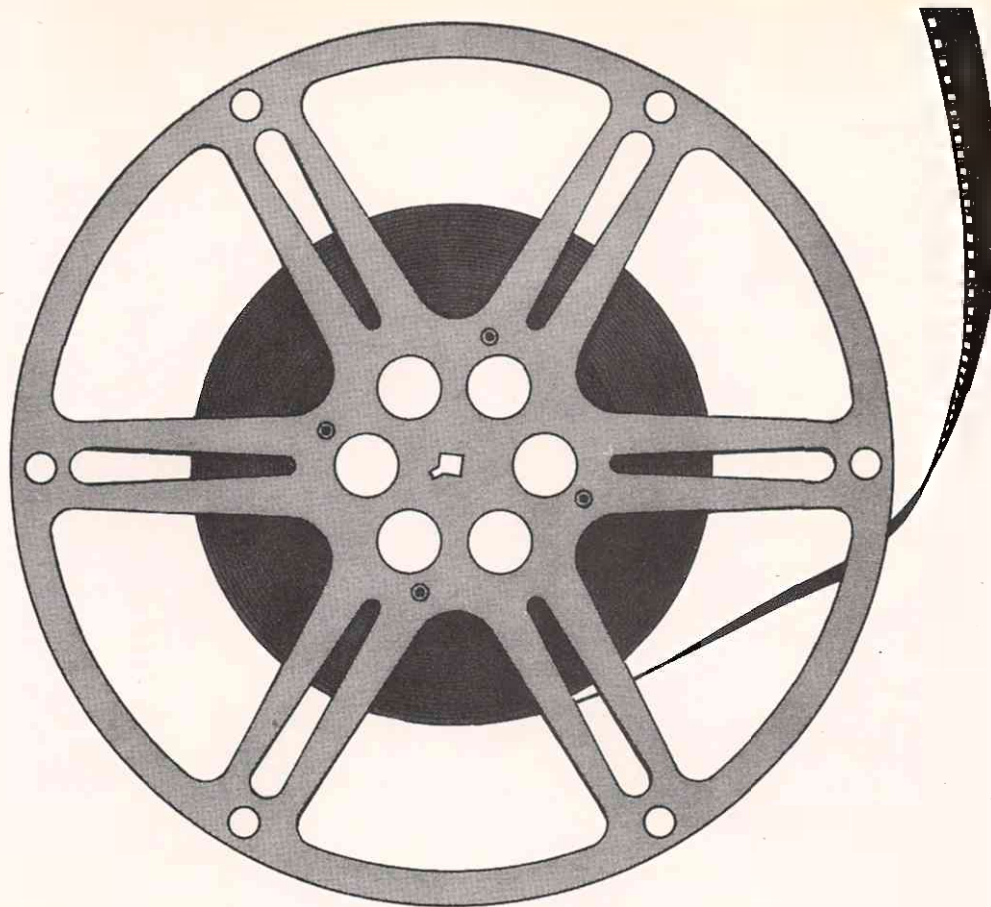


THE CANADIAN

JUNE/JULY 1973

leader





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JAMES F. MACKIE, Editor

BEATRICE LAMBIE, Assistant Editor

MICHEL PLANT, Editorial and Advertising

COVER



The Annual Meeting dinner of the National Council, Boy Scouts of Canada, was held at the Chateau Laurier Hotel in Ottawa on Friday evening, May 11. The Council was honoured by the presence of the Chief Scout, His Excellency, Governor-General Roland C. Michener and Mrs. Michener. After the formal part of the evening was over, Scouts, who were on hand to assist with the seating of guests, took advantage of the opportunity to get the Chief's autograph. An interested observer was the Provincial Commissioner of Manitoba, Dr. J.C. Menzies. For the full story, see page 4.

Photo: Proulx Brothers, Ottawa

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The 59th Annual Meeting

By J.F. Mackie

Photos: Proulx Brothers, Ottawa



The governing body of Canadian Scouting, the National Council, meets in Ottawa twice a year — in May and November — but the May gathering is especially important because at that time the annual meeting of the Corporation is held and, with it, the election of new officers for the coming year.

The highlight of this year's annual-meeting events was the attendance of the Chief Scout, His Excellency, Governor-General Roland C. Michener and Mrs. Michener at the Annual Dinner held Friday evening, May 11, at the Chateau Laurier Hotel. At the dinner, Boy Scouts of Canada officially saluted the Centennial of the Royal Canadian Mounted Police.

While Deputy Commissioner Peter Bazowski of the RCMP was the main speaker, His Excellency did address a few informal remarks to those present, prior to presenting an engraved tray to retiring National Council President John W. Sharp. The Chief Scout also presented Silver Acorns to Gerald Blackburn, former Chairman of the National Program Committee; Ernest Finlayson, former Chairman of the National Supply Services Committee, and Roy Hyndman, former member of the National Supply Services Committee.

Following the dinner, Their Excellencies joined other guests for an informal reception.

Deputy Commissioner Bazowski, who was a boy member of the Movement in Saskatchewan and more recently served at the local council level, spoke of the anniversary plans of the Force and then introduced a 30-minute, slide-and-tape presentation on the history of the RCMP.

As official representative of the federal government at the dinner, he also brought greetings from Prime Minister Pierre Elliott Trudeau. The Prime Minister's message is printed in full on page 6.

A number of important changes took place in the officers of the Council at the Annual Meeting on the Friday afternoon, the most important being the change in the office of president.

John W. Sharp of Montreal, who has guided the business of the Movement for the last two years, left his post to become immediate past president. During his two years as president, Mr. Sharp, in the company of the Deputy Chief Scout and the Chief Executive, travelled to every province in Canada, spent periods of time on the road that, added together, would exceed three months and met personally with more than 12,000 leaders, boys and local government officers and dignitaries.

His successor, Ian Roberts of Toronto, who has served as a vice-president of the National Council for the last two years, was born in Montreal and for the last twenty-five years has worked in the advertising industry. He just recently resigned as vice-president and director of a major Canadian agency to form his own advertising agency — Ian Roberts Communications Limited. The new firm will have offices in Toronto and Montreal but Mr. Roberts will continue to reside in Toronto.

His association with Scouting began in 1939 when he joined the 2nd Westmount Troop. Following ten years' service at Quebec's Camp Tamaracouta as a Scout, Scouter and staff member, he continued his involvement through countless committees, including the Montreal and Quebec Councils. He served as assistant, deputy and regional commissioner, Montreal, and assistant and provincial commissioner, Quebec.

Mr. Roberts is a former captain and adjutant, The Black Watch (RHR-Canada); a member of the McGill Graduates' Society; Governor of Crescent School, Toronto; Life Governor, Montreal General Hospital; as well as being a member and officer of many other societies and organizations.



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The RCMP provided a display of artifacts for the Annual Dinner and two of their men were present in early uniforms of the Mounted Police. Left to right: Sgt. Robert Smith, RCMP, in the original uniform; Ian Roberts, the Chief Scout; Mrs. Michener; Retired RCMP Commissioner L.H. Nicholson, former Deputy Chief Scout; Deputy Commissioner Peter Bazowski, RCMP; Sgt. Robert Stone, RCMP, whose uniform was in use circa 1877.

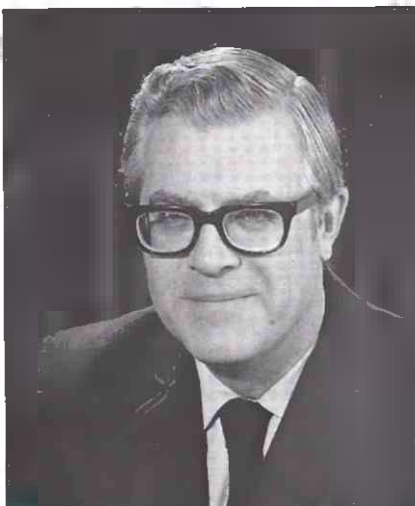
Ian and Patricia Roberts have two sons, Andrew and Timothy.

The new, first vice-president of the National Council is David A. Purves of Winnipeg. Mr. Purves is a graduate of the University of Manitoba (BComm) and Columbia University, New York (MSc-Business). He is married and has three children.

As vice-president of Inter-Ocean Grain Company Limited, Winnipeg, his principal interest is with the grain industry in Canada, including elevators, terminal operations and national grain merchandising, as well as animal-feed manufacturing and marketing in Western

(Continued on page 6)

NEW PRESIDENT & VICE-PRESIDENTS



Ian Roberts



David A. Purves



Reginald K. Groome

Canada. He also is associated with Volkswagen distributorship in the province of Manitoba.

Mr. Purves' association with Scouting began when he joined the Wolf Cubs; he later served for three years as a Cubmaster. Prior to becoming an officer of the National Council, he was President of the Manitoba Provincial Council.

A member of various business, social and recreational clubs and associations, Mr. Purves is a past president of the University of Manitoba Alumni Association and the Men's Canadian Club of Winnipeg and is presently a member of the Board of Governors, University of Manitoba. His hobbies include flying, skiing and camping.

Although new to the office of vice-president, Reginald K. Groome is not new to the National Council. He has served as a member for a number of years in his capacity as president of the Quebec Provincial Council. He is also a member of the Inter-American Committee of the Boy Scouts World Bureau.

Mr. Groome is president of Hilton Canada Ltd., and is directly responsible for all Hilton operations in this country: these include The Queen Elizabeth Hotel, Place Ville Marie restaurants, Montreal Airport Hilton, The Toronto Airport Hilton, The Hotel Vancouver and all future expansion plans, including the new Quebec Hilton which is scheduled to open this year.

A native, bilingual, Montrealer, Mr. Groome attended school, McGill University and began his business career in the field of communications in that city. Like the new president, he is a Life Governor of the Montreal General Hospital and holds membership in many recreational, social and business organizations and associations in Canada and the United States.

Reg and Christina Groome have three teen-age sons.

Returning for a third term as vice-presidents of the National Council are the Reverend Donald W. Laing of Saskatoon and J. Kenneth McKay of Toronto.

Don Laing was a boy member in Weston, Ontario, and after graduating from St. Andrew's College in Saskatoon with a Bachelor of Divinity, served a number of churches throughout Saskatchewan. He was provincial commissioner for Saskatchewan for a number of years and was chairman of the National Organization and Expansion Committee. He is married with three children.

Ken McKay has a long association with Ontario Scouting, serving as President of Greater Toronto Region and the Ontario Provincial Council. In his business life, Mr. McKay is Dealer Contracts Co-ordinator for the Ford Motor Company of Canada.

The Council also voted to recommend to the Chief Scout that Major-General William K. Carr be appointed to succeed A. Wallace Denny as Deputy Chief Scout. It is expected that this recommendation will be made on or about September 1. Major-General Carr was first vice-president of the National Council.

During the Annual Meeting, F.M. Waller, Provincial Commissioner of Nova Scotia, voiced the following tribute to the Volunteers: "We are all aware of the dedication and the service provided by the thousands of men and women in Canada who serve Scouting voluntarily on group committees, district councils, regional and provincial councils and particularly those who serve as our section Scouters.

"In order that such service may be recognized, I move that this Corporation record its deep appreciation and continued confidence in our Scouters and other Volunteer members."

The National Council Annual Report was also received and approved at the meeting and a limited supply is available to members on a first-come basis. Requests for copies should be directed to the Editor.



CANADA

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We have a chance, in Canada, of developing the kind of society which can introduce to the post-industrial world new values to replace old ones no longer valid or applicable to our age. Many new values will be - in fact, are already being - created by the younger generation which is beginning to realize that a civilization built on gain alone is not good enough. Young people are becoming more and more concerned with quality of life, rather than with quantities.

The Boy Scouts of Canada provides boys with opportunities to test themselves and the multitude of ideas about our world which are communicated to them by their peers, television, pop music, movies, in real and challenging situations. By experiencing wilderness they can appreciate the concern for Canada's ecology. By learning how to construct shelters and make fires they discover what it is like to live a simple life. By working together they know the meaning of co-operativeness.

Le Conseil national des scouts et les chefs scouts assument l'importante tâche d'aider les jeunes des années soixante-dix à devenir adultes.

Je me fais un plaisir de saluer les membres du Conseil national des scouts ainsi que les chefs scouts et de leur adresser mes félicitations pour leur excellent travail.

Pierre Elliott Trudeau

O t t a w a ,
1 9 7 3 .

Venturer Awards

Two or More for the Price of One

By J.R. (Dick) Mungham

The *Canadian Venturer Handbook* introduces the requirements for the Outdoorsman Award, beginning on page 64. The Queen's Venturer Award includes the Outdoorsman Award as an alternate requirement for Section A. The Canadian Trails Award, introduced on page 71 of the *Handbook*, demands somewhat similar requirements by two-thirds of the company membership; the Amory Adventure Award is also for out-of-doors participation by a company.

NOW...ANNOUNCING LATE NEWS...hot from the press...The Duke of Edinburgh's Award in Canada has based their new "CAMPER" syllabus, in the Hobby section of the Award Scheme, on OUR Venturer "OUT-DOORSMAN AWARD," and you heard it here first.

SYLLABUS ON CAMPING

This syllabus is for guidance only. The principle of assessment in this Section is the interest, progress and genuine sustained effort shown by the candidate during the period stipulated in the Operating Handbook. The object is NOT the attainment of any fixed standard.

FOR BEGINNERS: Bronze Stage... The candidate should—

1. Show proof of **basic** St. John First-Aid Training.
2. Demonstrate to an assessor his knowledge of the use of typical camping equipment — explaining the care of axes and hunting knives and be able to sharpen both; the use and care of Coleman-type cooking stoves and lanterns; the care and use of tents and sleeping bags and explain the type most suited to various conditions.
3. Have participated in a number of overnight camps, to a total of 30 days, at least three of which must be consecutive. A maximum of 10 days may be undertaken with his family in tent, trailer, camper, etc., but not including indoor accommodation at a cottage, motel or hotel.

FOR THOSE WITH SOME KNOWLEDGE: Silver Stage... The candidate should—

1. Show proof of St. John First-Aid Training at the "emergency" level.
2. Select a campsite; pitch and erect a tent; stow gear; select and set up a kitchen area; select and set up food-preservation area; plan, cook and serve a camp meal; gather and chop wood; start and maintain two kinds of fires; maintain bedding. Understand and explain reasons for all actions connected with the foregoing.
3. Participate in a number of overnight camps to a total of 40 days, at least seven of which must be consecutive. A maximum of 10 days (which must be under canvas) may be undertaken with the family in a tent, trailer, camper, etc., but not including indoor accommodation at a cottage, motel or hotel.
4. Assemble, display and describe winter and summer survival kits and explain their use. Explain the theory of snaring, skinning and cooking wild game, the gathering of edible roots and berries, constructing

summer and winter shelter with minimal tools. Describe and explain the procedure to follow on becoming lost in the wilderness.

