and Witness. Show him where the emblem is worn on his uniform.

RELIGIOUS POLICY ON MEMBERSHIP

Acceptance of the Aim and Principles of Boy Scouts of Canada is the basis for membership.

- (a) Boys shall be encouraged to participate actively in the life of a religious community such as a parish, congregation, corps, assembly, synagogue or fellowship and to assume appropriate responsibilities therein.
- (b) Scouters shall, in addition to accepting the Aim and Principles of Boy Scouts of Canada, provide leadership by word and example in the application of (a) above.
- (c) Boy Scouts of Canada prefers and strongly encourages membership and participation by all adult members in the religious programs and activities of a religious community.

September 1, 1972 — August 31, 1973

It is an accepted principle in the Boy Scout Movement that Scouting events will be arranged so that they do not conflict with the religious obligations of Scouts and Scouters. This calendar lists important dates observed by various religious faiths and is produced to assist those planning Scouting events to avoid scheduling training courses, weekend camps and conferences which would interfere with the religious obligations of members.

PROTESTANT AND ANGLICAN

1972

Oct. 9	Thanksgiving
Nov. 1	All Saints Day
Dec. 3	Advent Sunday
Dec. 25	Christmas Day

1973	
Jan 1	New Year's Day
Jan 6	Feast of the Epiphany
Jan 21-28	Octave of Christian Unity
Feb 18-25	Scout-Guide Week
March 7	Ash Wednesday
April 15	Palm Sunday
April 20	Good Friday
April 22	Easter Day
April 23	St. George's Day (Patron Saint of Scouting)
May 31	Ascension Day
June 10	Pentecost or Whitsunday
June 17	Trinity Sunday

1. Protestant and Anglican boys are taught to say morning and evening prayers and grace before meals. They should be given every encouragement to follow these practices on Scout activities.
2. Provision should be made at camp for all boys to attend services of their own denomination if possible. If not possible, a service conducted by the Scouters and boys, of a character acceptable to the denominations participating, should be carried out.
3. Efforts should be made to obtain the services of ministers of various denominations to conduct services for their own Scouts on Sundays as an alternative to the above.
4. Scout events should not conflict with major religious festivals, nor interfere in any way with the religious obligations of any Scout.

ROMAN CATHOLIC

1972	
Nov. 1	Feast of All Saints
Dec. 3	Advent Sunday
Dec. 8	Feast of the Immaculate Conception
Dec. 25	*Christmas Day
1973	
Jan. 1	*Octave of Christmas, New Year's Day
Jan. 7	Feast of the Epiphany, nearest Sunday
Jan 21-28	Week of Prayer for Christian Unity
Feb 18-25	Scout-Guide Week
March 7	**Ash Wednesday
April 20	**Good Friday
April 21	Holy Saturday
April 22	Easter Sunday
April 23	St. George's Day (Patron Saint of Scouting)
June 10	Pentecost Sunday
August 15	***Assumption of Mary

*Holy Days, when all Catholics must take part in the Mass.

**See Note 2 below, re penitential discipline.

***This is a Holy Day in the U.S.A. but not in Canada. Catholic Scouts are obliged to take part in the Mass if they are in the U.S.A. American Scouts do not have this obligation if they are in Canada.

IMPORTANT

1. **Sundays and Holy Days.** Catholic boys are obliged to take part in the Mass on these days. A Scouts' Own does not fulfil this obligation.
2. **Penitential Discipline:** The Gospel tells us that a follower of Christ must do penance. While the heart of penance is hatred for sin as an offence against God, external forms of penance help deepen this virtue.

Every Friday of the year and the weekdays of Lent are days when penance should be considered an important requirement of Christian living. Each Catholic is free to choose his particular form of penance, especially from among those recommended by the Gospel: fasting, alms-giving, prayer and works of mercy.

3. **Confession.** One Saturday of each month is usually confession day for Catholic boys. Enquire about this before planning a weekend or overnight camp.

4. **Prayer.** A Catholic boy is taught to say morning and evening prayers every day. A reminder of this will be helpful to the Catholic Scout.

5. **Good Friday.** Avoid hikes and Scout activities involving Catholic boys on this day.

Further Guidance. Consult a priest from the local parish diocesan or district chaplain when in doubt about anything of a religious nature concerning Catholic Scouts.

CHURCH OF JESUS CHRIST OF LATTER-DAY SAINTS

1972	
Oct.	General Church Conference, Salt Lake City
1973	
Apr.	Primary General Conference, Salt Lake City
Apr.	General Church Conference, Salt Lake City
June	MIA June Conference, Salt Lake City

It is the desire of the church that Scout troops sponsored by the church do not schedule or participate in events that occur on Sunday. The same principle applies to Scouts of the church who are members of other groups. This includes travelling to and from camp on Sunday. The doctrine of the church teaches boys that they have a "Duty to God" obligation that requires their presence in meetings on Sunday in the wards and branches.

