



# Water, Water Everywhere by Julian Celms

**I**t's finally May! We can start to look forward to warmer weather, beaches, sand and fun! Here are some ideas for a year-end camp or water fun day — whether you're at a local pool or beside a lake. If you aren't at a supervised swim area, don't forget to check out *Bylaw Policies and Procedures*, section 10006.8.

## Water Standing Upside-Down

Here's an idea that's sure to get some laughs! This can be a Six challenge or worked into a fun relay race.

If you turn a pail of water upside down, the water will pour out right? Fill a small beach pail with a handle, about half full of water. Swing it back and forth beside you to build up speed. Then, with your arm straight, swing it in fast circles from your knees right up and over your head. The key is to explain what needs to be done — but let your Cubs figure it out by trial and error. Experiment with the size of pail for a bit more of a challenge — or soaking! Even when the pail is upside down at the top, the water will stay in it. Why? As long as the water in the upside-down pail is moving in a circular line very fast, it's easier for the water to stay on track than to dribble off course. The water is held in place by centrifugal force. If you stop swinging and hold it over your head, watch out!

Illustration: Richard J. Peasche

## Underwater Golf Course

If you have a location along the beach or at a pool — this will be a hit! You might set out a larger course depending on the size of group and have Cubs go out in pairs, or have specific holes for each pair (e.g. Pair #1 does holes #2, 5, 8).

As any golfer will tell you, golf balls sink. They are perfect to dive for. Just remember the safety rules when diving for anything. Never dive into unknown water and watch out for rocks.

*Equipment:* 9 empty plastic bottles with handles and caps (i.e. bleach bottles), permanent markers, scissors, nylon clothesline rope, 9 heavy rocks, 9 golf balls and a pail.

### How to play:

1. Collect 9 plastic bottles with lids. Peel off the labels so they don't come off in the water. Label each bottle, using permanent marker, one through nine.
2. Set up your golf course in the water, spacing each "hole" about 5 m (16 feet) apart, using the numbered bottles as markers. At the first hole, measure the depth of the water, using your body as a measuring tape. Cut a piece of rope that'll reach the bottom, giving yourself extra rope for tying knots. Attach the rope to a rock at one end and bottle number one at the other. Drop the rock in the water and you have made your first hole.

3. Continue to set up your course until you have all the bottle markers floating in the water.
4. Place a golf ball beside each anchor rock and your course is set.
5. The object of the game is to swim the course as fast as possible, gathering all 9 golf balls. If you can't carry all 9 or stuff them in your bathing suit pockets, you'll have to swim to shore and drop them in a pail. Collect the golf balls after each game so that the waves and currents don't steal your golf balls. X

— Julian Celms is the Program Director for Beavers, Cubs and Outdoors.

Linking to Strategic Direction #1.

## Underwater Golf Course



## Night Safari

### A Camping Adventure

- > Wildlife Show
- > Night walk in zoo
- > Accommodations & supper included

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