FOR THE MORE ADVANCED: Gold Stage... The candidate should—

1. Show proof of St. John First-Aid Training at the "standard" level.
2. Complete the following:
 - (a) Participate in a number of overnight camps to a total of 50 days, at least seven of which must be consecutive. A maximum of 10 days (which must be under canvas) may be family camping.
 - (b) Plan, purchase, preserve, prepare and serve food for a group of at least three people on a weekend camp, also building, starting and maintaining all fires used for cooking.
 - (c) Build and furnish an igloo or winter shelter and, with a companion, live in and around the shelter for at least 36 hours. Hike, snowshoe or ski into the area in which igloo or shelter is to be located. Such trek to be at least three miles each way, carrying or sledging all necessary equipment.
 - (d) Participate in the planning, organization and conduct of a major group camp, involving no less than 50 people over a period of at least 48 hours. Prepare a written report for the assessor, describing the purpose of the group camp, the location, weather, etc., and a comment by the camp leader on the candidate's participation.

JOURNEYS undertaken to qualify in *Camping as a Hobby* are NOT to be used as qualifying journeys in the Expedition Section.

NEW Venturers, who are enrolled in the Award Scheme, may qualify for the Duke of Edinburgh's Award at Bronze level. Venturers progressing from the Bronze Award may qualify for Silver at age 15½. The earliest age at which **OLD** Venturers and Rovers may qualify for the GOLD Award is 18½ years.

Entry into the Duke of Edinburgh's Award is open to all young people and is made by obtaining a Record Book from a Scout Office or direct from the Award Office, Suite 810, 135 James St. S., Hamilton, Ont., at a cost of 50¢ each.

The HOBBY Section of the Duke of Edinburgh's Award is one of four separate sections. The others are SERVICE, in which young people have the opportunity to prepare for and give service to others; EXPEDITIONS, in which our Venturers and Rovers are encouraged to undertake a challenging journey of discovery, and PHYSICAL FITNESS, the section in which candidates take part in a planned program of physical activities. Complete details are available to company and crew advisors in the *Operating Handbook* available from the Award Office at a cost of \$1.25 each.

Scouters will be quick to realize that fellow Scouters are highly qualified to be assessors for the Award scheme.

One of the Venturer program objectives is to help youth develop through participation in a variety of challenging physical activities. Recognition, in the form of awards, can be a means to an end.



Operation Homesteader

By Sterling Tucker

In the autumn of 1972 a hundred and seventy-nine Scouts from Fredericton Region were taken back in history one hundred years. For twelve hours, on a highly successful, overnight, Wide Game, they became pioneers — farmers and early settlers of the area.

Operation Homesteader was a 24-project, 15-mile trek that began at 7 p.m. Saturday evening and finished at 7 a.m. Sunday morning. Intermittent drizzle began before midnight and turned to steady rain by 2 a.m. but failed to dampen the spirit of the adventure.

Plans had been well laid. The St. John Ambulance Association and the Citizen Band Radio Club (CBers) were on hand when the Scouts arrived at Keswick Ridge. The master chart of all projects and teams was ready. The Rev. Morris Barrs, local minister, had agreed to help Sunday morning with the Scouts' Own after the Game was completed.

Overnight Wide Games in the Fredericton area are an annual affair that began in a small way, with the idea of getting Scouting, in all groups, on the road, and involving the group committees so that all would become better acquainted. *Operation Homesteader* brought together 125 adults and 179 boys.

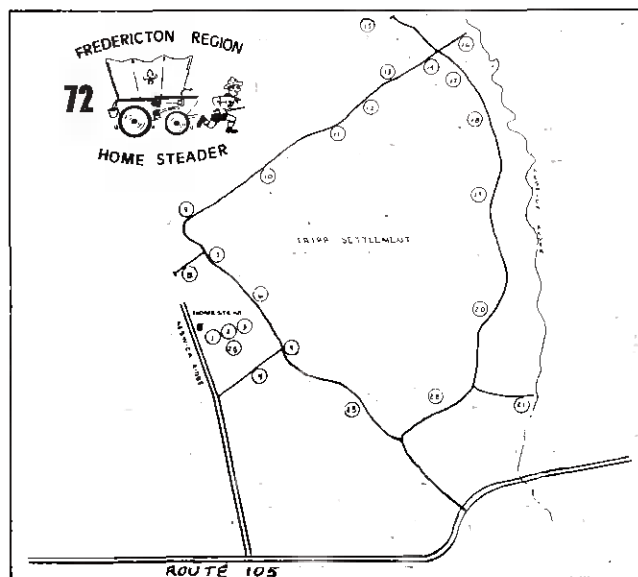
Planning started early, usually over mug-up at the spring camporee. The theme was chosen and then the staff held a brainstorming session where anything and everything concerning the theme was thrown into the pot. Sorting the ideas and putting them in workable order came later.

Projects were tentatively assigned to the various group committees, and it became the responsibility of a staff member to contact them, explain the project and obtain their consent.

Site selection was important. The ideal situation for a Wide Game of this type would be a back-country area with few inhabitants, where a hike route of 12 to 15 miles could be laid out on roads that converged to form a circular route, with approximately 24 projects laid out along this route. (See map.)

Fredericton varies the location for its annual Wide Game each year. They may return to the same site after three years. Property owners must be contacted to obtain their permission to use their land. We have found the long summer evenings are the most convenient time to make these contacts. Once approval is given, the route is laid out and projects are assigned to the sites most appropriate for each.

We have found that the last weekend in September is the ideal time for us to hold our annual Game. In our notes to project leaders, sent out about the second week of September, we stress the importance of trailers or campers for their comfort. We also keep emphasizing the importance of six to eight adults to man each project. This involves not only men and women from the group committees but section Scouters and parents. This gives them time to relax, to visit other projects, to sample such delicacies as moose steak, trout, fiddleheads, and to swap yarns and tall, tall tales.





During the second week of September, team leaders also are sent notes in which we list equipment, food and clothing that must be brought. Participants should be Scouts with at least one year's experience. Teams can be of three to five boys so that all boys from a troop can participate if they wish. The time, place and registration deadline are well noted.

Registration of teams begins at 4 p.m. and includes a handout on projects, map of the area with the location of each project, at which project they will eat, and the first project they will attempt at 7 p.m., as well as their team number and name.

For *Operation Homesteader* two teams ate at each project at 7 p.m. One team attempted that project, the other team moved on to the next project. All projects were done in a clockwise direction regardless of where a team started.



The Citizen Band Radio Club set up a unit at Homestead Headquarters and the Cbers' cars patrolled the route, visiting the projects. Each team's progress was checked constantly throughout the night by entering the scores for each team for each project on the master chart.

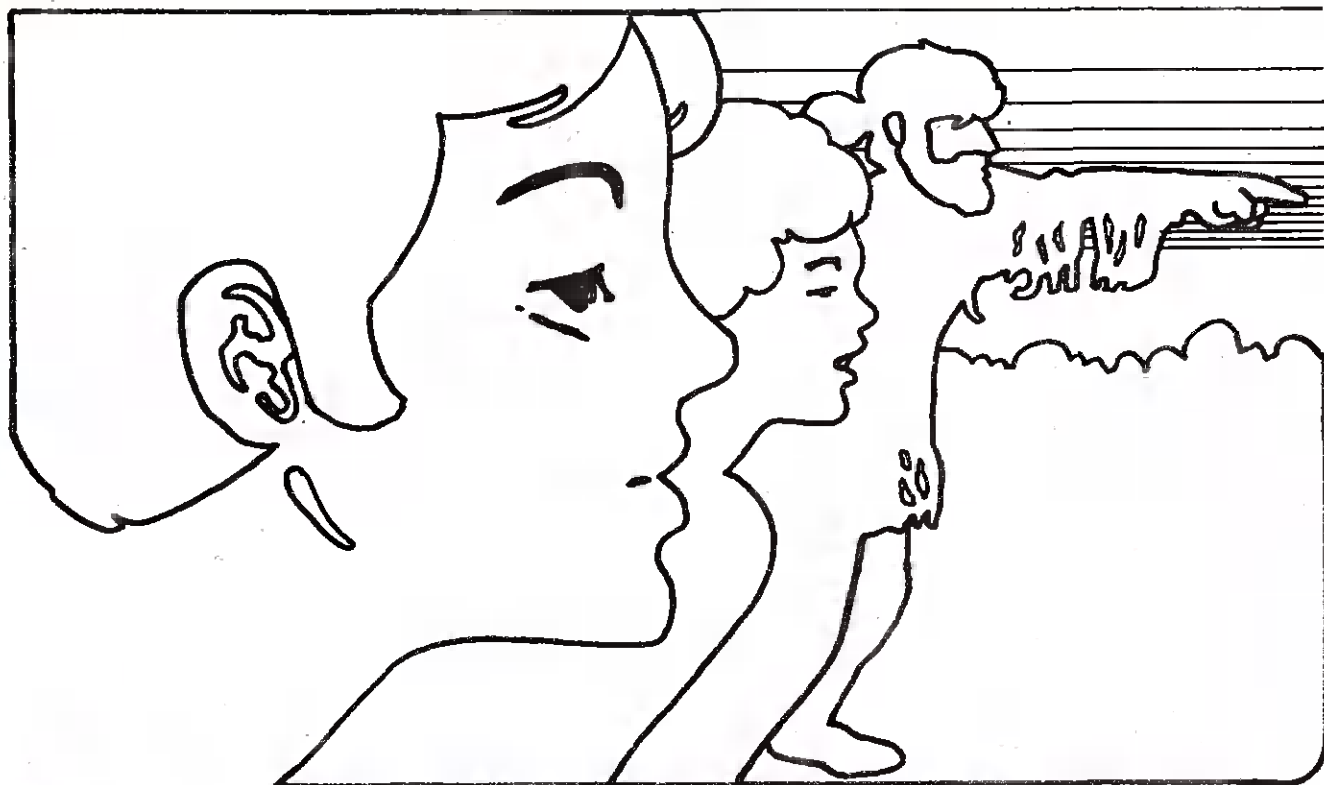
This is an ideal setup for such a Game. A team who hasn't reported to a couple of projects can then be picked out easily and an immediate search made, beginning at their last check point. With several cars working, contact can be made within minutes, anywhere on the hike route, with any project or emergency, or with the RCMP Patrol.

Keeping the master chart posted helps to cut down the time for determining the winners at the close of the Game. Most boys are pretty beat and their transportation usually is waiting, so speed as well as accuracy is important. Trophies are presented for first-, second- and third-place winners, and all boys and adults receive a crest.

Since the theme, *Homesteader*, was based on the way the early settlers of the area lived a hundred years ago, the boys found themselves milking a cow; tilling the soil; repairing harness and wagon; harnessing a horse; lighting a fire with flint and steel; taking part in a buckboard rodeo; barn raising; rescuing a hostage from the Indians; participating in a country fair; broncho busting; wood cutting; setting a trap line; storing a harvest; scalding a pig; land clearing; and preparing Homesteader Stew with all the fixings. Dinner with the Squire's daughters was a treat for all — even the adults.

The Rev. Morris Barrs added a fitting touch in the Scouts' Own on Sunday morning when he told the sleepy boys that this was "Project 25," for the Homesteaders also brought their church with them to their communities.

STERLING TUCKER of the Fredericton Region was Game Leader for *Operation Homesteader '72*. Interested councils wishing further information might contact him c/o Boy Scouts of Canada, Fredericton Region, P.O. Box 73, Fredericton, N.B.



Blazing the trail of the **PATHFINDER**

By Don Swanson

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PATHFINDER — not a particularly exciting term unless one takes the time to explore its meaning. Historically, pathfinders were those who led the way, who blazed new trails. To be the one who strikes out into the unknown, the uncharted, and leaves a clear, sure path for those who follow, takes special skill, knowledge and intestinal fortitude.

The Scout who earns the gold-level achievement award has acquired knowledge and skill, and has demonstrated them through his involvement in patrol activities. He is a "Pathfinder" Scout!

Boys working at the gold-level stage probably will be thirteen to fourteen years of age and in the grade-eight-to-nine level at school. Some will be new to Scouts while others will hold *pioneer* or *voyageur* awards.

Because of their older age, they will be able to undertake more of the details of planning their activities. Even so, the tips and information outlined and the basic approach taken in the April and May issues of *The Canadian Leader* are still valid.

Our gold-stage patrol has decided that the PL must first serve as an APL. As a result, they have elected, for three months, a PL who has had previous experience and an APL. At the termination of the PL's office, the APL will become the PL and they will elect a new APL.

During "patrol time" at the second troop meeting, the patrol discuss their plans for the coming year. They decide to plan only for the period up to Christmas and, at that time, will plan the rest of the year.

The boys "brainstorm" ideas to obtain a list of possible activities. A committee of two boys is appointed to meet with the Scouter and sort the list into some semblance of order. The committee agrees to meet with the Scouter on Sunday afternoon. At the meeting, the ideas are sorted into the following badges:

- a) Citizen
- b) Exploring
- c) First Aid
- d) Winter Scouting
- e) Campcraft

The patrol is contacted and agrees to show the bronze-stage patrol how to hoist and break the flag at the next troop meeting.

The patrol arrives fifteen minutes early for the next troop meeting and the committee reports. With suggestions from the Scouter, they decide to tackle the Citizen Badge first, then the Explorer and then Winter Scouting.

For the first patrol meeting the Scouter has worked out the program, based on the Citizen Badge, Requirement #1. A patrol meeting is held on Saturday afternoon following the troop meeting to select the alternative requirements for the three badges on which the patrol will work for the next three to four months.

The patrol meetings look as follows:

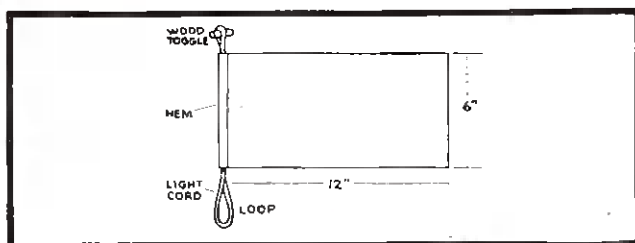
Meeting 1 September **Citizen Badge — Requirement 1 & 6 (b)**

Patrol met briefly to check their readiness to instruct the bronze patrol on the flag. Scouter had prepared eight teaching aids from small squares of cloth.

Patrol met with bronze patrol and demonstrated with actual flag how to prepare, hoist and break.

Members of the bronze-level patrol were then paired with members of the gold-level patrol. The "teaching aid" was used for practise.