JEWISH

1972	
Sept. 9-10	*Rosh Hashanah — Jewish New Year
Sept. 18-19	*Yom Kippur — Day of Atonement
Sept. 23-24	*Sukkoth-Tabernacles Harvest Festival
Sept. 30 - Oct. 1	*Concluding Days of Sukkoth
Dec. 1-8	*Chanukah — Dedication Days (See Note 2)
1973	
Feb. 17 or 24	Scout Sabbath (Scout-Guide Week)
March 18	Purim — Feast of Lots (See Note 2)
April 17-18	*Passover (Pesach)
April 23-24	*Concluding days of Passover
June 6-7	*Shavuoth — Pentecost
*Major Feasts	

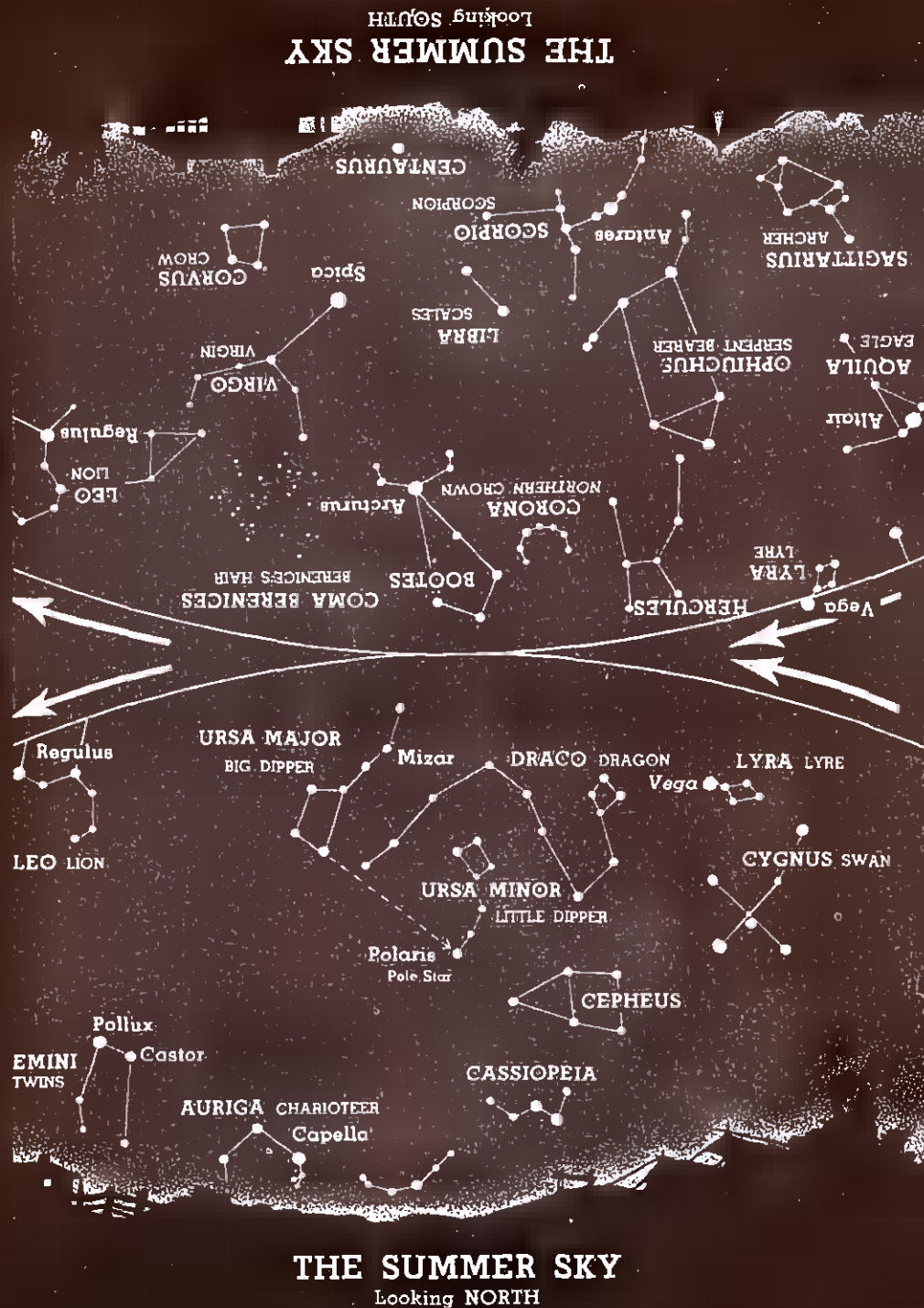
NOTES

1. All Holy Days begin at sundown on the evening previous to date given and end at sunset of the given date.
2. A special day in the Hebrew Calendar which does not interfere with regular activities.
3. When there are ten or more Scouts of Jewish faith at camp, it is customary to arrange a religious service for them on Friday evening before sunset and on Saturday morning. A rabbi or Scouter may conduct the service.