The patrol utilized the application-for-membership forms, school teachers and community association to develop a list of people who might be able to help them learn how to do silk screening. A phone call and a visit



to two adults resulted in the boys recruiting an adult to assist them in silk screening twenty other flags.

During the week, each Scout agreed to obtain a coloured picture, drawing or replica of four flags other than the Canadian flag.

Meeting 2 September
Citizen Badge — Requirement 1 (20 flags)

Begin making twenty flags using the silk-screen process.

Explorer Badge — Requirement 3

Each Scout selects two items which he will make at home and bring to the patrol meeting in two weeks.

Meeting 3 October
Citizen Badge — Requirement 1 (20 flags)

Silk screen production.



Citizen Badge — Requirement 2 (a)

The Scouts holding the silver Citizen instruct the other patrol members in artificial resuscitation.

Meeting 4 October
Citizen Badge — Requirement 1 (20 flags)

Completion of silk-screened flags.

Explorer Badge — Requirement 5

Brief yarn and demonstration by Scouter. Emphasis placed on the highly volatile nature of gasoline.

Meeting 5 October
Citizen Badge — Requirement 3

Arrangements are made to visit eight of the necessary authorities (e.g., police, fire, ambulance) to learn how to meet the emergencies selected by the patrol.

Explorer Badge — Requirement 3

Patrol members bring the two items made at home.

Meeting 6 October (Saturday)
Citizen Badge — Requirement 3

Patrol assembles with a father as driver and visits

eight pre-selected authorities. The Saturday outing is terminated with a visit to a drive-in restaurant for root beer and burgers.

Meeting 7 October
Explorer Badge — Requirements 1 & 2

Brief yarn and demonstration by Scouter on light-weight equipment.

Each Scout researches from first-aid manuals and the C.S.H. how to handle two of the items listed. While this is taking place, the Scouter has arranged for a Scouter-in-training to prepare a casualty simulation with three Cubs. The patrol is sent to the park and must handle the situation they encounter.

Meeting 8 October (Saturday)
Explorer Badge — Requirement 4 (a)

Patrol meets with Scouter to plan an orienteering run. The book, *Be Expert with Map and Compass*, Cat. #20-461, is the chief resource. **Route orienteering** provides the basic approach. The afternoon is spent preparing the necessary equipment.

Meeting 9 November

Patrol meets at local park.

Explorer Badge — Requirement 5

Working in pairs, supper is prepared using pressure stoves.

Explorer Badge — Requirement 6 (b)

Plaster casts are made of several animal and bird tracks.



Meeting 10 November
Citizen Badge — Requirement 7

Patrol assists local service club sorting pocket books for the sale.

Continued on page 12)

Meeting 11 November (Saturday)
Explorer Badge — Requirement 4 (a)

"Orienteering run" set up in a.m. Troop participate in afternoon.

Meeting 12 November
Citizen Badge — Requirement 5

Patrol members pair up and select two of the areas listed. Where possible, projects are to be completed and a report presented to the patrol in three weeks.

Explorer Badge — Requirement 7

Two teams are formed for the 20-mile hike. Each team to be given a separate route.

Teams prepare equipment lists, menus and plot routes on maps provided by the Scouter.

Meeting 13 November (Friday, Saturday, Sunday)
Explorer Badge — Requirements 1, 6 (b), 7

Patrol assembles Friday night. Kit checked by Scouter. Patrol teams handed sealed instructions. While on the hike, the teams must collect enough animal-track casts to complete their collection.

Patrol driven to departure point and teams leave on their hike. Patrol to be picked up Sunday afternoon by the Scouter.



Meeting 14 November
Explorer Badge — Requirement 7

Patrol members turn in logs to Scouter.

Citizen Badge — Requirement 4 (d)

Patrol attends a concert presented by the various nationalities in the community. A discussion on the music and folk dancing is held with two of the concert organizers.

Meeting 15 November
Citizen Badge — Requirement 7

Service project for sponsor.

Meeting 16 December
Citizen Badge — Requirement 5

Patrol "pairs" present reports to the patrol.

Meeting 17 December (Saturday)

Citizen Badge — Requirement 7
Explorer Badge — Requirement 6 (a)

Arrangements made with local council to clear two patrol sites at the council camp.

Clearing will require the felling of some small timber. Those suitable for use as "spars" to be limbed and all remaining to be cut into firewood lengths.

Our patrol has reached the point where we can pause to examine its progress. Some work still remains in the Citizen Badge. With the completion of the weekend clearing, they will have "demonstrated" axe and saw and, as a result, will receive their Explorer Badge. At the next patrol meeting they will begin work on the Winter Scouting Badge.

The patrol is a little behind in its plan if it had hoped to have the three badges completed by Christmas. Even so, it will undoubtedly complete "blazing the trail of the pathfinder" by the time of the group banquet in the spring. Here, with heads held high and a feeling of a task well done, they will join the ranks of the PATHFINDERS.

Let's turn our sights for a brief moment and see how all of this patrol activity fits into the troop.

The patrol is the operational unit but the troop provides the identity. Each of the patrols we have been observing during the past three issues is part of a troop.

The troop is a typical one: it meets once a week and is composed of three patrols; there are two adult Scouters and two Scouters-in-training.

The two adults usually work with the silver- and gold-level patrols. One Scouter-in-training is assigned to the bronze-level patrol. The second one works with one of the adults. This is done on a rotation basis. The troop Scouter meets with the two Scouters-in-training after each troop meeting and they discuss what happened in the patrols.

The troop program format is pretty basic, with a minimum amount of time spent on troop functions. Each PL collects dues and records attendance in the *Scout Counsellor's Record Book*. The information is transferred to a master book containing 8" x 11" Scout record sheets (Cat. #25-413), accounting forms and an attendance record. This task is assigned to one of the Scouters-in-training.

THE TROOP-MEETING FORMAT

Time	Activity	Responsible
7:00	Patrol corners	APL



	Dues; attendance Horseshoe and flag break Inspection (names placed in hat and PLs draw patrol to inspect)	Honour Patrol PLs
7:10	Game	S-in-T
7:20	Patrol meetings	Scouters
8:50	Horseshoe Announcements Scouter's "five"	Troop Scouter
9:00	Flag down Scout silence Home	

Using the format outlined, let's sketch three troop meetings in detail.



TROOP MEETING September (Fourth week)

*Time	Activity	Responsible
6:30-7	- Scouters arrive and open hall - Honour patrol arrives; sets up hall for meeting: clears chairs, tables; prepares flag for breaking; places table for Scouters - Patrols arrive; set up corners; obtain record books from Scouters - Names drawn for inspection	Troop Scouter PL PL & APL Scouter
7:00	Dues collected Attendance recorded	APL APL
7:03	Horseshoe	S-in-T
7:04	Inspection (berets and personal record book)	PLs
7:06	Flag break	Honour Patrol
7:07	Record books and inspection "points" turned over to S-in-T	
7:09	Game: Crab Soccer — Troop formed into line with hand signal and Scouts call out, "1-2, 1-2, 1-2," etc. 1 form one team; 2 form second team	S-in-T
7:20	Patrol meetings: (see Meeting 1 for each patrol)	
8:55	Re-assemble in horseshoe Brief Scouter's "five"	Troop Scouter
8:59	Flag down Scout silence Home	

TROOP MEETING October (fourth week)

*Time	Activity	Responsible
6:30-7	Scouter arrives and opens hall	Troop Scouter

- Patrols arrive and complete usual preparations PLs & APLs
- Scouter initiates game of **Keep Away** with a medicine ball (no body contact allowed and ball cannot be held longer than the count of three or it is forfeited to the opposite side) S-in-T
- Cubs arrive for gold-patrol exercise; S-in-T takes them to the park

7:00	Horseshoe Flag break Record Books turned over to S-in-T	Honour Patrol Honour Patrol
7:05	Game: Floor Hockey ; troop divided into two teams	Scouter
7:15	Patrol meetings: bronze #6; silver #8; prepare for troop demonstration; gold #7	
8:30	Bronze- and gold-level patrols assemble for demonstration by silver-level patrol	Scouter & PLs
8:55	Scouter's "five"	
9:00	Flag down Scout silence	

TROOP MEETING

December (first week)

*Time	Activity	Responsible
6:30-7	Scouter arrives and opens hall Patrols arrive; collect dues and complete usual arrangements	Troop Scouter PLs & APLs
7:00	Horseshoe Inspection (neckerchief and sash) Flag break	Honour Patrol PLs Honour Patrol
7:05	Presentation of badges to silver patrol	Scout Counsellor
7:10	Game: Folk Ball (<i>Games Galore</i> , p. 50) (This game is also known as "Prisoner's Base")	
7:20	Patrol meetings: bronze #13; silver #14; gold #16	
8:50	Patrols assemble into horseshoe Announcements (Christmas party)	Scouter Troop Scouter
8:55	Scouter's "five"	Troop Scouter
9:00	Flag down Scout Silence	Honour Patrol

*Times are for guidance only.

No apologies will be offered for the emphasis on badges. The intent has been to assist in using the badge scheme as a tool for programming. It matters little whether a Scouter interests a boy in a badge and that activities which are fun result, or that a boy gets involved in activities which are fun and, as a result, earns a badge. The important thing is that Scouting is **FUN AND ACTION** — with frequent recognition for achievement.

Each of the paths outlined should take only about a year. Drop me a line and share your chartings. They will be shared with Scouters through *The Canadian Leader*.

Don Swanson
Director, Scout Program
P.O. Box 5151, Postal Station F
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K2C 3G7

Imperial[®] 22 Shoot to win contest!

You could win* one of 300 4-Power Rifle Scopes!

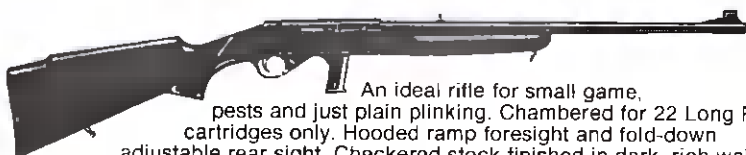
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Contest runs from April 16 to July 16, 1973.

*Read rules and regulations, available at participating dealers.

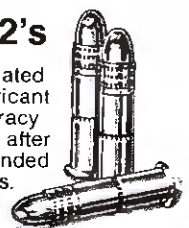
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Sporting Arms and Ammunition



Weather Forecast Three

By J.A. (Al) Craig

In *Weather Forecast One* (April) we quoted the old saying, "Everyone talks about the weather, but nobody does anything about it."

While they can't change the weather, a vast army of meteorologists, scientists and observers around the world faithfully record, plot and predict weather conditions on a regular basis.

"Synoptic Time!" is the call to 2300 stations across Canada who faithfully, four times a day, seven days a week, fifty-two weeks a year make their observations and feed this information to central locations for compilation of weather forecasts and maps. Many of these observers are volunteers who, because of their interest in science, gladly put up with the strict schedule to make their contribution.

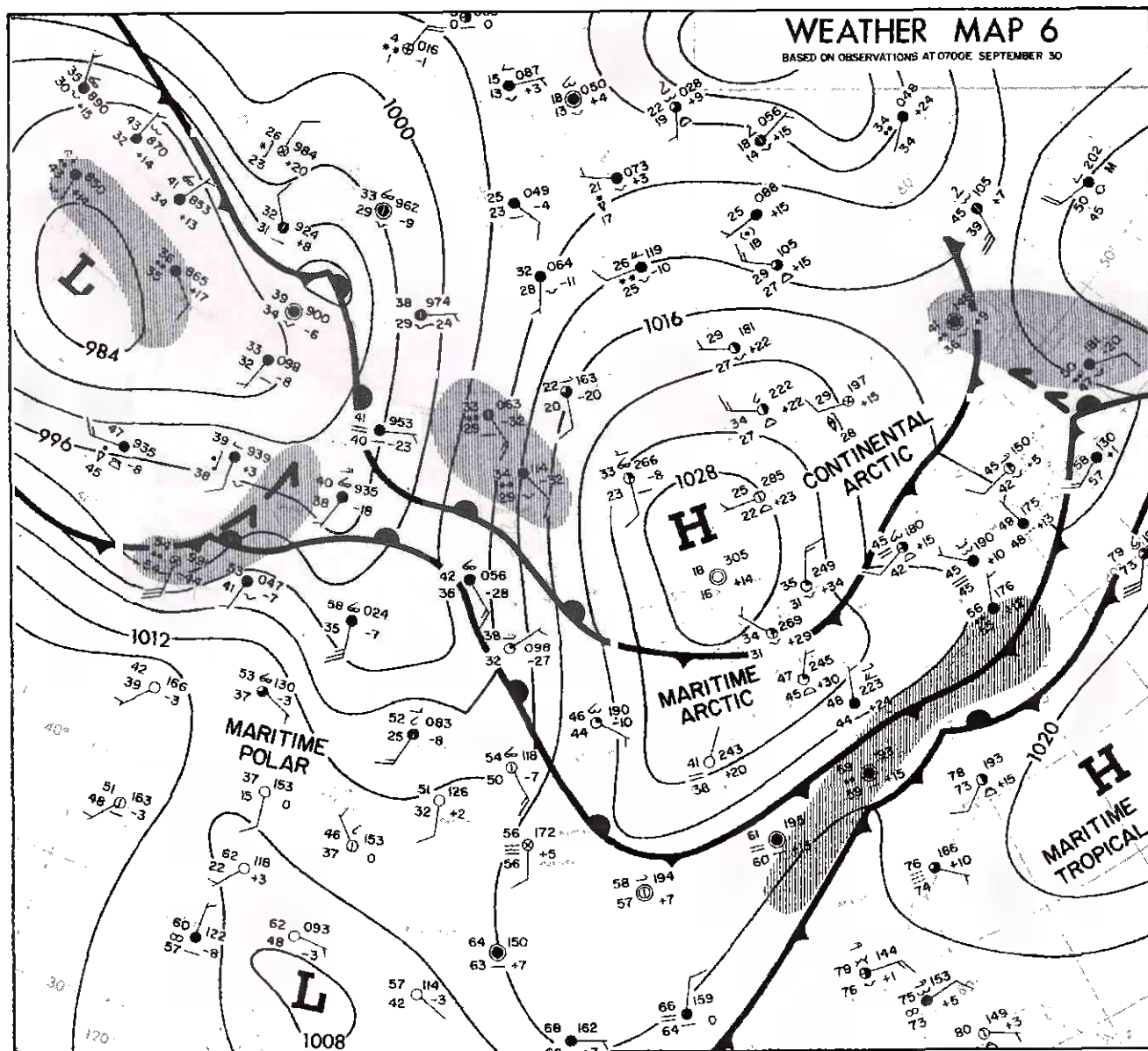
About seventy-five stations in Canada make observations every six hours of the speed and direction of the

upper winds. Highly trained observers, using special equipment — balloons for observations up to 20,000' and radar for observations up to 50,000' — calculate this vital data. Balloon observations are called "pibals" (a contraction of "pilot balloons") and radar observations are called "rawins."