Astronomical Adventure

PART 2

22



By J.A. Craig

This is the second of a series of articles on astronomy. The first article, in the May issue, was keyed to astronomical exploration best done in the summer months.

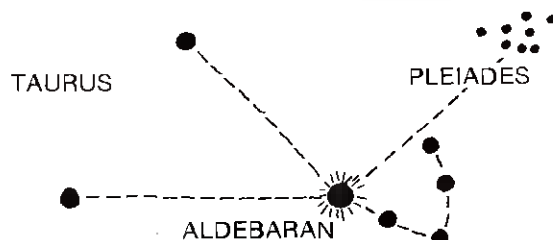
This article follows with activities for fall and winter observation as well as presenting an introduction to the planets of the solar system.

INTEREST AROUSERS

THE PLEIADES (Ply-a-dees)

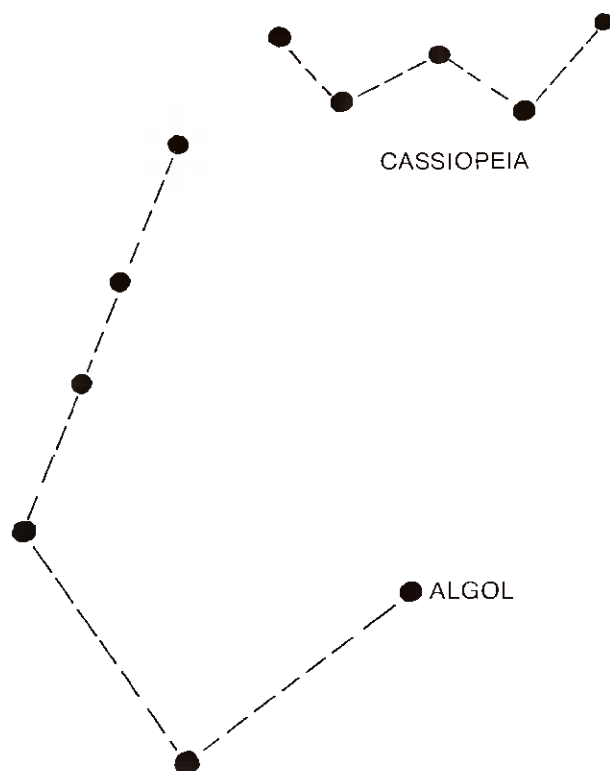
Commonly called the Seven Sisters, Galileo discovered 36 stars with his telescope, but the naked eye normally sees only seven. Powerful field glasses will help you see more than the Seven Sisters. Found high in the eastern sky in December and equally high in the southern sky in January. Look for them to the right and above Taurus, the Bull.

In *An Astronomical Adventure*, May '72, the winter sky was used, in error, to indicate those stars best observed during the summer months. Thus, with this second *Astronomical Adventure*, we include the summer sky that readers may have illustrations of the sky at both seasons.



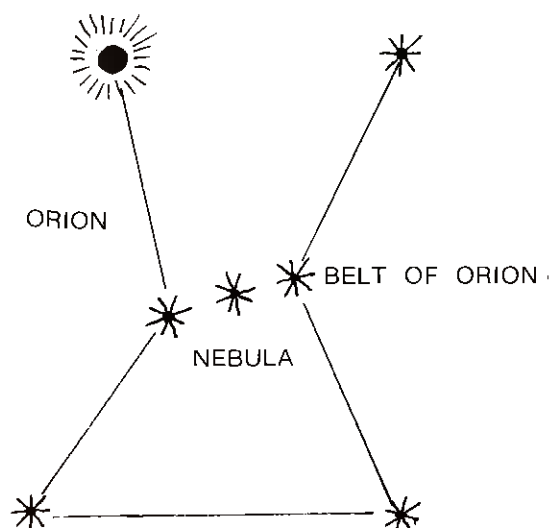
ALGOL — THE DEMON

Another fascinating star is Algol in the constellation Perseus. At its brightest, Algol is a star of the second magnitude (about the magnitude of the stars in the Big Dipper). It remains bright for 2½ days, then it fades for 4½ hours — and becomes an inconspicuous fourth magnitude star, which it remains for a few minutes only. Its increase in brightness also takes 4½ hours — after which the cycle begins again. The interval between times of minimum brightness is 2 days, 20 hours and 49 minutes. A dark companion revolving around Algol causes these partial eclipses of its light.



THE GREAT NEBULA IN ORION

This is only one of the many beauties exhibited by this magnificent star group which dazzles the fall and winter sky. No other constellation contains so many bright stars. Look for the nebula with field glasses about half way down the row of stars which hangs like a sword from the famous "belt of Orion." Even field glasses will show you faint stars in the nebula.



THE PLANETS

To help your boys learn the names of the planets in order outward from the sun, teach them this fun sentence.

MEN	VERY	EARLY	MADE
(Mercury)	(Venus)	(Earth)	(Mars)
JARS	STAND	UPRIGHT	NEARLY
(Jupiter)	(Saturn)	(Uranus)	(Neptune)
	PERPENDICULAR		
	(Pluto)		

23



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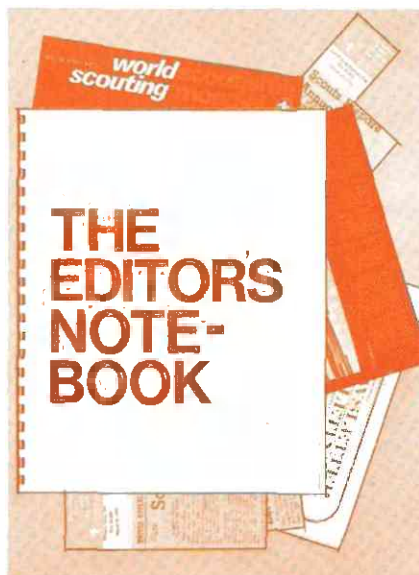
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five men who have edited *The Scout Leader* and *The Canadian Leader* over the last 49 years were present (Mr. Coombs passed away in 1968) and got together for a photo by **Andre Proulx**. Shown, left to right: the writer, 1967 to present; **J. David Aitken**, 1960 - 67; **Bert Mortlock**, 1942 - 50 and **George N. Beers**, 1950 - 60.

In the January 1972 issue we ran a story called *A Unique Camp* which described how the **6th Barrie Pack** had run a winter, weekend camp in their meeting hall, in preparation for summer camping. We were pleased to read in a recent press clipping that the idea was tried successfully by the **5th Owen Sound Cub Pack**. Conservation was the main theme of the 22-hour program which included such things as films, a campfire, the making of bird feeders and a tour of a water-pollution control plant. Well done, 5th Owen Sound!

Bower Carty of Ottawa, former chairman of our National Program Committee and now vice-chairman of the World Committee, was honoured by Boy Scouts of America at their annual meeting in Los Angeles in May with the presentation of their **Silver World Award**. Bower is the third Canadian to be so honoured. Previous recipients were President **John Sharp** and Deputy Chief Scout **Wally Denny**.

Our Chief Scout, His Excellency, Governor-General **Roland C. Michener** is well known as a proponent of physical fitness. On a recent trip to the West Coast, he did his daily run at 7:30 a.m. around the deck of the destroyer, *HMCS MacKenzie*, on which he was travelling. What's really interesting about this *Vancouver Sun* photo is that His Excellency's headwear is his Scouter's beret.



Scouts of the **5th Calgary** had a close look at the Canadian Court system recently when they visited a provincial court session as part of their Citizen Badge program. *The Calgary Albertan* reports that some preconceptions gained from television were erased after they heard cases concerning drugs, impaired driving and theft.

New Brunswick Scouting has long been famous for innovative schemes and it looks as though they've done it again. Over the May 6 and 7 weekend, 590 Cubs and 150 Scouters from all over the province met in Saint John for two days of fun and adventure. An eight-member committee, headed by **Delbert Buckley**, planned a "go" program that filled every available minute. Here's just a sample of what the participants did and saw: a harbour tour, a visit to the N.B. Telephone Company, a Tally-Ho wagon tour of a recreation area, a visit to an animal farm, conservation movies, anglers' knots instruction from members of the N.B. Fish and Game Protective Association, pool swimming, workouts at YMCA and high school gyms, bowling, a visit to a fish hatchery, a visit to the Mayor's office, a campfire, attendance at a church service, a bus tour of the city and much more. There was also a banquet for the entire group at the Millidgeville High School and a sit-



down lunch. Out-of-town Cubs were hosted by parents of Cubs from Saint John and vicinity. How's that for fun?