Thirty-five stations in Canada also make twice-daily observations using a radiosonde — a very large balloon which carries aloft an ingenious radio transmitter. This transmitter sends back the temperature, pressure and humidity continuously as it soars above the earth.

All this multitude of data is drawn on a map by plotters from which forecasters interpret the map and can predict the weather in any locality for the next 24 hours.

Here's what the result of all this data looks like on a sample weather map.

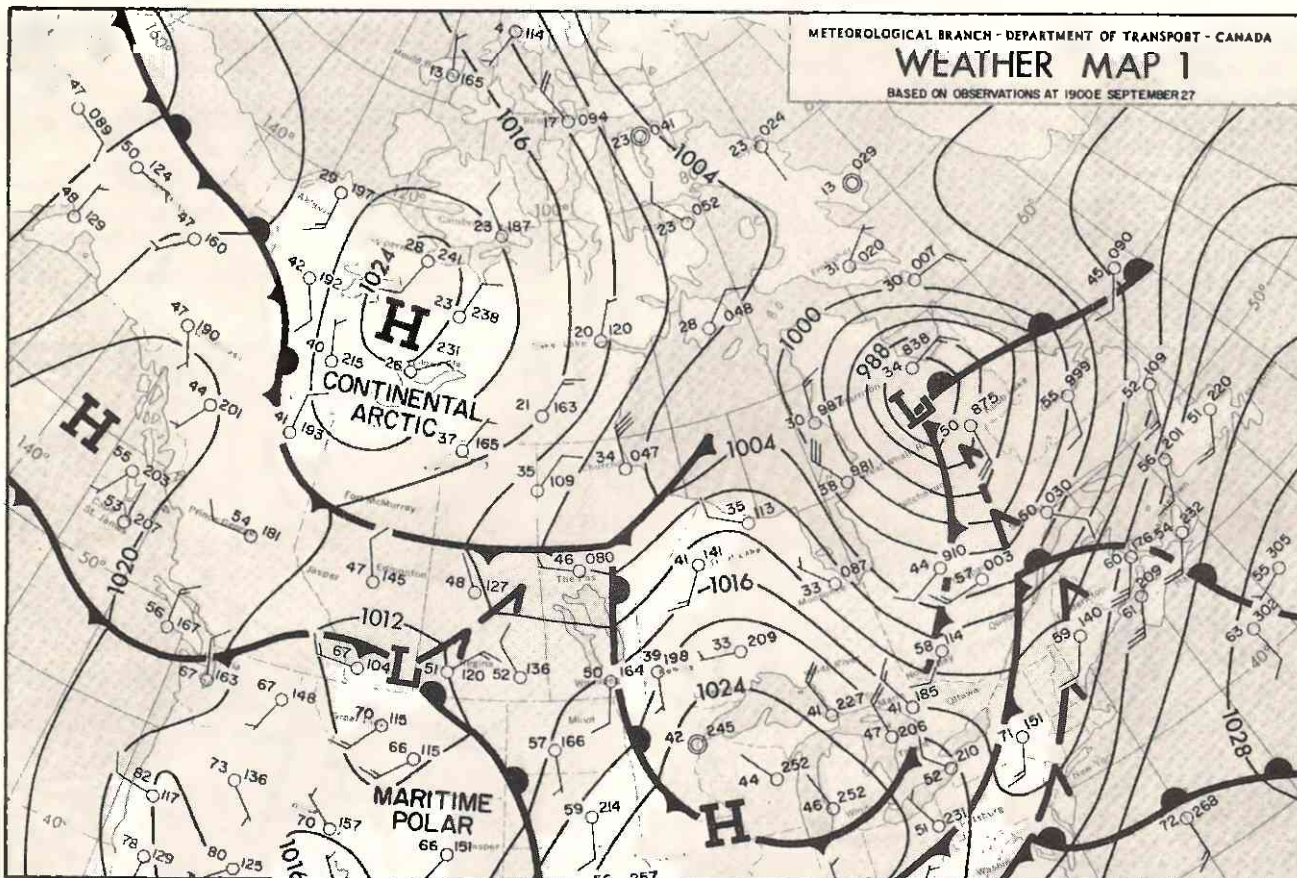
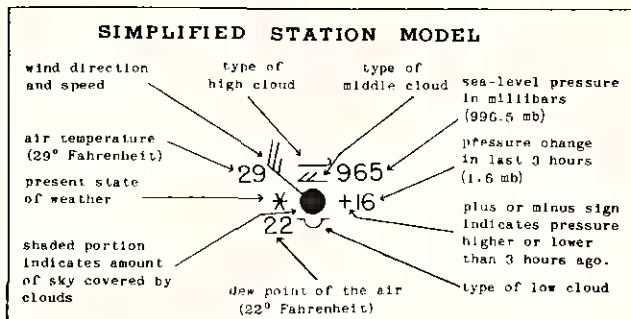


(Continued on page 16)

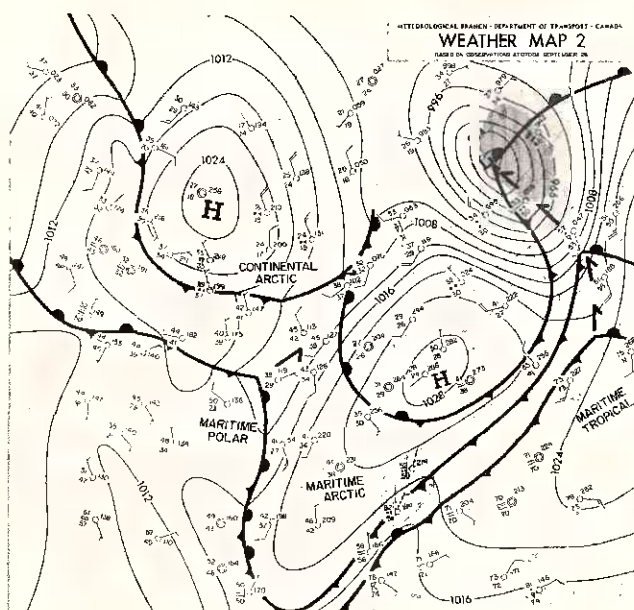
Look's complicated, doesn't it?

Detailed study will soon show the areas of high (H) and low (L) pressure; shaded areas of continuous precipitation; types of air masses affecting the weather; cold and warm fronts; isobars — lines that join locations showing the same barometric pressure and the coded symbols showing the weather conditions at each recording station.

All of this detail, because of its sheer mass, must be plotted in code. As you become familiar with the coding breakdowns, shown below, the weather map will become much easier to read and interpret.



16



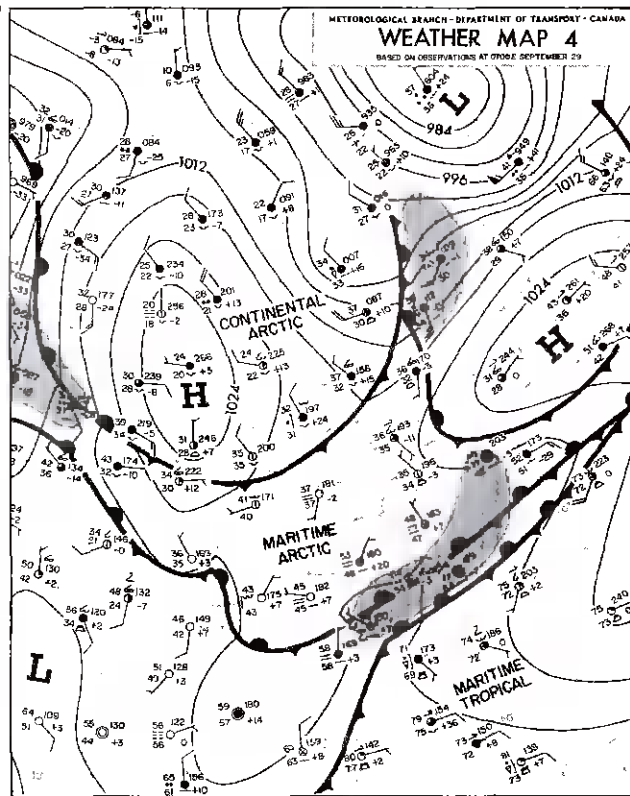
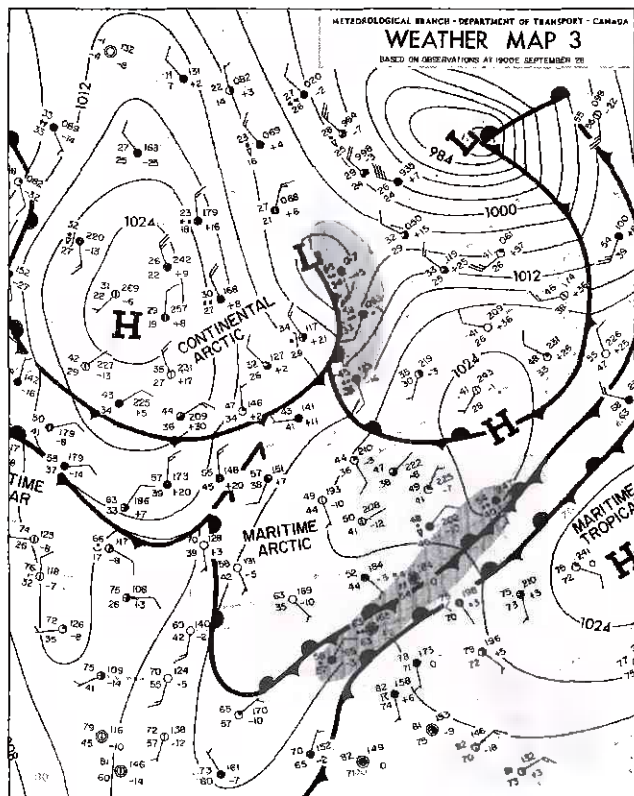
PRESENT STATE OF WEATHER
(Selected list of most frequently used symbols)

N.B. A bracket to the right of the symbol means: occurred during last hour, but not at time of observation.

⋄	intermittent light drizzle	⋄	intermittent moderate snow	(≡)	fog in sight
⋄⋄	steady light drizzle	⋄⋄	steady moderate snow	≡	fog
⋄	intermittent light rain	⋄	light or moderate snow shower	⋄	moderate thunderstorm
⋄⋄	steady heavy rain	≡	mist	⋄	light thunderstorm with rain
⋄	light or moderate rain shower	<	lightning	⋄	smoke

FRONTS, ISOBARS, ETC.

H	centre of high pressure	warm front	—
L	centre of low pressure	cold front	—
1016 1020	isobars - lines joining places of equal pressure	occlusion	—
Maritime Polar	type of air over region	stationary front	—
	area of continuous precipitation	trough	—

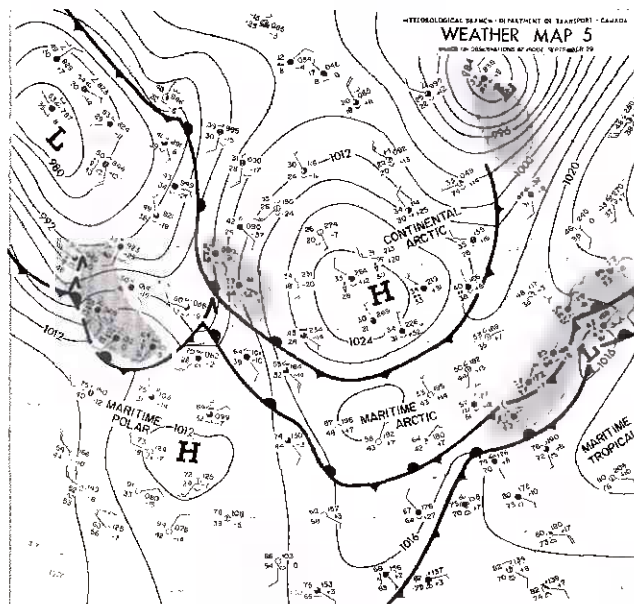


SKY COVER

0		Absolutely no clouds	5		5 / 8
1		1 / 8 or less	6		6 / 8
2		2 / 8	7		7 / 8
3		3 / 8	8		8 / 8 (overcast)
4		4 / 8	9		sky obscured

MAJOR CLOUD TYPES

HIGH CLOUDS base above 20000 ft.					
MIDDLE CLOUDS base between 6500-20000 ft.					
LOW CLOUDS base between 0-6500 ft.					

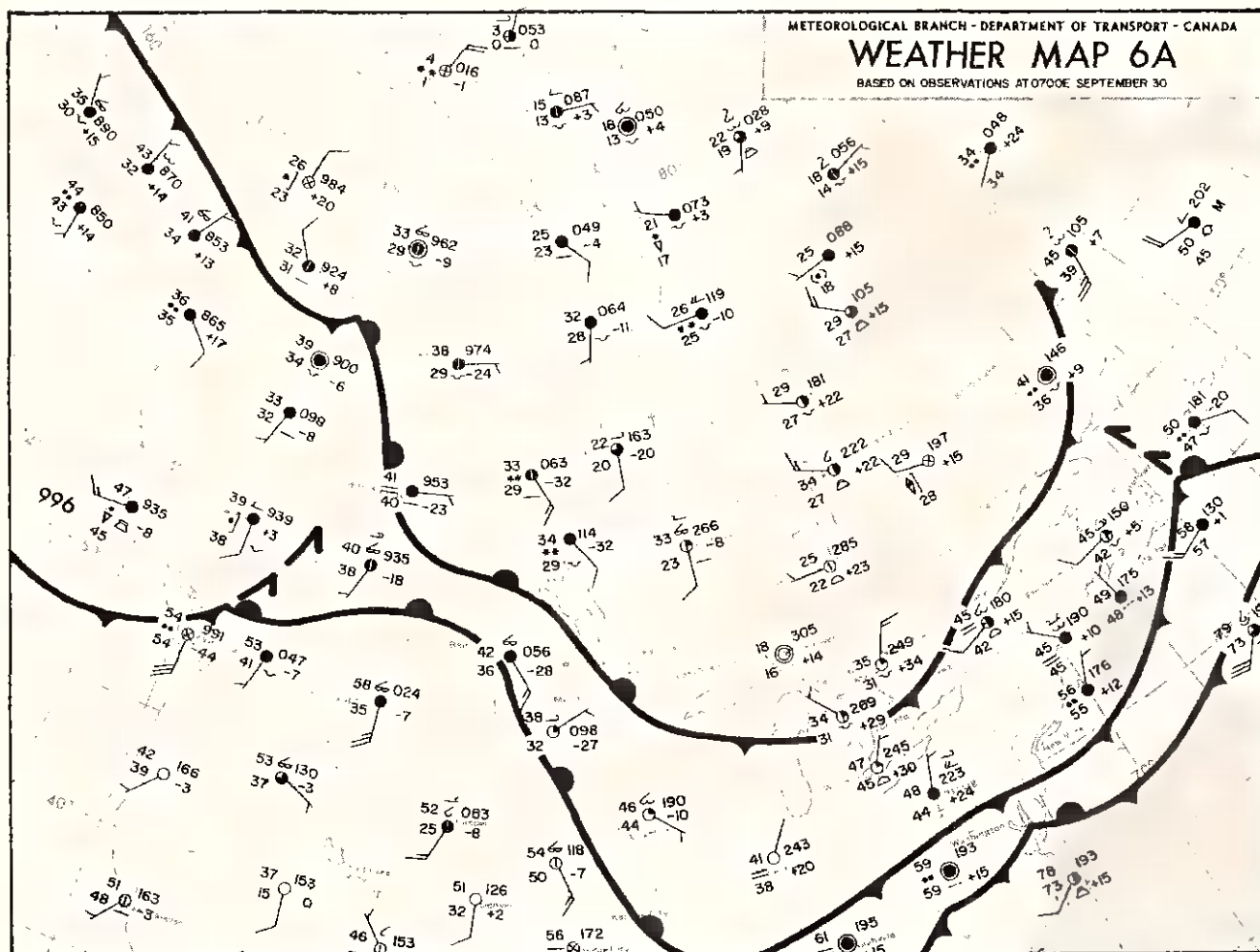


WIND SCALE

SPEED (knots)	SYMBOL	SPEED (knots)	SYMBOL
1 - 2		38 - 42	
3 - 7		43 - 47	
8 - 12		48 - 52	
13 - 17		53 - 57	
18 - 22		58 - 62	
23 - 27		68 - 102	
28 - 32		103 - 107	
33 - 37		108 - 112	

NOTE: A circle around the station location indicates calm wind.