Congratulations to the leaders and Cubs of the **1st Keno Hill Pack in Elsa, Yukon Territory**, who raised \$55.85 for the **Can-Carib Project**. To quote from a letter received from Cubmaster Al Johnson: "Last Friday night, as part of our contribution to the Can-Carib Project, the 1st Keno Hill Cub Pack staged a talent night. It was called *Spring Fever Follies*, and what a riot we had doing it. We had songs, stories and skits, broken up now and then with commercial take-offs. We charged a 50¢ admission for the adults and 25¢ for the children. Besides having a lot of fun, we raised \$34.75 for the Project.

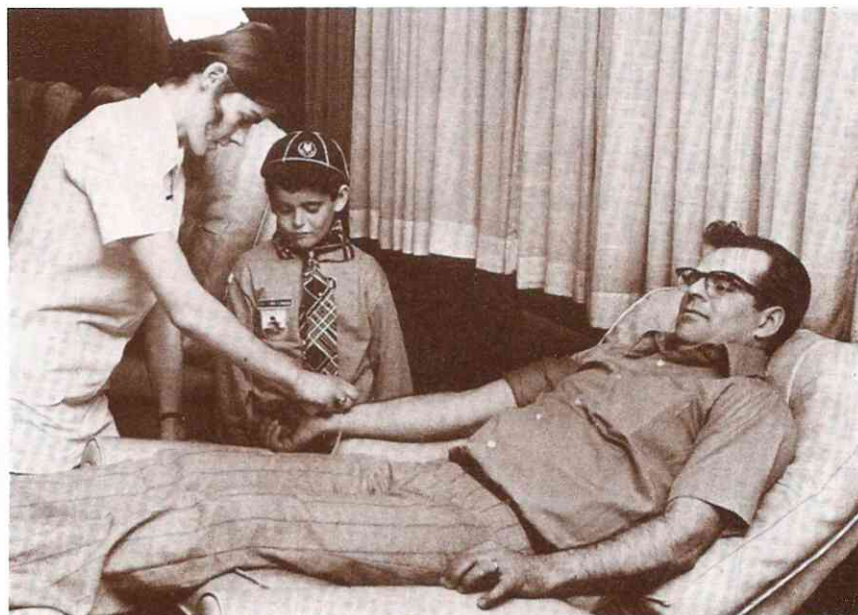
"The Cubs also worked on an individual basis, doing odd jobs such as shovelling walks and cleaning windows. The dimes and nickels started rolling in and before long we had \$21.10. Enclosed is our money order for \$55.85." From the Caribbean to the Yukon, many thanks.

Bottles, bottles everywhere... It seems that the Scouts of **St. Michael's of All Angels Church in Toronto** decided they wanted to take a camping trip across the United States this summer but lack of money was the problem, as usual. Then one of the Scout fathers had the idea that they should collect bottles to finance the venture and donated his driveway as a collection point. At last count the group had collected over 120,000 bottles and was still going strong! And the father probably hasn't seen his driveway in ages.

The editors of *The Reader's Digest* are noted for the quality of the printed material they produce but, in their latest effort, they have really outdone themselves. *1000 Family Games* is a 448-page book published to answer the oft-asked question, "What can we do now?" Although the price is \$10.98 plus postage and handling charges, the enormous amount of program material contained in the book makes the price believable. Activities for indoors and out, as well as for all age groups, are in abundance. Games and contests are organized by type and age group and cross-indexed for easy reference. Ideal for a Scout-group library.

According to a recent study by Socony-Mobil Oil (USA), **we learn:** 1½% through touch, 3½% through smell, 11% through hearing and 83% through sight. **We remember:** 10% of what we read, 20% of what we hear, 30% of what we see and 50% of what we see and hear.

This year is the 25th anniversary of the **Red Cross Blood Transfusion Service** and, in Halifax, the Cubs of the **5th Fairview Pack** did their part to keep the blood bank full. They invited friends and relatives to donate a pint of blood while the boys themselves gained a firsthand look at the operation. Cub **Shawn O'Hara** watches carefully while Nurse **Sylvia Meisner** gives his Dad, **Robert**, the works. Photo by **Wamboldt-Waterfield, The Mail Star**.



25

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SALE!

Each kit costs you \$15.00. Your selling price for each kit is \$25.00. Your profit on each kit is \$10.00

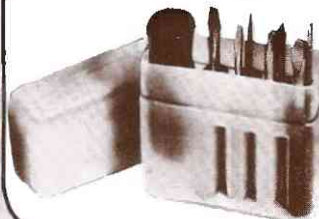


COLLINGWOOD SCATTER PINS

Nearly 80% of fund raising products are purchased by women. That is why these delightful scatter pins sell so fast. Women can't resist them! And they can't buy just one ... invariably they buy three or four or MORE! They make lovely gifts for any season. Each Scatter Pin (or set of pins) is packed in its own attractive gift box. One dozen of these gift boxes comprise each selling kit.