(Continued on page 18)



WARM AND COLD FRONTS

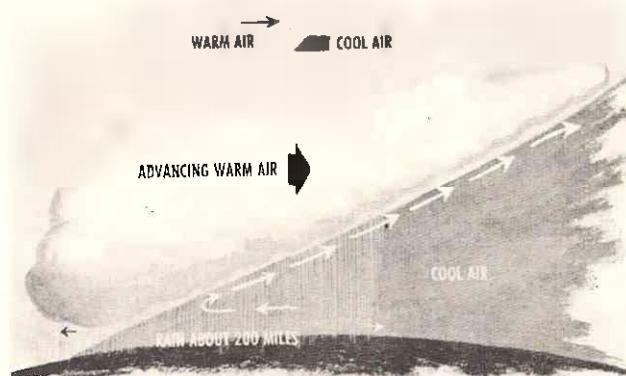
On Weather Map 6 you can easily identify the fronts affecting the weather by referring to the chart FRONTS, ISOBARS, ETC. which shows you how warm and cold fronts are shown on the map.

A front is just the leading edge of a high- or low-pressure system. It gives the weather observer a timing point at which he can predict the arrival of the high or low at a given locality. He can't very well predict the arrival of the entire air mass, which might take several days to pass over. It also gives him the location of changing weather — rain, winds, snow.

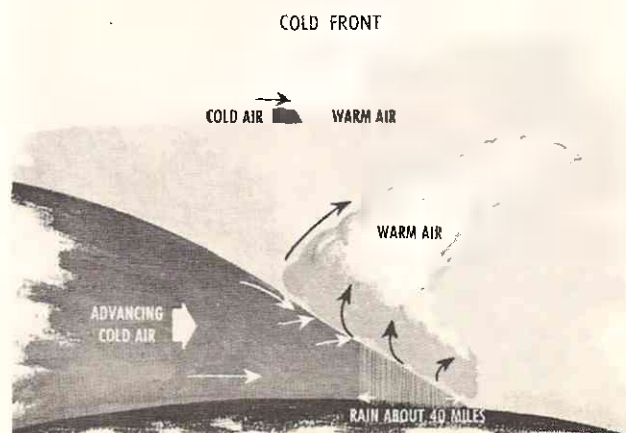
A warm front and the air masses behind it usually travel from southwest to northeast. Most cold fronts move from north to south or northwest to southeast.

When a cold front approaches a warm air mass, the cold air wedges under the warm air and lifts it rapidly. As the warm air rises, it is cooled by its reduction in pressure, much like the cooling of air as it is released from an inner tube. This rapid cooling of warm, moist air soon lowers its temperature to the dew point and causes rain or snow along the front. Sometimes severe or even violent storms occur but not of long duration.

The approach of a warm-air mass toward a cold one is a slower process. The warm air, being much lighter, slides upward over the cold air at the same time that the cold air retreats slowly from the warm-air mass. There is plenty of warning when a warm front is coming. High, wispy clouds and sun and moon halos precede hazy, high clouds. Finally, there's a long rainy period, which may include some thunderstorms as a starter and may last for several days.



WARM FRONT



COLD FRONT



STOP PRESS — The following is an excerpt from a letter received from John Sweet on June 1: "...I am feeling more than a little unwell at the moment, having topped off a (mild) heart attack with some sort of virus infection ...For this reason my next article may be a little later in arriving...I'd be most grateful if you would let me know how much time you can allow me, so that I can devote my whole attention to feeling poorly and stop worrying about the possible disastrous effects on the sale of your excellent magazine if O.T.L. fails to appear." To John, from all of his Canadian readers, best wishes for a quick and complete recovery.

EXPERIMENT AND RESEARCH DEPARTMENT

- Hold a patrol-corner competition to see which is most successful in transmitting identifiable signals by vibration which can be picked up by sense of touch only — e.g.: along a taut string held between the teeth — blindfolds and earplugs being used to cut off the operators from normal means of communication.
- Issue litmus paper to patrols and get them to collect soil samples from different locations and test them for acidity.
- Electrify a sheet of brown paper by heating it and then rubbing briskly with a clothes brush. On a polished surface scatter scraps of newspaper like snowflakes and hold the brown paper at a height of about six inches above it. Note what happens. Sensational!
- Stretch a taut line between two fixed points and suspend a series of pendulums, only two of which are identical in both weight and length. Set one of this pair swinging and note what happens to the others. What is the explanation?
- Show your patrol leaders the interesting tableau at the foot of the page and ask them to say what will hap-

pen to the chap leaning nonchalantly against the birch tree if the other ten start shoving their full weight with arms kept rigid. When they have answered the question to their own satisfaction, get them to set up the tableau and try it for themselves.

The time may be ripe to tell you about OPERATION GAUNTLET (sometimes dubbed "The Gurney Scheme" in honour of its originator) which has been going well in various parts of the world in recent years.

The idea is that "challenges" are sent out at monthly intervals to all patrols in the area of the operation, without requiring them to go through the formality of "entering." The challenges are all concerned with practical Scoutcraft at patrol level. One month, for instance, the theme might be "Adventure" and PLs would be invited to take their boys on some slightly off-beat expedition which, without the stimulus of the challenge, they would not have dreamed of attempting — e.g.: "Cook a barbecue meal on an open fire out of doors, at least a mile distant from the Headquarters and persuade someone other than a Scout to sample it. Tape record his (or her) remarks."

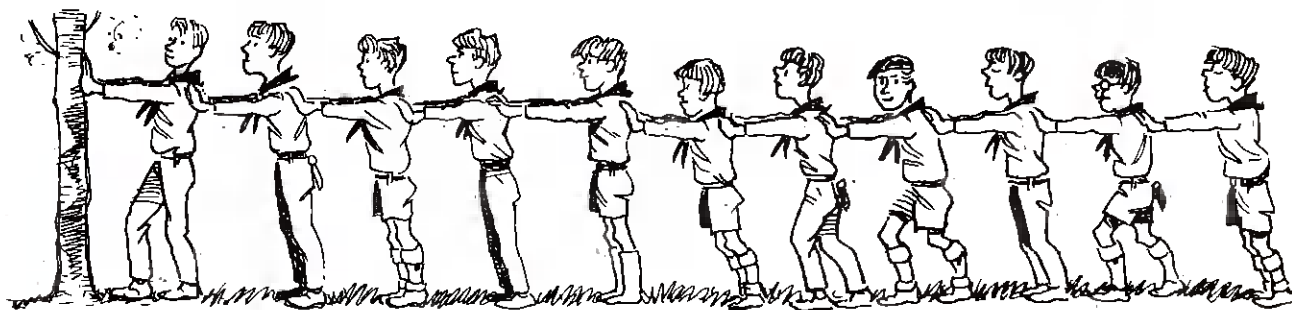
Other monthly themes included Pioneering, Exploration, a Service Project, and "Potted Olympics" in competition with a rival patrol. At the same time, the Scouts involved in the Operation were called upon to prove that they were persevering with orthodox Scout training by knocking off a few more basic tests. Various certificates, woggles, pennants and plaques were on offer and, although a busy secretariat and some considerable expense was called for, the undoubted success of the enterprise in terms of practical Scouting made it all seem well worth while, especially to those who hadn't been called upon to do the work or foot the bill.

There may be an idea in this for you, too.

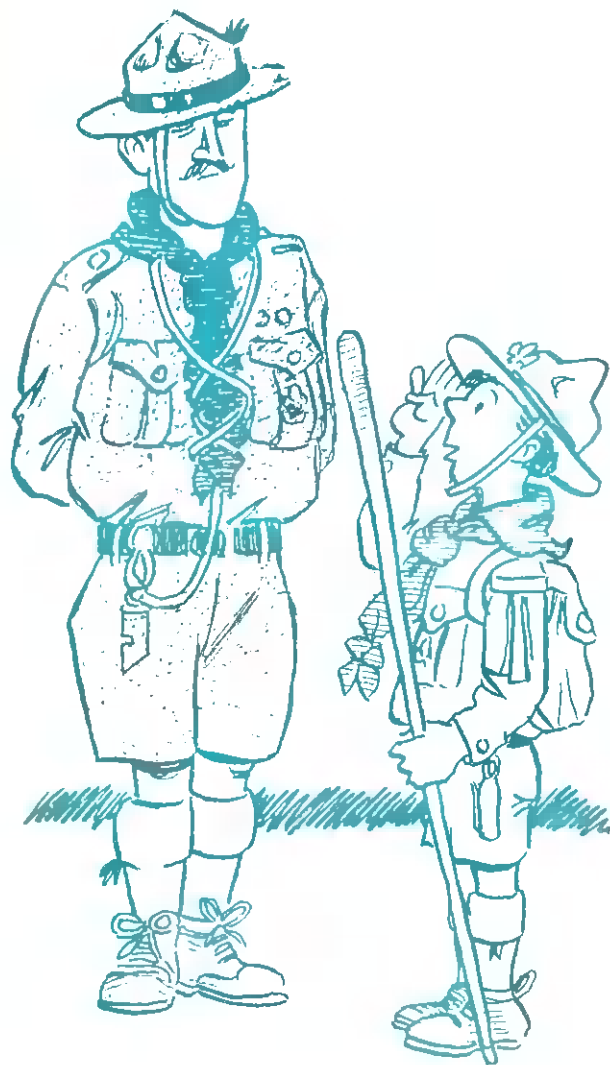
Your patrol leaders might like to know that transparent sticky plastic is ideal stuff for registering fingerprints. All they have to do is to make a heavy splotch with a soft pencil on some cardboard, then rub their fingertip in it until it is evenly coated and press it firmly on the tacky side of the plastic which can then be stuck down in the ordinary way, thereby preserving the evidence for all time.

FORGOTTEN GAMES NO. 6

Players in two concentric circles facing inwards. Inner circle join hands as for an exciting game of "Here We Go Round the Mulberry Bush." Players in outer circle stand in gaps, with one hand on shoulder of neighbouring players in front of them. At signal, all bounce around lightly on toes. Man in charge calls, "One up!", "Two up!", "Two down!" and so on, and outside players have to bounce "up" (in clockwise direction) or "down," as the case may be, the number of spaces indicated. Very energetic. A real killer, in fact. Just the job for taking the steam out of the troop.



(Continued on page 20)



When Scouters were still called "Sir."

Many years ago (before your time), when Scout leaders were still called "Sir" by their faithful followers and "Green Grow the Rushes-O" was top of the pops, a favourite activity with us in the north of England was called "Indoor Mountain." Scouts in stocking feet were roped together in parties of three (this involved the making of two bowlines and one alpine butterfly) and were required to traverse the north wall of the troop room without touching the floor at any point. Some of the pitches were fairly easy, others moderately difficult. At one point, for instance, you had to "back up" a sort of "chimney" between the store cupboard and the corner of the room, then do a bit of potholing along the top of the cupboard before swinging from one rafter to the next by way of the top of the slow-combustion stove. A sheet of asbestos had been provided by our thoughtful and considerate Scout leader, but you had to be pretty nippy, especially if you had holes in your stockings.

We were reminded of this long-forgotten activity by a letter from a Scout leader in Essex, England, who has just been making good use of the rafters in his own headquarters to build a sort of high-level suspension bridge from one end of the troop room to the other. The enterprise, he says, entailed many interesting technical problems and some personal risk, which his boys very much appreciated.

You might like to have another look around your own home-from-home in case you are overlooking any similar adventurous opportunities.

TROOP ROOM PROBLEMS NO. 6

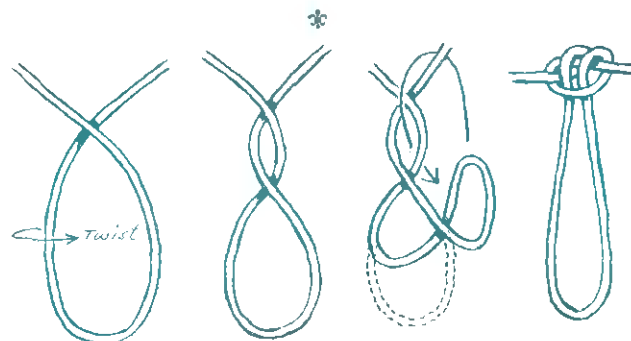
Two freight cars have been parked in a loop line off the main railway track, one on either side of a low foot-bridge under which the cars may pass, but which is too low to take the shunter's engine.

The shunter is faced with the task of reversing the position of the two cars in relation to the foot-bridge. How should he proceed?

(The answer will be found at the bottom of page 21.)

Our note in the February issue about the most northerly Scout troop in the Commonwealth brought a quick comeback from an old friend in B.C. You may remember we reported that twenty-two years ago the troop in Tuktoyatuk in Arctic Canada consisted of three members, Noah Neyaviak, William Nasogalvik, and their Scout leader, Miss Dorothy Robinson, a teacher at the Mission School, "Where are they now?" we asked. Well, Noah and William are still unaccounted for but, by a remarkable coincidence, Miss Robinson has just returned to Canada after a lifetime of service to the church in various parts of the world, finishing with a long term in the Sudan. We are just in time to send our warmest fraternal greetings to a distinguished fellow Scouter and to wish her well in whatever she does in the future.

As for our old friend, Jack Thirgood, we knew him first as a patrol leader in our rival troop, the 1st Whitley Bay, during World War I when we were involved together on weekend work-parties into the Forestry Commission estates in the wilds of our native county, Northumberland. Being a singleminded lad, Jack decided to take up forestry full-time and, after knocking about the world in the interests of silviculture, he has finally come to roost in the Faculty of Forestry of the University of British Columbia. It does us good to reflect that we may have played some small part in the build-up of what has undoubtedly been a most adventurous and rewarding career.



The Alpine Butterfly

Talking of communication, or rather the lack of it, we were given a striking example of this the other day while on a pastoral visit to a patrol-leader training course in a small country town in East Anglia. We had arrived on the scene full of professional zeal, determined to give of our best for the good of the cause. The candidates themselves were all men of vast experience. Most of them had been patrol leaders or APLs for at least a fortnight, Sundays included, and they were obviously just as intelligent as any equivalent bunch in any other part of the Scout-speaking world. The purpose of the exercise was to train them in the rudiments of leadership as practised in our great Movement.

In a few well-chosen words we explained what we were about to do.

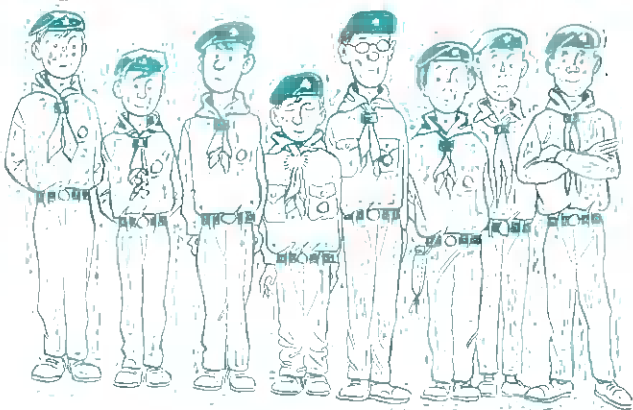
"We will call up the patrol leaders," we said, in the clear, ringing tones we always employ when feeling a

little unsure of ourselves, "and give them a simple instruction. They will then return to their own patrols and pass on the instruction so that the patrol as a whole can carry it out. The first patrol to do so will score ten points. Understood?"

They gazed at us blankly. Nobody spoke. Had we addressed them in some foreign tongue they could not have looked blanker.

So we repeated the instruction and called up the PLs.

"Pick up four knotting ropes from the QM. Join them together with three different but appropriate knots, and try to rope in another patrol. Understood?"



All Men of Vast Experience.

Again they just stood there. Then one of them, bolder than his fellows, nodded. The others followed suit. We repeated the instruction, reminded them that this was a patrol activity, and yelled, "Go!"

You can guess what happened.

As one man, those three patrol leaders made a beeline for the QM, grabbed armfuls of rope and, while their lads stood watching patiently, started knotting them madly together all by themselves. They then yelled to their men to grab the lines, which they all did, still completely clueless, and — well, if you have ever stirred an ants' nest with a stick, you will have the picture.

Still, they seemed to be enjoying themselves in a dim sort of way. We waited until they were all beautifully entangled in their own ropes, then called the patrols to order, gave them the hand signal to get back into file (for we are sticklers for the old spit-and-polish on occasions such as this), and when they were all comfortably at ease, repeated the general instruction we had first given.

"Any questions?"

Silence.

"Right! Patrol leaders here for the next instruction."

We won't bore you with all the details, but halfway through the next activity we called a halt, summoned one Scout at random from each patrol, and asked them, independently, to tell us what they thought they were supposed to be doing.

Not one of them had the faintest idea.

There had, in fact, been a total breakdown in the channel of communications.

But it goes deeper than that, of course. The truth of the matter is that it does not "come natural" to the ordinary boy to think of the task in hand in terms of the group to which he belongs — he sees it only in relation to himself. When action is called for — especially when, as now, a sense of urgency has been deliberately imparted — his instinct is to get on with the job himself. Only through training will he learn that his job is not so much to **do** the work as to **see that it is done**.

How can we get this over to him? One idea would be to give him an occasional exercise in non-participative leadership, where he is required to stand aloof and direct the work of his men by remote control. He won't enjoy this much, but it might get through to him. Another approach, which should recommend itself to the psychologists in our midst, would be to impress upon him that the most capable and experienced pair of hands at his disposal — namely his own — should be held in reserve till all other available hands are busy. Put like that, this golden rule of patrol leadership should appeal to his ego and so impress itself indelibly upon his mind.

Further research is called for. You could do a bit yourself next Friday evening by trying out this "instant leadership" lark on your own boys. It would give you a splendid opportunity to apply some of that sensitivity training we have been hearing so much about lately. A kind of Do-It-Yourself Psychology session for Scout leaders. Do keep us informed.



"He says would we mind" — we're putting them behind with their schedule."

INCIDENTAL INTELLIGENCE

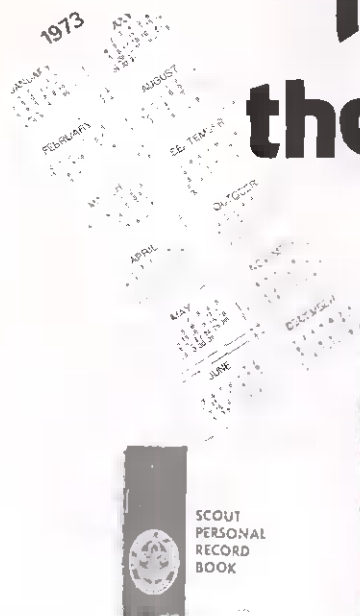
Ice hockey is generally acknowledged to be the fastest game in the world, just as cricket is regarded as the slowest. It might interest your boys to know, therefore, that Mr. Wes Hall, the celebrated fast bowler from the West Indies, once skittled a lot of English wickets with deliveries of up to 91 m.p.h. How, we wonder, does that compare?...

We are reliably informed by a Brownie niece of ours that if you take a strip of blotting paper and make a blot of coloured ink an inch or so from the bottom, with blots of two different-coloured inks superimposed, and then suspend the strip in water below the level of the tri-coloured blot, the water will soak upward, collecting the colours **and separating them** as it travels up the strip. Can you explain it?

SOLUTION

The engine driver would back up the loop and push Car A under the bridge. He would then move to the other side of the loop and push Car B back so that he could couple with Car A. He would draw both cars down to the main track, then back down and uncouple Car A. Car B would then be pushed back up the loop and under the bridge. The engine would then return to pick up Car A and push it back up the loop to the position originally occupied by B, after which the engine would move back to the other side of the loop to draw B into position.

How I Won the Paper War!



By R.E. Milks

I would guess that I was an average Scouter when it came to keeping records, forms, charts and memos — average in that I didn't exactly hate them but my use of them left a lot to be desired. After all, as troop Scouter, I had more important things to do! But, periodically, I wanted certain information available and I kept those records up to date which I felt to be necessary.

This rather hit-or-miss method left a lot to be desired — there were a lot of gaps in my system — such as: that was a terrific program last year and my Scouts say they want a repeat. Now, who was that guy I contacted? How did I make arrangements with him for the tour? Unfortunately, in this case, my pocket files get cleaned out periodically and the information I wanted had gone into some paper re-cycling project.

It was also about this time that I made a great discovery! Not all people are like me — some keep good records and some even enjoy it! I found this out through a registration sheet on which a parent volunteered to work with me and, wonder of wonders, offered to look after the books for me. Hallelujah! My day was made!

Before long I found that many of the problems which had plagued me in the past had evaporated. Readily available, thanks to my new assistant, were facts about my Scouts, information on progress, ready access to previous successful programs — even indications as to what programs our Scouts had really liked.

Needless to say, this type of information was available because someone interested had taken time to put the information on paper. And speaking of paper, we found through experience that there were a number of forms, records, charts and memos which had been designed to make this recording of information feasible — even for a guy who enjoyed it.

If paper work is a problem in your group, take a close look at it. It may be that, as when I did it, you have the wrong person. It would pay you to search for a man or woman who would give it the attention I now know it deserves. To help you, and possibly the person you recruit, here is a list of the forms, records, charts and memos we have tried, with information on how to get them.

You, too, can win the paper war and your programs can benefit from your having won it!

WOLF CUB FORMS

Welcome Certificate

In our group, the Cubmaster makes it a practice to issue a Cub "Welcome" certificate to all Cubs on the night of their investiture. This bright, attractive, certificate appeals to boys of Cub age and we find from parents' comments that it quickly gets hung in a Cub's room. These 6" x 8½" cards are available from council offices or dealers at a cost of \$1 a dozen. We find it a good investment (Catalogue #25-204).

Wolf Cub Record Card

This is a handy card. We give them to new chums when they first join the pack. We find it helps boys to keep track of their progress and encourages them to progress in their star work. One assistant records completed activities on each Cub's card as well as entering his progress in pack records. These cards are a good buy at 5¢ each, at council offices or dealers (Catalogue #25-305).

The Sixer's Pocket Record Book

To ease the burden of the records' assistant we use the Sixer's Pocket Record Book. The Sixer, having listed name, address and telephone number of each member of his six, records attendance and dues and takes his book with dues to the records' assistant. Dealing with five or six Sixers is much easier on him. An added benefit is that, for a change in meeting time or place, the Cubmaster calls the Sixers. With this book they then call the members of their six.

This Pocket Record Book pays for itself even at a cost of 15¢ (Catalogue #25-203).

Cub Personal Record Form

These forms are handy for the Cubmaster. Kept in the loose-leaf cover (Catalogue #25-401 @ \$1.25) they provide ready access to each boy's record. The records' assistant updates the sheets at each meeting and I'm never without mine. These forms come in pads of 50 at a cost of 60¢ (Catalogue #25-406).

Annual Pack Record

We use this as our permanent record of each year's activities. This book is kept by the records' assistant and is used as our master record book. Properly kept, this book covers every aspect of the pack's operation. At the end of each season we have the book punched and put in a three-ring binder. Who knows, some day someone may discover the fun and games we had in the pack. If so, it'll be because of my records' assistant. The Record Book costs 95¢ (Catalogue #25-303).

Cub Star & Badge Chart

Our experience is that an up-to-date Cub Star & Badge Chart is an incentive to boys to progress. If your facilities are like ours, no place to hang a permanent chart, perhaps you can do as we have done. We've found mounting the chart on a hinged board keeps it a reasonable size and makes it easier to transport. I've seen fancy boards with plastic over them. However, we find that using the stamp pad and replacing the chart each year is much easier. The stamp pad is \$1.10 (Catalogue #25-446) and either the Paw Stamp (Catalogue #25-209) or the Star Stamp (Catalogue #25-445) at 65¢ are easiest.

Leaving Certificate

For those Cubs who leave — to Scouts, transfers and, heaven forbid, dropouts — we issue a leaving certificate. We want each Cub to leave with a warm feeling and the leaving certificate (Catalogue #25-207) at 10¢ does just that.

Registration Forms & Additional Registration

The key to success is to have a good secretary. In our group, in alphabetical order by surname, we list the names of boys, with age and correct address. These are given to the group secretary, along with fees and, with the exception of signing the form, that finishes the section's work. Shortly afterward we receive our membership cards. It's really quite painless when people share the load. These forms are available from your council office and usually are mailed to the group.

Leader's Application Form

In our group the committee takes approval of these forms quite seriously. They believe their selection of a Scouter is of utmost importance. They require a new form even when an assistant becomes a leader. Rightly so, they feel that even such a change must be approved by them and show their approval. They keep a number of these forms available so they can sign up new Scouters whenever a suitable person is available. These forms are also at your council office.

BOY SCOUT

Scout Personal Record Book

Designed to fit in a shirt pocket, this book is quite complete. For the personal use of a Scout, it helps him to see quickly where he is in terms of the badges he is working on or those he has earned.

We like to issue this at his investiture. Cost is 15¢ (Catalogue #25-524).

Troop Scouter Record Book

A handy 4" x 6-3/4", this book is pre-punched to fit in the loose-leaf cover (#25-401). Boys' records, troop roster, financial statements, troop programs, equipment list, personal log — all of these are very valuable to a Scouter. He can quickly check the progress of boys, look over equipment needs and review programs. But, to be effective, it must be kept up to date and much of the information required comes from the Scout Counsellor Record Books.

This is where I find that a 'records' assistant is worth his weight in gold. He leaves me free to advise counsellors and oversee programs while he does the book work. The book costs 35¢ (Catalogue #25-523).

Scout Counsellor Record Book

Each counsellor can have an up-to-date picture of his patrol if he uses the 4" x 6-3/4" Scout Counsellor Record Book. There are pages for listing resource people, Scout records, attendance and dues, patrol programs and personal log. Also pre-punched, it can fit into the loose-leaf binder. A real buy at 35¢ (Catalogue #25-524).

Loose-Leaf Binder

Most forms have been designed to fit in this binder. Blank re-fills (Catalogue #25-404 at 25¢) are available for it. Each year, bind the Troop Scouters and Scout Counsellors Record Books in it and you will have an annual record of the operation of your troop. Cost is \$1.25 (Catalogue #25-401).

Scout Personal Record Forms (Sheet #1 and Sheet #2)

These are complementary forms, designed to be used in the loose-leaf binder. They could be used instead of the Troop Scouter and Scout Counsellor Record Books. Produced in pads of 50, they cost 60¢ per pad (Catalogue #25-411 and #25-412).

Scout Record Sheet #3

For those who prefer the standard, 8 1/2 x 11, three-ring binder, here is a pad of forms to fit it. These combine the material on Sheets 1 and 2. Cost is 95¢ for a pad of 50 (Catalogue #25-413).

Achievement Chart for Troops

Want your Scouts to see how they stack up against others? This chart can be used to encourage progress. It can be mounted on a wall or on a portable board. To be worthwhile it must be up to date. My experience with it was to use four colours of gummed stars (red, green, silver and gold) so I could quickly see at what level a Scout had his achievement badge. Red stars are used in all sections except the achievement badges — they match the colour scheme of the chart. The green, silver and gold stars indicate bronze, silver and gold stages of the achievement awards. This chart costs 50¢ (Catalogue #25-521).