You sell each pin or set of pins for only \$1.50. You keep 55¢ on each sale. Cost per dozen to you is \$14.40. Selling price per dozen is \$18.00. You make \$6.60 per dozen profit!

ILLUSTRATIONS REDUCED



TOOL-MATE

Handy Tool-Mate for the kitchen, car, or workshop. Each kit contains 15 Tool-Mates. One kit costs you only \$11.25. You sell each kit for \$22.50. Your profit on each kit is \$11.25.



SELL EACH
TOOLMATE FOR
\$1.50 EACH
YOU
KEEP **75¢**
ON EVERY
SALE!

**MIX PEN KITS YOURSELF! CHOOSE PEN DESIGNS
YOU FEEL WILL SELL BEST IN YOUR AREA!**

MANAGE!

**NO RISK!
NO INVESTMENT!**

With Collingwood products there is no spoilage or breakage problems; goods are lightweight, too! The entire sale and delivery takes place at the contributor's door. No fumbling with fancy paperwork. All goods are unconditionally guaranteed! Products printed in French on request — same cost.

SMILE PEN

Our "HAPPY FACE" emblem on the pen cap is so cute that no one will be able to refuse to help a worthwhile cause. Antique gold finish pen top with yellow barrel.

CANADIAN FLAG PEN

This handsome, high quality Canadian Flag Pen has a brushed gold finish cap and clip with the Canadian Flag emblem in bakemamel colors of red and white.

ONE WAY (WITH JESUS) PEN

Antique gold "ONE WAY" symbol is delicately sculptured in three dimensions and set on a handsome brushed gold finish pen cap. Free gift folder.

SELL EACH
PEN FOR
\$1.00 EACH

YOU
KEEP **40¢**
ON EVERY
SALE!

Each kit costs you \$15.00. Your selling price for each kit is \$25.00. Your profit on each kit is \$10.00



ILLUSTRATIONS REDUCED

OFFICIAL
ORDER FORM

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NUMBER OF KITS	DESCRIPTION OF KITS	MINIMUM ORDER	OUR COST PER KIT	TOTAL AMOUNT
	Golden Praying Hands Pen	4 Kits	\$15.00	
	Smile Pen	4 Kits	\$15.00	
	Canadian Flag Pen	4 Kits	\$15.00	
	One Way (Jesus) Pen	4 Kits	\$15.00	
	Auto Safety Key Tag	4 Kits	\$15.00	
	Drug Alert Pen	4 Kits	\$15.00	
	Ecology Pen	4 Kits	\$15.00	
	Tool-Mate	4 Kits	\$11.25	
	Scatter Pins	4 Kits	\$11.40	
	Send for FREE literature!			
ENTER TOTAL KITS TOTAL AMOUNT				

Name of Group
Church or Sponsor
Address
City Province Zone
Phone (if none, write none) Active workers

ORDER WILL BE SHIPPED ONLY TO PERSON AUTHORIZED TO ORDER

Name of Person Title
Authorized to order
Home Address
City Province Zone
Phone (if none, write none) Age if Under 21

I and/or my organization agree that this merchandise is shipped on the specific understanding that it is on consignment and title does not pass until paid. I and/or my organization agree to pay for all merchandise which is not returned within 60 days.

SIGN
HERE

Signature of person authorized to order.

OFFER AVAILABLE ONLY TO BONA FIDE GROUPS (Acceptance subject to our approval and verification of information submitted - fill out ALL spaces).

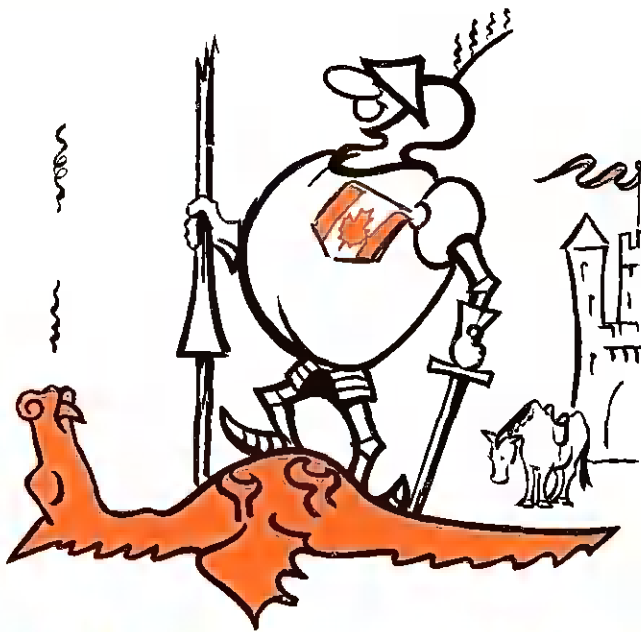
For your convenience, all orders are shipped pre-paid to you and the charge is added to your bill. However, we will enclose with your order **EXTRA FREE MERCHANDISE**, which, when sold, will **COMPLETELY PAY YOUR SHIPPING CHARGES**.

MIX PEN KITS YOURSELF!

**CHOOSE PEN DESIGNS YOU FEEL
WILL SELL BEST IN YOUR AREA!**

(Minimum order — 4 Kits. Can be assorted.)

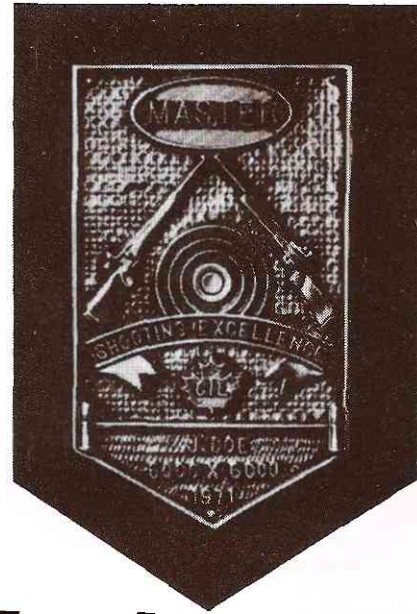




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Sporting Arms & Ammunition

stories & games

Lex Lucas was editor of *SCOUTING*, the national leaders' publication of Boy Scouts of America, from 1951 - 1965. In that time, his *Personally Speaking* column became well-known to literally millions and, according to a readership survey, was the most popular feature in the magazine. On his retirement, Boy Scouts of America chose 44 of his best-loved columns and put them into a limited-edition book to honour him. Lex sent me a copy of this book with a note saying that, sometime, I might find a use for the stories.

Our March 1972 issue contained the first of the Lucas' stories, *Under the Bridge*, and those of you who read it will, I am sure, have felt this man's great love for Scouting. The second Lucas story was scheduled for this issue and, just as we were going to press, we learned that Lex had passed away. The present editor of *Scouting*, Walt Babson, who was hired and trained by Lex, wrote this in his tribute: "No one since has compressed as much wisdom into as short a space."

We are pleased to share the wisdom of Lex Lucas with you and your boys. —JFM

EDDY THE EDITOR

While camping with the family on Cape Cod last summer, I took part in an interesting editorial conference. There were two in the conference — 10-year-old Eddy who was a neighboring camper and myself. Eddy did all the talking, and he talked with enthusiasm and conviction from his experience as a member of the editorial staff of the *Cub Reporter*, his pack's monthly paper.

"It's put together by us boys," explained Eddy, "and boy, do we have fun! We go to Mr. McClatchy's house and draw pictures and write stories and help print it on the hectograph."

Sure enough, there was Eddy's name listed among the *Pencil Pushers*. The staff consisted of a *Round-Up Chief*, *Assistant Rounder-Uppers*, *Pencil Pushers*, and *Side-Line Coaches*.

CONSTELLATION PANTOMIME

Teams are each secretly assigned a constellation from which they must pantomime its common name.

All teams are given two or three minutes to prepare and decide whether they will do it as a group or elect one of their members.

Other teams observe and points are given for the first correct answer.

Examples:

Aquila — The Eagle
Auriga — The Charioteer
Bootes — The Herdsman
Canis Major — The Great Dog
Canis Minor — The Little Dog
Draco — The Dragon
Orion — The Hunter
Ursa Minor — The Little Bear
Ursa Major — The Great Bear
Cassiopeia — The Lady in the Chair
Cygnus — The Swan
Serpens — The Serpent

This is an excellent introduction to getting to know the constellations and pantomime.

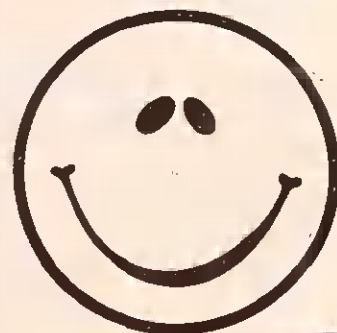
TOUCH-BOTTOM TAG

Played as regular tag except that players must keep their hands on the bottom of the pool or lake bed to prevent being tagged by "it."

29

THIS IS OUR "TORTURE SAMPLE"

ON REQUEST
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TO SEND YOU
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SHARK AND SEA SERPENT

Boys gather in waist-deep water. All but one (the Shark) form a Sea Serpent by standing one behind the other; each puts his hands on the hips of the boy ahead of him. The boy at the head of the line is the Sea Serpent's head.