Transfer Certificates

One in four families move each year in Canada. The same proportion of Cubs, Scouts, Venturers and Rovers will probably move. One way to help them make a smooth transition from one section to another is to use a Transfer Certificate. I welcome it because the certificate gives me a quick resumé of a transferee's Scouting to date. These come in pads of 25 at 35¢ per pad (Catalogue #25-405).

VENTURER

Venturer Record Book

The degree to which Venturers will use this Record Book will depend on the degree to which the program they are working on involves the Venturer awards. Just having this book may encourage them to work on some of these. They cost 25¢ each (Catalogue #25-501).

Venturer Secretary's Record Book

Venturer Treasurer's Record Book

Venturer Company Log Book

It pays to invest in these books for your company. Minutes recorded in the Secretary's Record Book are a permanent record of a company's operation. Man, that's a lot better than some loose sheets of paper I've seen. Not only is there lots of space for minutes and other records, there are even instructions on keeping minutes. Cost is \$1 and well worth it (Catalogue #25-502).

Get your treasurer to use the Treasurer's Record Book and the committee auditor will sing your praises. It also includes a mini-course in bookkeeping and instructions on how to prepare the annual statement. A real must for a treasurer — cost is \$1 (Catalogue #25-503).

Venturer Company Log Book

If this is kept as per instructions, it could become the best sales' gimmick a company has. Let a prospective Venturer see and read what the company has done and (if they have been active) he'll want to join. Price \$1 (Catalogue #25-504).

MISCELLANEOUS

Accident Report Form

These are available from your council office. I sincerely hope you'll never have to use one. But, if your troop likes games such as British Bulldog, get familiar with the form!

Pack Program Planning Guide

45¢ Cat. #20-480

Troop Program Planning Guide

45¢ Cat. #20-476

About Camping

65¢ Cat. #20-613

These don't fit into the category of books and records but we've found them to be three of the best aids to programming that are available. Crammed with ideas and information, they are designed to help a leader develop programs that appeal to boys. They're a real buy!

THE EDITOR'S NOTEBOOK

The headline from an article in the **Hamilton Spectator** of March 19 read, "Scout Army Battled Storm" and to quote from the story by Chris Robinson, written the day after the much-publicized storm hit lakefront residents of Lake Ontario: "Don't tell Yvonne Van Rythoven that Scouting is dead. She knows better. Mrs. Van Rythoven, whose Lakeshore Road home in Burlington is now protected by a wall of sandbags, last night heaped praise on the 80 Scouts, Rovers and Venturers who helped build it. 'Teenagers are constantly being run down, but when you need them they're there. These kids slaved for us, they were marvellous,' she said. Many of the youth involved arrived in the early afternoon as waves from Lake Ontario crashed against the back of Mrs. Van Rythoven's home. 'They worked until it got dark, filling sandbags and building a wall. When it was over they were exhausted. They even left their names and addresses in case they were needed again during the night. They say Scouting is dead, but that's not true.' Praise also came from police authorities who directed rescue operations in the area."

The **Greater London Council Historic Building Board** is placing a commemorative plaque, at 9 Hyde Park Gate, Kensington, to mark the spot where Lord Baden-Powell spent most of his boyhood and youth. The house B.-P. was born in on Stanhope Street, Paddington, has been demolished. His father died when he was three and, with his mother and the rest of the family, he moved to the Hyde Park Gate address in 1861 and lived there for 18 years. The blue-and-white plaque, which is a familiar sight in London, will read: "Robert Baden-Powell (1857-1941), Chief Scout of the World, lived here."

Lord George Bridges Harley Guest Rodney, eighth baron of Rodney, doesn't get around much these days but, despite his 81 years, made a special effort to visit a Scout display in **Victoria** recently. Lord Rodney has had a colourful life but still looks back on July 15, 1907, as one of the most important dates in his memory. For it was on that day that Lord Rodney, four younger brothers and 17 other British boys went to an experimental camp being held on a small island off the Dorset coast of England that was being run by the legendary hero of the South African War, Major-General Robert Baden-Powell. Lord Rodney was first to sign the camp list and, as a result, considers himself to be the number-one member of Baden-Powell's Scouts. He retired to Victoria in 1961 after farming in Alberta for 40 years.

Did you know that *The Canadian Leader* magazine is mailed each month to 38 countries of the world and that many of our articles and features are reprinted in other Scouting publications? Are your assistants receiving the magazine? If not, why not?

Scouting is really a family affair in the **Hamilton** household of St. Catharines, Ontario. Grandfather **John** is a long-time Scouter and presently vice-president of the local district council; his daughter, **Mrs. Lorraine Deietzman**, is a Beaver Leader and, on February 21, his three grandsons: Michael, Andrew and John Deietzman, were invested as Beavers. **St. Catharines Standard photo.**



The article, "Some Edible Plants... and How to Eat them," by Bruce Hopson (March, '73), brought a letter of congratulations from Christopher Ondaatje, President of Pagurian Press Limited, publishers of *The Edible Wild* by Berndt Berglund, the book Bruce recommended in the final paragraph of his article. Mr. Ondaatje also sent along a copy of another excellent Berglund book, entitled *Wilderness Survival*, that is a complete handbook and guide for survival in the North American wilds. It would make a worthwhile addition to a group library.

And a program idea from **ED**, official newsletter of the **South African Scout Press Club**. Give each of your Cubs a large walnut shell to take home and tell them to return it next week as some sort of a model. This has been tried and such things as Santa Claus, a turtle and small animals have been produced. Boats should be prohibited to stop a whole flotilla arriving. Also try giving each boy a matchbox to take home and return next week filled with six similar things. You'll be surprised at the variety of items that will appear.

Model-railway buffs would love the new headquarters of the **Scouts of Chatham, Ontario**. The Chatham Municipal Council recently purchased a twenty-year-old Canadian National Railways' depot as a new meeting hall for the Scouts and are having it moved to a location behind their community centre. Renovations will be made by the council and utilities and insurance will be the responsibility of the Scouts.



The **General Wolfe Scout Troop of Quebec City** won first prize in the amateur snow-sculpture contest sponsored by the Jaycees and the Quebec Winter Carnival in February. The winning sculpture depicted *Bonhomme Carnaval* dressed as a Scout, emerging from a tent. At a presentation ceremony, the troop Scouter and the seven Scouts who made the sculpture were presented with a trophy and certificates signed by the carnival president. At the group's father-and-son banquet, held in May, the builders were presented by the Jaycees with individual trophies.

Ducks Unlimited, a non-profit organization that works for the conservation of wildlife, recently released a 16-mm colour film entitled "Where There's Water." This 27½-minute production shows Ducks Unlimited work with water in Canada, and how this work benefits wildlife, agriculture and the environment. The film is available for showing from Ducks Unlimited, 1495 Pembina Highway, Winnipeg, Manitoba R3T 2E2, or from their regional offices in Regina, Edmonton, Victoria, and Amherst.

The dates published in the March, '73 issue for the **3rd Pan-American Jamboree** have been changed. The event will now be held in Colombia from January 7 to 13, 1974.

The **1st Lahr Rover Crew**, Maple Leaf Region, recently forwarded a cheque for \$356.28 as a donation to the Canadian Scout Brotherhood Fund. The money was raised through the efforts of Cubs, Scouts and Rovers through individual sales and promotions in the military units in the Region. Well done; the money will be put to good use.

From World Scouting's NEWS-LETTER...**Afghanistan** — A team of 130 Rovers from Kabul provided service at the annual Rose Festival near the tomb of the Fourth Caliph of Islam at Mazari Sharif. Bringing their own supplies, the Rovers manned first-aid, lost-and-found and information posts for the tens of thousands of pilgrims and tourists...

Chad — Scouts at Karna have built a small chapel and begun a field of cotton while those at Miandoum have formed a "Wheat Club" to help feed the old, the sick and the poor...

England — To prove Scouting's values to businessmen, Venture Scouts of the Burnley area organized and carried out a novel weekend activity. Thirty Venturers were joined by 20 invited members of the Junior Chamber of Commerce for a weekend camp-out. Each day began with getting up at 6 a.m. for a run, followed by a cold shower and then a full day of adventurous land and water activities...**India** — Scouts of Calcutta have again volunteered to help out at the city zoo during the peak visiting period. Their responsibilities include gate and crowd control and the running of the lost-and-found for articles and children...**Rwanda** — The Scout Association has begun construction of its first national headquarters building with the \$4,000 they raised in a raffle plus a grant from the Canadian Development Fund...

Scotland — Scout and police officials have announced an agreement whereby a Scout field commissioner will make a presentation to each class of new police trainees during their three-month course at the Police Staff College at Tulliallan. The orientation on Scout objectives and operations will be followed by an invitation to the new policemen to visit local Scout groups and leaders in the area of their first assignment as a basis of future cooperation.



Paper drives are a source of instant cash and, sometimes, instant frustration. When the **4th and 18th Seymour groups, Vancouver-Coast Region**, held one recently, Scout Mike Rapp ran out of hands but used his head to solve his problem. **Photo: The Province, Vancouver.**

The **8th Fort Erie group** is playing an active part in area ecology through its glass recycling efforts. To date the group has collected and processed more than 15 tons of glass for delivery to the Dominion Glass Company in Hamilton.

The **1st Somenos Group, Vancouver Island**, believe in helping those who help them. Their district, Cowichan Valley, receives financial support from the United Appeal and twice a year the group holds a car wash at a local service station, from which the receipts are forwarded to the United Appeal.



When's the Next Camporee?

By Don Swanson

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CAMPOREE — an adventure for Scout patrols under the leadership of their own patrol or project leader... it can be an excellent means to encourage outdoor activities, stimulate enthusiasm and improve camping skills.

Camporees may be run as a troop project with patrols from a single troop, as an intertroop activity or on a council basis with patrols from a number of troops.

The purpose of a camporee can take many forms. Physical fitness, hiking, conservation, good turn, water activities, rescue work, first aid and just plain camping are some of the areas that can provide the focus.

If the camporee is a competitive event, adult involvement should be restricted to observing and staffing events. Let the boys run their patrols and win or lose on their efforts. A coaching camporee would and should involve adults to demonstrate new techniques.

The normal activities of a patrol in the troop should be all that is necessary for Scouts to take part. Several weeks ahead of the event full details should be provided to patrols to allow time for those who wish to polish their skills.

Patrols participating in a camporee should be assigned a designated area, measuring at least 40 feet by 50 feet. Each patrol must erect their camp within this area. A good approach is to number sites and have patrols draw numbers for their site.

Patrols should be invited and encouraged to come as a unit but, when a patrol cannot participate as a group, individual Scouts should not be denied the opportunity to take part in the camporee. Composite patrol groups can be formed for the occasion.

Depending on the theme or purpose and the types of events, it may be necessary to set a minimum/maximum size on patrols or to develop a handicap system for scoring.

Instructions to Patrols

Information provided to patrols should be clear and specific. It should contain what is expected with regard to tentage, packs, food, equipment, dress and behaviour. If observers will be awarding points for duty rosters posted in campsites, then the Scouts should know. At least one meal should require cooking, and lightweight, dehydrated foods should be encouraged.

Patrols should be advised of what the observers will be watching, and they should be aware that their camping methods and patrol efforts as a team will be under observation from arrival till departure.

Instructions should indicate the check-in time and draw to the attention of the participants that late arrivals penalize themselves by reducing the time allotted for setting up their camp.

If the patrol will be required to hike into the camp area, the instructions should indicate this and the approximate distance.

The instructions should encourage patrols to use small fires for cooking, and consideration should be given to using pressure stoves. Safety precautions to be observed should be noted.

Observing and Scoring

Experience has shown it is necessary to have enough observers at the starting point that patrols arriving can move to their chosen site with a minimum of delay. This also applies at the closing of the camporee.

The observers should carry out their task with a minimum of interference with patrols. Observers should advise patrols where they lost points. To minimize a negative approach (just looking for the things done wrong), observers should comment on the patrols' strengths (bonus points could be awarded).

Preferably, to ensure consistency, one person should handle the scoring of each item. If this is not possible, the observers should meet and decide as a team what will be their criteria (the boys should know the criteria).

Various methods have been devised for scoring patrols. The following example is based on 200 points.

Grade A patrol	180 — 200 points
Grade B patrol	150 — 179 points
Grade C patrol	120 — 149 points

Patrols receiving less than 60% (under 120) would not be graded.

Suitable pennants or crests could be awarded for each grade.

CAMPOREE STAFF

The key to a successful camporee lies in selection of the staff. They must understand Scouting's purpose, have a feel for the Scout program, enjoy working with others and, above all, want the boys to have fun.

The following is a suggested staff for a camporee.

Camporee Chief — general supervisor, prepared to give on-the-spot decisions if necessary.

Chief Observer — should be well versed in camping and have a clear understanding of the purpose of the camporee. He should be available for consultation with any observer on any point of difficulty. He would act as arbitrator in any dispute and, as chief observer, his decision should be final.

Observers — these should be individuals well qualified to make comments and judgments in the area assigned to them.

(Inviting Scouters from neighbouring districts to act as observers has been used to ensure impartiality and objective observation.)

Observers are required for the following areas:

- 1) personal gear, uniforms, packing;
- 2) patrol organization and effort while patrols are on their sites;
- 3) each camporee project or event;
- 4) site layout, tent pitching, bedding;
- 5) meal planning and preparation;
- 6) health, hygiene and safety (personal cleanliness, neatness of site, care of tools, sanitary arrangements).

Secretary and Assistants — to keep records; total scores.

Staff Cook — observers should be free from meal chores so a staff cook probably will be required.

Service Scouts — two or three Scouts or Venturers to act as runners, assist the cook and undertake other chores as necessary.

CAMPOREE PROJECTS

Projects should form a "fun" part of a camporee rather than an "ordeal that boys must complete." A good approach is to have a number of projects or activities set up and allow patrols to select, say, four out of six. Scoring should be the same for each project, and projects should be carried out by patrols as a unit.

The badge schemes provide a number of possible subjects. In designing the project or activity, consideration should be given to the level at which a patrol might be working.

SUGGESTED TIMETABLE

The following suggested timetable is a typical schedule for a camporee. It should **not** be used as a standard.

Saturday

Prior to 10 a.m. camporee staff set up headquarters and complete last-minute arrangements.

- | | |
|------------|--|
| 10.00 a.m. | — patrols arrive and draw for sites |
| | — observers stationed along route to sites to check dress, packing and patrol organization |
| | — patrols set up sites |
| 12.00 noon | — patrols eat lunch prepared at home |
| 1.30 p.m. | — first series of projects or activities |
| 5.00 p.m. | — first check by observers of patrol sites for layout, tent pitching, fire arrangement, stowing of bedding and personal gear |
| 6.00 p.m. | — preparation and serving of supper |
| 7.45 p.m. | — flag lowering (patrols remain on own sites); prepare for campfire and wide game |
| 8.00 p.m. | — wide game |
| 9.00 p.m. | — campfire (not competitive) |
| 10.00 p.m. | — retire and lights out |

Sunday

- | | |
|-----------|---|
| 7.00 a.m. | — rise |
| | — breakfast |
| 9.00 a.m. | — flag break |
| 9.10 a.m. | — Scouts' Own and/or opportunity for Scouts to attend morning worship |
| | — included in this period would be 1 — 1½ hours for further projects |
| 1.00 p.m. | — lunch |
| 2.00 p.m. | — break camp |
| 3.00 p.m. | — inspection of sites and equipment |
| 3.30 p.m. | — official closing |
| | — presentation of awards |

Camporees should be fun — for the boys and for the Scouters. Drop me a line with the details of your camporee and we will arrange to have them published in *The Canadian Leader* (with a credit). Write c/o Boy Scouts of Canada, P.O. Box 5151, Station B, Ottawa K2C 3G7.

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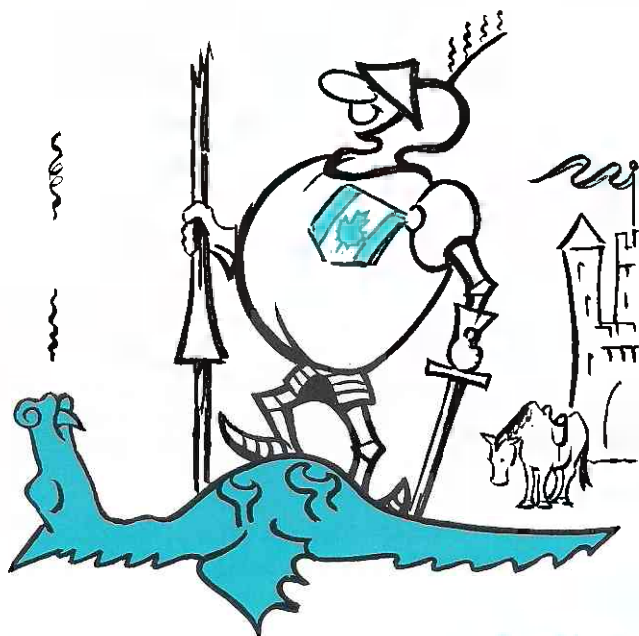
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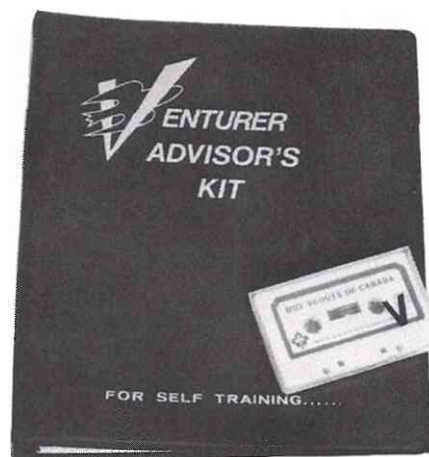




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VENTURER ADVISOR'S KIT — For self training...

Initial distribution of this kit was made in April to all employing councils to allow them to familiarize their Service Scouters with the contents and their role in the training process.

ORDERS FOR GENERAL SALE ARE NOW BEING ACCEPTED AT A PRICE OF \$4.95 PER KIT.

The kit is designed to be used by Venturer advisors and assistants and it lays out a step-by-step process that is flexible, imaginative and which will be of great benefit to all Venturer leaders.

Its purposes are:

- to provide orientation to Venturing, Venturer-age youth and the printed resource materials to support the Venturer program.
- to reinforce the idea of new adults having an interview with a representative of Boy Scouts of Canada by causing such an interview to happen.
- to have the Venturer advisor conduct training for the officers of the company.

To achieve these purposes, the kit consists of:

- cassette recorded message;
- *Canadian Venturer Handbook*;
- Interview Guide;
- three papers, entitled: *Tips for Advisors*, *How to Generate Program Ideas* and *Steps in Building Programs*;
- detailed notes and an outline schedule for conducting the training of the officers of the company.

All this colour-coded material is contained in an attractive, blue, three-ring binder, printed in gold.

Some Scouters may not have a tape recorder, or access to one, to allow them to play the cassette — for this reason the printed narration of the tape is included.

With this kit, it is hoped the time lapse between the date a new advisor becomes active and when he can receive some training will be reduced or even eliminated. New advisors can start on a training program as soon as they have the kit.

The price of this kit was kept below \$5 through the National Office arranging for a subsidy. The feeling is that each company should be willing to invest \$5 in the training of their advisor and it is hoped group/section committees will assist in paying for this kit.

Kits may be ordered from your council office or direct from Supply Services, Boy Scouts of Canada, 1345 Base Line Road, Ottawa, K2C 3G7.

stories & games

We are indebted to **T. Gray**, Cubmaster of the **12th Calgary Pack**, for this month's games. We have reprinted them with his illustration and comments, and are deeply grateful for his assistance.

There has been some slight response to our plea for help, contained in this space in our April issue, and we are most appreciative of the thoughtfulness and generosity of those Scouters who have submitted games.

We hope fervently that others will remember our **urgent** need for contributions whenever possible.

A GAME GUY'S PRAYER

DEAR GOD: Help me to be a sport in this little game of life. I don't ask for any easy place in the line-up; play me anywhere You need me. I only ask for the stuff to give You one hundred percent of what I've got. If all the hard drives seem to come my way, I thank You for the compliment. Help me to remember that You won't ever let anything come my way that You and I together can't handle. And help me to take the bad breaks as part of the game. Help me to understand that the game is full of knots and knocks and trouble and make me thankful for them. Help me to get so that the harder they come the better I like it.

And, O God, help me to play always on the square. No matter what the other players do, help me to come clean. Help me to study the Book so that I'll know the rules, and to study and think a lot about the Greatest Player that ever lived, and other great players that are told about in the Book. If they found out that the best part of the game was helping other guys who were out of luck, help me to find it out, too. Help me to be a regular feller with the other players.

Finally, O God, if fate seems to uppercut me with both hands and I'm laid on the shelf in sickness or old age or something, help me to take that as part of the game, too. Help me not to whimper or squeal that the game was a frame-up or that I had a raw deal.

When in the falling dusk I get the final bell, I ask for no lying complimentary stones. I'd only like to know that You feel I've been a good, game guy.

— Author Unknown

SPUD

Best played outdoors but, with a softer ball, it works inside, too.

Number off. One person chosen as "It" has the ball. "It" throws the ball straight in the air and calls aloud a number of one of the other players (or his own, if he wants). The person whose number is called must catch the ball as quickly as he can while the others (including "It") run away and hide, if possible. The person whose number was called, on catching the ball, calls, "Freeze!" Whereupon all other players must do so (we use a one-spud penalty for anybody who moves after "Freeze" is called).

The person with the ball then rolls or throws it at any of the players he thinks he can hit. If he hits a player, that player has "one spud." However, if he misses, he himself gets the "spud." (Only one throw is allowed.)

The person whose number was called is "It" for the next round; he throws up the ball, calls a number and runs, etc.

When someone gets ten "spuds," he goes through "The Old Mill" or "Faces the Firing Squad." If everyone wishes, a new game is started with everyone back at "zero spuds."

BOP BASEBALL

Can be played indoors or out with any large, soft ball. Rules are the same as for regular baseball except that, instead of using a bat, the ball is hit with the extended arm and closed fist.

I saw the game being played by some retarded children at the Alberta School Hospital, Red Deer, but my Cubs enjoyed it as a substitute when rain kept us from the real thing.

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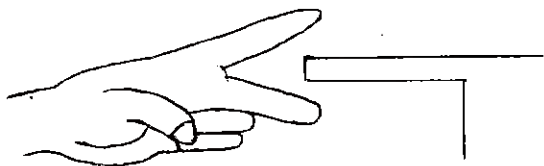
COMMANDO PIMPERLOO

A game similar to "Do This, Do That" or "Simon Sez," but only the hands are used, this is most suitable for older boys.

A leader is chosen and the others sit at a table so they can watch the leader's hands. Players **must** watch the leader's hands but must do as the leader SAYS, not as he DOES.

There are four basic commands, all done with **both** hands:

- a. **COMMANDO PIMPERLOO** — with each hand in a Cub salute, the players beat a rapid drum-roll on the table edge, using their index and middle fingers thus:



- b. **COMMANDO FIST** — thump the table top with closed fists.
c. **COMMANDO PRONE** — slap the table with open palms.
d. **COMMANDO STAND** — the heel of the hand hits the table in a "Judo chop."

The leader tries to trick people: anyone who fails to follow properly must drop out of the game. Thus, if the leader says, "Commando Stand," and puts his fists down, any player who has his fists on the table is out. Moreover, any command which is not preceded by the "**Commando**" — i.e., a plain "Pimperloo!" or "Prone!", and so on — is not to be obeyed; and any player who moves his hands from the previous position is out.

Last person in the game wins and leads the next round.

HOW TO STAY YOUNG

Youth is not a time of life — it is a state of mind. Nobody grows old only by deserting ideals. Years wrinkle the skin, but to give up enthusiasm wrinkles the soul. Worry, doubt, self-distrust, fear and despair — these are the long, long years that bow the head and turn the growing spirit back to dust. Whether you are seventy or sixteen, there is in the heart of every human being the love of wonder — the sweet amazement at the stars and the star-like things and thoughts — the unfailing child-like appetite for what is coming next — and the joy and the game of life. You are as young as your faith and as old as your doubt — as young as your self-confidence — and as old as your fear — as young as your hope and as old as your despair.

— Author Unknown

MAN'S SEVEN GREATEST MISTAKES

1. The delusion that individual advancement is made by crushing down others.
2. The tendency to worry about things that cannot be changed or corrected.
3. Insisting that a thing is impossible because we ourselves cannot accomplish it.
4. Refusing to set aside trivial preferences in order that important things may be accomplished.
5. Neglecting development and refinement of the mind by not acquiring the habit of reading.
6. Attempting to compel other persons to believe and live as we do.
7. The failure to establish the habit of saving money.

— Author Unknown

SUPPLY SERVICES



NEWS



The price of the **Water Bottle** (catalogue 53-130) has been increased to \$3.98. It is now a "Palco" product of heavy-gauge metal, very durable and of good quality.

The illustration of the **Four-Man Cook Kit** on page 8 of the catalogue is correct except that it does not show the plastic, salt-and-pepper shakers which form part of the kit. The write-up is not correct, however, inasmuch as the kit does not include a four-quart pot and cover.

The following new Venturer items are now available: (1) **Venturer Executive Workbook**, \$1.25 (25-505), designed for use with Venturer companies (as are the Secretary's Record Book, Treasurer's Record Book and Company Log Book); (2) **Venturer Advisor's Training Kit**, \$4.95 (20-754), designed to be used by new Venturer advisors and assistants.

The **Catholic Scout Prayer Book** is out of print and has been discontinued.

The **Silva Scout Compass** Type 6 (54-106) has been discontinued by the maker. It has been replaced by the **Silva Polaris Compass** Type 7, catalogue 54-107, which retails for \$4.39.

Now available **THROUGH YOUR SCOUT OFFICE ONLY** are **jackets, T-shirts and neckerchief slides** specially designed for the exclusive use of groups travelling outside Canada. The jacket is made of an attractive Pirate-Gold, 100% cotton, permapress material, unlined, with a maple-leaf-on-red-background crest. The T-shirt is gold with the maple leaf crest and the neckerchief slide of red vinyl. Catalogue numbers are:

76-130 International Jacket: even sizes 34 to 46	\$6.50
77-100 International T-shirt: sizes — Boys L; Mens S.M.L.	\$1.50
79-002 International neckerchief slide	.30

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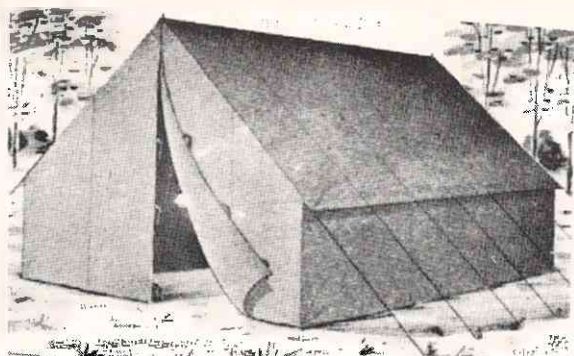
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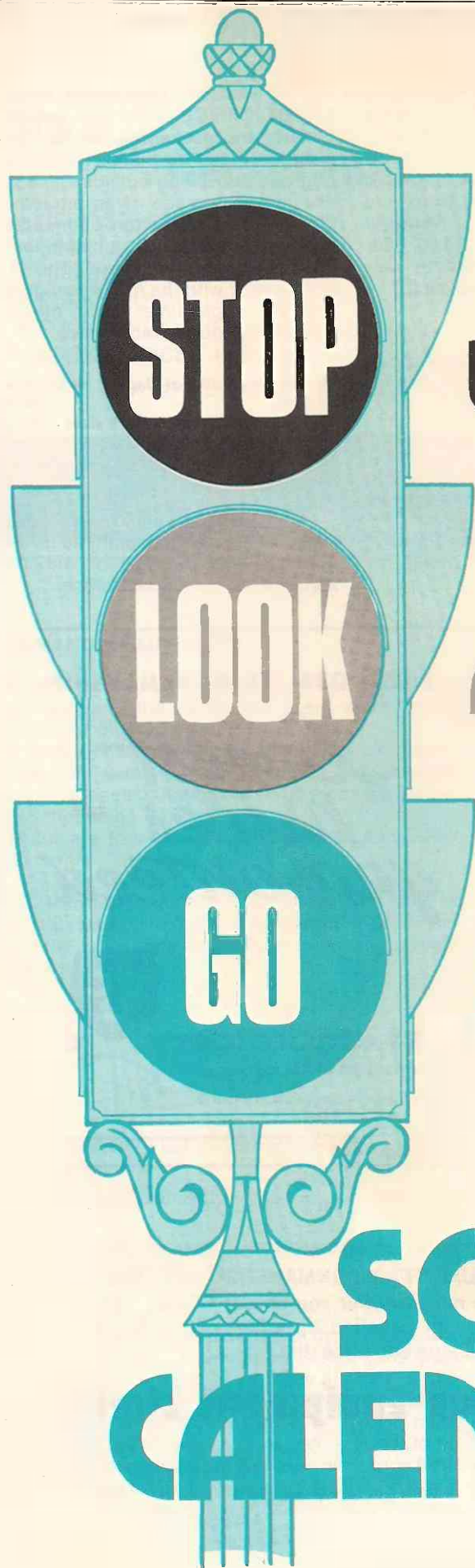


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