Facing the Sea Serpent is the Shark who must try to dart past the head of the Sea Serpent to touch any of the boys. The line of boys forming the Sea Serpent must not be broken as they try to escape the Shark. Any one who is touched by the Shark drops out of the game. The head of the Sea Serpent tries to protect the others by swimming around and facing the Shark as much as possible.



30

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It struck me that there was a lesson in this for all of us. Boys can and do like to help run things, and they run things in a fresh, interesting way. It would have been so natural for Eddy's Cubmaster to turn to the adults in the pack, and they would have done a nice job. But, recognizing the values that come from getting boys to do it, the adults became "side-line coaches."

The same is true of much of our planning and leadership of the Scout program. It might be easier to do it ourselves, but we build boys better if we set the stage so they, the boys, do a big share of the planning and carrying through.

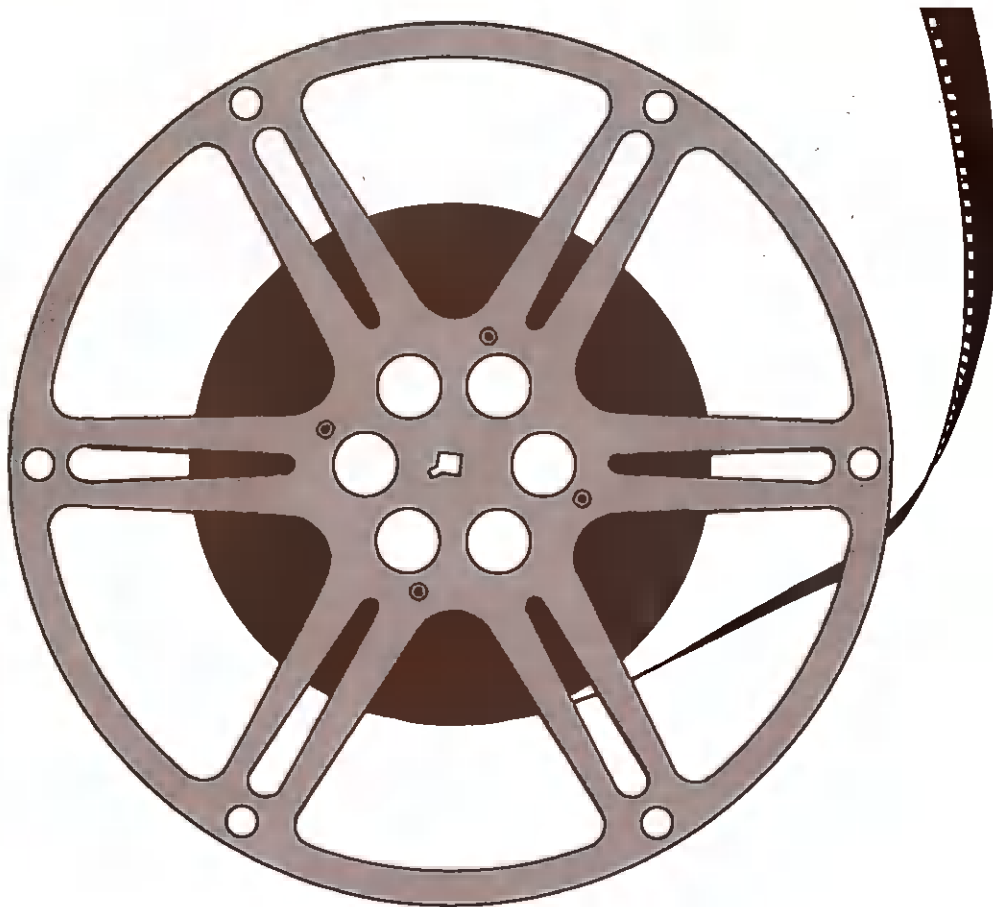
It's the hard way. Just like democracy. Most anybody can be a dictator, but helping people to lead themselves calls for real genius. The kind of genius a Scout leader has to have, because that's the only way Scouting can work and really be Scouting.

Not that we should expect the boys to have all the ideas. Far from it. Especially in Cub Scouting and even in the older boy programs, they need a lot of suggestions from us. But so much depends on the way we make our suggestions. Isn't the trick to put a problem up to them, draw out their best thinking, stir them with a bit of an idea, and see how far they can develop it before we expose more of our own plan?

The more they believe they sold us an idea, the more effort they will put into making it succeed.

Since listening to Eddy I've thought often of the many times I as a leader have failed to work hard enough to get others to do the leading. It's so easy and so natural to most of us to go ahead and do it ourselves. But when we do get boys to share the load, it's wonderful to see their enthusiasm, to hear them say, with Eddy, "and boy, do we have fun!"

— from *Personally Speaking*
by Lex R. Lucas



31

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Water skiing, Skin diving, Travel.

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